

# ΠΡΟΣΧΕΔΙΑΣΜΕΝΟΣ & ΕΥΕΛΙΚΤΟΣ ΠΡΟΓΡΑΜΜΑΤΙΣΜΟΣ PLAN-DRIVEN & AGILE PROGRAMMING

Κωδικός Θ: , Κωδικός Ε:  
Ώρες (Θ - ΑΠ - Ε): 2 - 1 - 3  
Προ-απαιτούμενα: Προγραμματισμός,  
Αρχές Τεχνολογίας Λογισμικού  
Βάσεις Δεδομένων

# Data Visualization

## ΘΕΩΡΙΑ & ΕΡΓΑΣΤΗΡΙΟ 3 & 4

# Data Visualization

- Design
- Process
- Models
- Perception
- Patterns
- Color
- Cognition
- Interaction
- Statistical Graphs
- Maps
- Trees and Networks
- Multi-Dimensional

# Data Visualization

## Acknowledgement

Ένα μεγάλο μέρος του υλικού που παρουσιάζεται στις παρακάτω διαφάνειες είναι από τις διαφάνειες του «Course: CS 171 Visualization» του πανεπιστημίου Harvard University.

Η ιστοσελίδα του μαθήματος είναι:  
<http://www.cs171.org/>

# Data Visualization

## Ενδεικτικά Μαθήματα δύο κορυφαίων Πανεπιστημίων

### Stanford University

Course: cs448b Data Visualization

<https://graphics.stanford.edu/wikis/cs448b-10-fall>

### Harvard University

Course: CS 171 Visualization

<http://www.cs171.org/>

#### Course Syllabus

- The Value of Visualization
- Data and Image Models
- Visualization Design
- Exploratory Data Analysis
- Multidimensional Data Visualization
- Graphical Perception
- Interaction
- Interactive Visualization
- JavaScript / Protovis Tutorial
- Flash / Flare Tutorial
- Animation
- Color
- Mapping & Cartography
- Using Space Effectively
- Graph Layout and Network Analysis
- Text Visualization
- Identifying Design Principles

#### Course Syllabus © 2009 Harvard University

##### Act I: Foundations

1. **Introduction** (What is visualization? Course overview.)
2. **Design Principles** (Graphical Integrity, Lie Factor, Data-Ink Ratio, Chartjunk, Context, Small Multiples, Space & Time, Layering.)
3. **Process & Validation** (Visualization Process, Validation Models.) **Reading:** A Nested Model for Visualization Design and Validation. Tamara Munzner. IEEE TVCG 15(6) (Proc. InfoVis 2009) [PDF]
4. **Data & Image Models** (Data Types. Data Scraping. Image Models.) **Reading:** Polaris: A System for Query, Analysis and Visualization of Multi-dimensional Relational Databases (extended paper) Chris Stolte, Diane Tang and Pat Hanrahan, IEEE Transactions on Visualization and Computer Graphics, Vol. 8, No. 1, January 2002. [PDF]
5. **Perception** (Looking vs. Seeing. The Eye. The Retina. Visual Cortex. Things that Pop.) **Reading:** Ware Chapters 1 & 2
6. **Patterns** (Contours. Textures. Gestalt Principles.) **Reading:** Ware Chapter 3
7. **Color** (Color Processing. Color Spaces. Color Design.) **Reading:** Ware Chapter 4
8. **Cognition** (Image Gist. Scene Understanding. Long-term Memory.) **Reading:** Ware Chapter 6
9. **Interaction** (Overview & Detail. Zooming. Focus & Context. Dynamic Queries. Brushing & Linking. Animation. Off-The-Desktop Interaction.) **Reading:** A review of overview+detail, zooming, and focus+context interfaces. Andy Cockburn, Amy Karlson, and Benjamin B. Bederson. ACM Computing Surveys 41(1), 2008. [PDF]

##### Act II: Methods

1. **Statistical Graphs** (Aspect Ratio. Multiscale Banking to 45 Degrees. Scales. Nominal Comparisons. Percentage and Proportion Data. Scatter Plots. Box & Whisker Plots.) **Reading:** Multi-Scale Banking to 45 Degrees Jeffrey Heer, Maneesh Agrawala. Proc. InfoVis 2006, published as IEEE Transactions on Visualization and Computer Graphics (TVCG), 12(5), Sep/Oct 2006, pages 701-708. [PDF]
2. **Maps** (Google Maps. Map Projections. Cartograms. Choropleth Maps. Proportional Symbol Maps. Flow Maps. Real-Time Maps. Thematic Maps.) **Reading:** Unfolding the Earth: Myriahedral Projections. Jarke J. van Wijk. The Cartographic Journal, Vol. 45, No. 1, pp.32-42, February 2008. [PDF]
3. **Trees & Networks** (Definitions. Visualizing Trees. Visualizing Networks.) **Reading:** Graph Visualisation in Information Visualisation: a Survey Ivan Herman, Guy Melancon, M. Scott Marshall. IEEE Transactions on Visualization and Computer Graphics, 6(1), pp. 24-44, 2000. [PDF]
4. **High Dimensionality** (Vis Techniques. Parallel Coordinates. Glyphs. Dimensionality Reduction. MDS. PCA.) **Reading:** Glimmer: Multilevel MDS on the GPU. Stephen Ingram, Tamara Munzner and Marc Olano. IEEE TVCG, 15(2):249-261, Mar/Apr 2009. [Project Page], A tutorial on Principal Components Analysis, Lindsay I Smith [PDF]

##### Act III: Applications

1. Visualization and the Arts (Ben Fry)
2. Communicating with Visualizations (Bang Wong, Broad Institute)
3. Visualization in Biology (Miriah Meyer, Harvard and Janet Iwasa, HMS)

# Data Visualization: Ορισμός

## Data visualization

Είναι η σπουδή της γραφικής αναπαράστασης δεδομένων,

"information which has been abstracted in some schematic form, including attributes or variables for the units of information".

# Data Visualization: Ορισμός

## According to Friedman (2008)

The **main goal of data visualization** is:

**to communicate information clearly and effectively through graphical means.**

Ο κύριος στόχος της οπτικοποίησης δεδομένων είναι να **μεταδώσει πληροφορία** με τρόπο:

**Ξεκάθαρο &  
αποτελεσματικό**

χρησιμοποιώντας διάφορα **γραφικά τεχνουργήματα**.

# Data Visualization: Ορισμός

Για να μεταφέρουμε την πληροφορία αποτελεσματικά στον τελικό αναγνώστη, μέσω ενός γράφου, θα πρέπει να δώσουμε έμφαση :

- στην **αισθητική απεικόνιση** της πληροφορίας &
- στην **λειτουργικότητα** του γράφου.

παρέχοντας στον αναγνώστη **ενόραση** στην ωφέλιμη για αυτόν κάθε φορά πληροφορία από ένα μεγάλο σύνολο πληροφοριών.

# Data Visualization

Data visualization είναι στενά συνδεδεμένο με:

- Information graphics,
- Information visualization,
- Scientific visualization and
- Statistical graphics.

Στην νέα χιλιετία το data visualization συμμετέχει ενεργά στην έρευνα, την εκπαίδευση και την ανάπτυξη λογισμικού.

Σύμφωνα με τον «Post et al (2002)» σύνδεσε τα γνωστικά πεδία “scientific and information visualization”

# Προηγμένες τεχνικές οπτικοποίησης δεδομένων

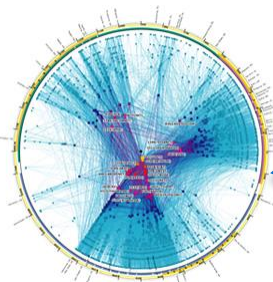
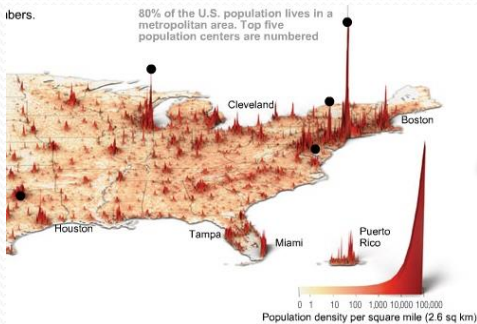
Η οπτική αναπαράσταση δεδομένων και πληροφοριών είναι μια δυναμικά εξελισσόμενη περιοχή η οποία επεκτείνεται από απλές οπτικές αναπαραστάσεις σε αναπαραστάσεις που εφαρμόζονται σύνθετα μαθηματικά μοντέλα. Για να εκπληρωθούν αυτές οι γραφικές αναπαραστάσεις, έχουν αναπτυχθεί προηγμένες τεχνικές που επιτρέπουν αποτελεσματική πρόσβαση, γρήγορη επισκόπηση και διεισδυτική θεώρηση των δεδομένων με διαδραστικούς τρόπους. Ενδεικτικά παραδείγματα των τεχνικών αυτών επιτρέπουν:

- γρήγορη επισκόπηση σε πρώτο χρόνο και εμβάθυνση στα δεδομένα σε δεύτερο χρόνο,
- εστίαση και φιλτράρισμα σε δεδομένα υψηλού ή πρωτεύοντος ενδιαφέροντος (zoom and filter) αφαιρώντας τα ασήμαντα στοιχεία και
- προοδευτική εξόρυξη πληροφορίας (details on demand) μέσω επιλογής αντικειμένων των οποίων η λεπτομέρεια ενδιαφέρει.

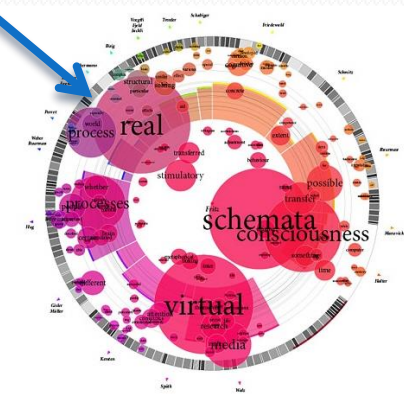
# Προηγμένες τεχνικές οπτικοποίησης δεδομένων



Κάποιες ενδιαφέρουσες προσεγγίσεις σε αναφοριών συμπεριλαμβάνουν



- Mindmaps,
- Displaying News,
- Displaying Data,
- Displaying connections,
- Displaying websites,
- Articles



# Data Visualization: Ένα Μοντέλο

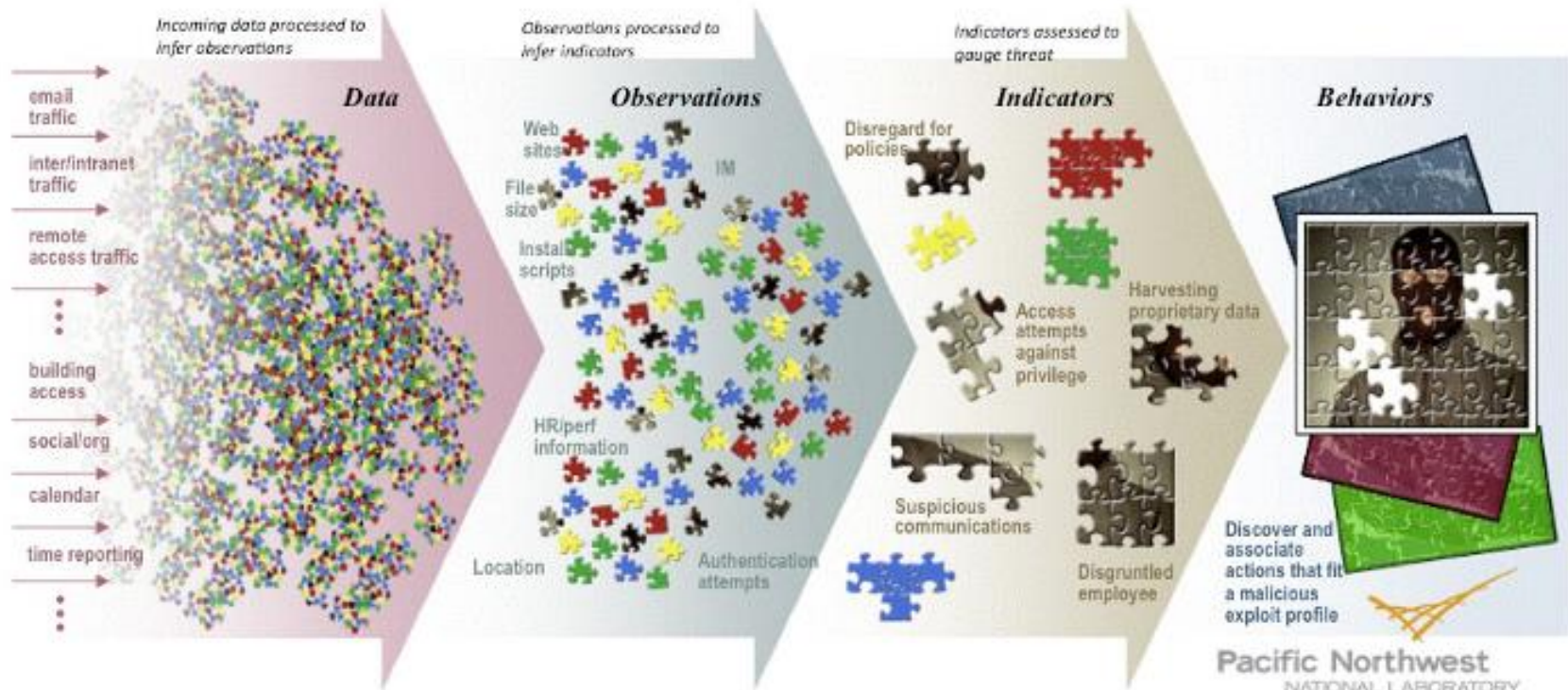
Η γραφική αναπαράσταση των δεδομένων βασίζεται σε ένα μοντέλο τεσσάρων σταδίων

1. Το πρώτο στάδιο αφορά την συλλογή των πληροφοριών από τις πηγές (**Data**),
2. Το δεύτερο στάδιο διατυπώνει την διαδικασία για την ερμηνεία και εξαγωγή συμπερασμάτων αυτών των δεδομένων (**Observation**),
3. Το τρίτο στάδιο ασχολείται με την ανάδειξη των ενεργειών / γεγονότων με σκοπό να προκύψουν συμπεριφορές (**Indicator**) και
4. Το τελευταίο στάδιο ακολουθεί μια σειρά από ενέργειες συνδυασμένες από ένα λόγο /σκοπό (**Behavior**) και είναι το στάδιο που είναι φανερό στον χρήστη.

# Data Visualization: Ένα Μοντέλο

## Αρχιτεκτονική Οπτικοποίησης Δεδομένων

### MODEL-BASED CLASSIFICATION



# Data Visualization:

## Τι Περιλαμβάνει

# Data Visualization: Τι περιλαμβάνει

- Design
- Process
- Models
- Perception
- Patterns
- Color
- Cognition
- Interaction
- Statistical Graphs
- Maps
- Trees and Networks
- Multi-Dimensional

# Data Visualization: Τι περιλαμβάνει

- Design
- Process
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Design

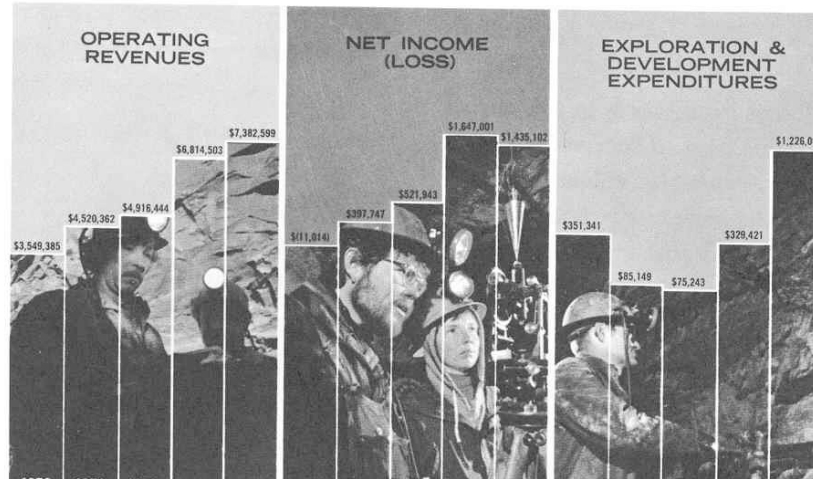
## Data Visualization:

# Design

- Graphical Integrity
- Design Principles
- Design Elements

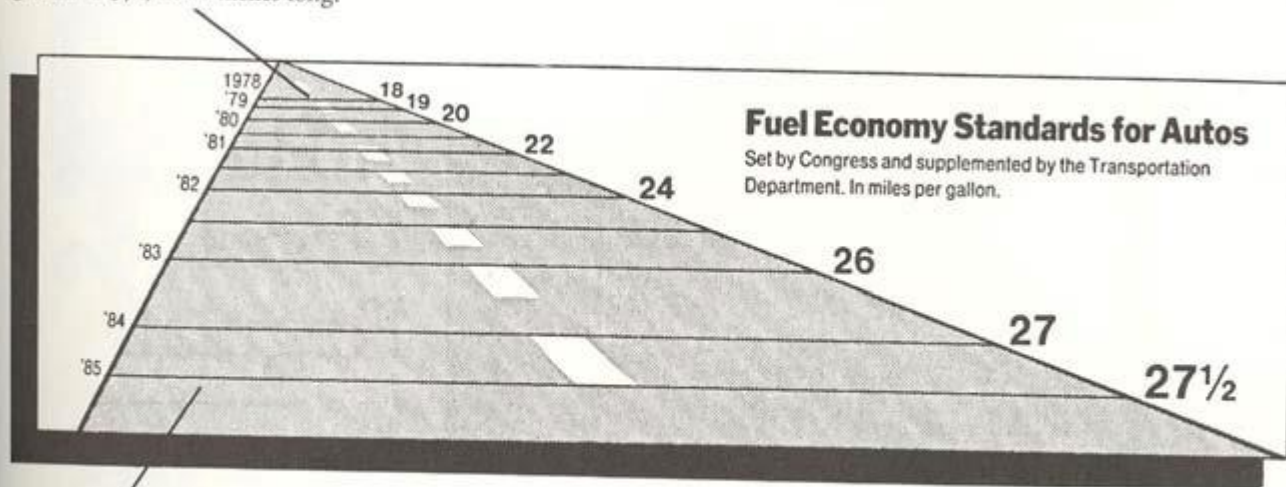
# Data Visualization: Design - Graphical Integrity

## Missing Scales



## The Lie Factor

This line, representing 18 miles per gallon in 1978, is 0.6 inches long.

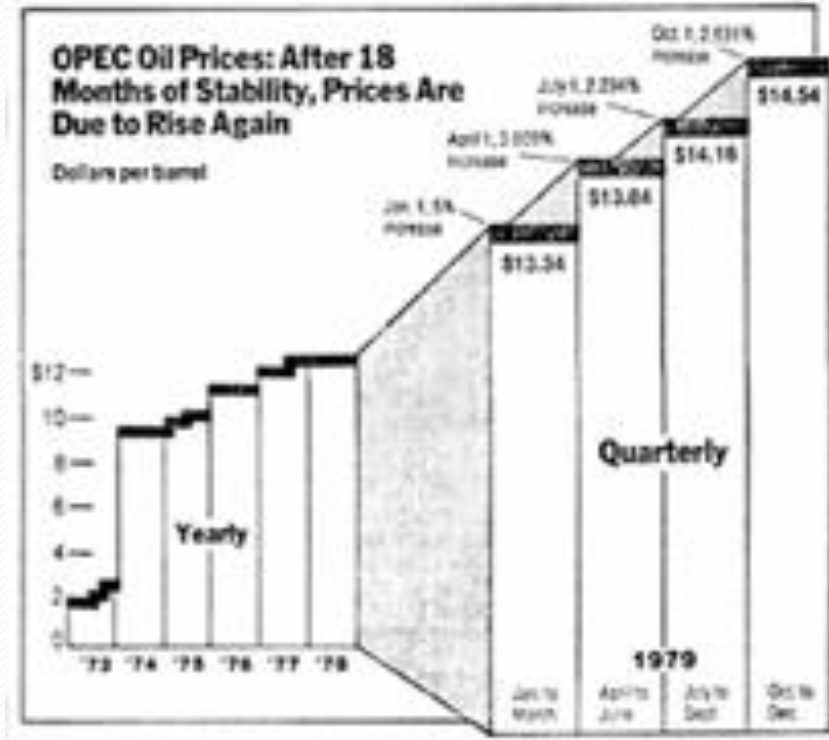
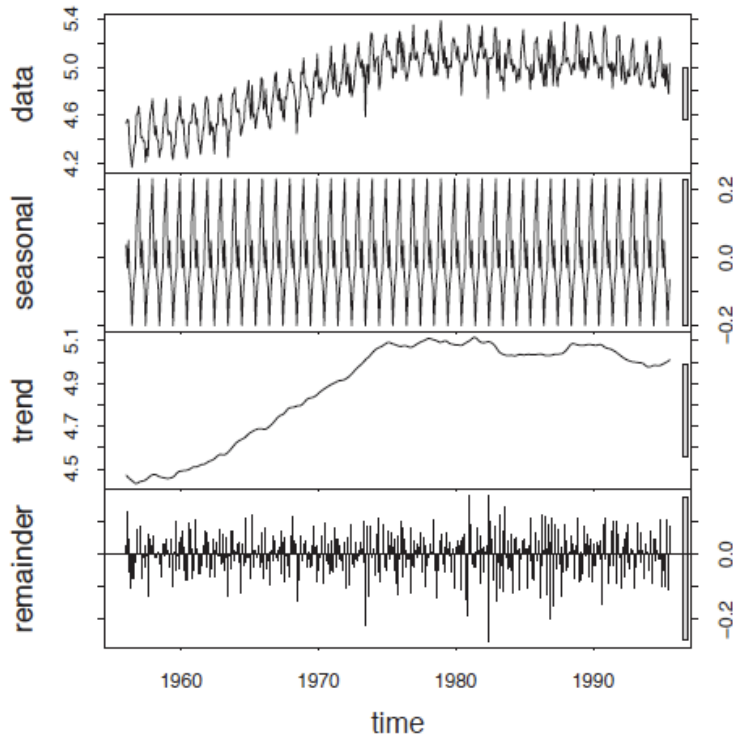


This line, representing 27.5 miles per gallon in 1985, is 5.3 inches long.

# Data Visualization: Design - Graphical Integrity

## Design Distortions

## Decomposition



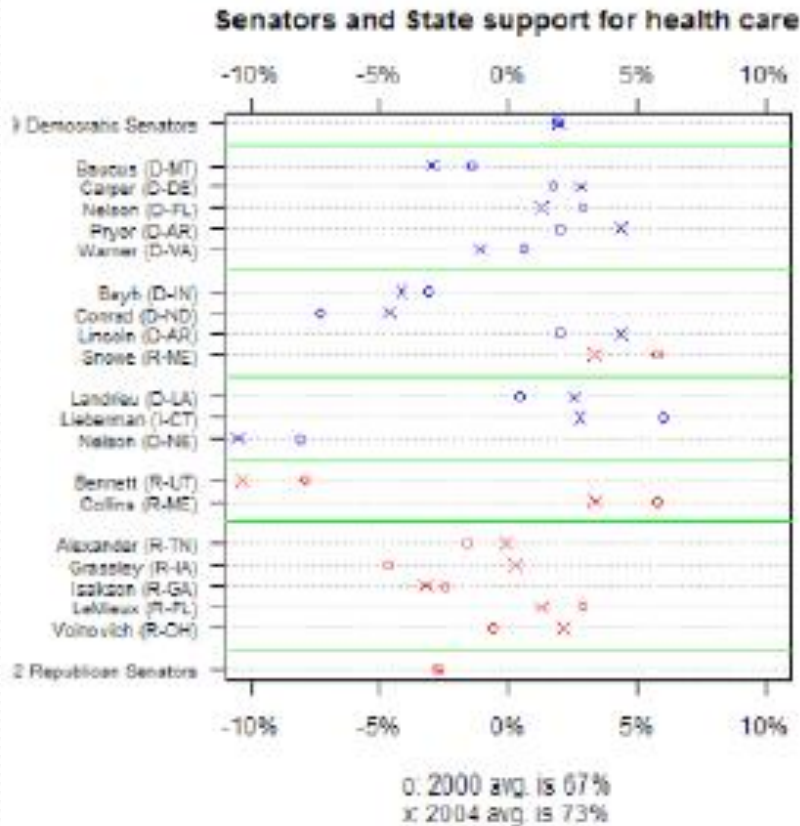
Tufte, VDQI

# Data Visualization: Design - Graphical Principles

## Tufte's Design Principles

- Above all else show the data
- Maximize data-ink ratio
- Erase non-data ink
- Erase redundant data ink
- Revise and edit

# Data Visualization: Design - Graphical Principles



Andrew Gelman, Nov. 2009

Junk Charts

# Data Visualization: Design - Graphical Principles

## REASONS TO GO TO VIZTHINK '08

Does your organization struggle with poor communication? Frustrating design processes? Ineffective learning? Visual Thinking can help. Here are just some of the problems you'll solve and some of the things you'll learn at VizThink '08.

### WHAT YOU WILL SOLVE

Slide 127... we're halfway through now!



DEATH BY POWERPOINT



ANALYSIS PARALYSIS



INEFFECTIVE COMMUNICATION



PROCESS HELL

## vizthink '08

WHAT YOU WILL LEARN



WHAT YOU WILL GAIN



# Data Visualization: Design - Graphical Principles

## Subjective Dimensions

- Aesthetics: Attractive things are perceived as more useful than unattractive ones
- Style: Communicates brand, process, who the designer is
- Playfulness: Encourages experimentation and exploration
- Vividness: Can make a visualization more memorable

*Pat Hanrahan, Nov 2007*

# Data Visualization: Design - Elements

## CRAP

- Contrast
- Repetition
- Alignment
- Proximity

# Data Visualization: Design - Elements

## CRAP- Contrast

Peter's cake metaphor ties in nicely with Galls Law

A complex system that works is invariably found to have evolved from a simple system that worked. The inverse proposition also appears to be true: A complex system designed from scratch never works and cannot be made to work. You have to start over, beginning with a working simple system.

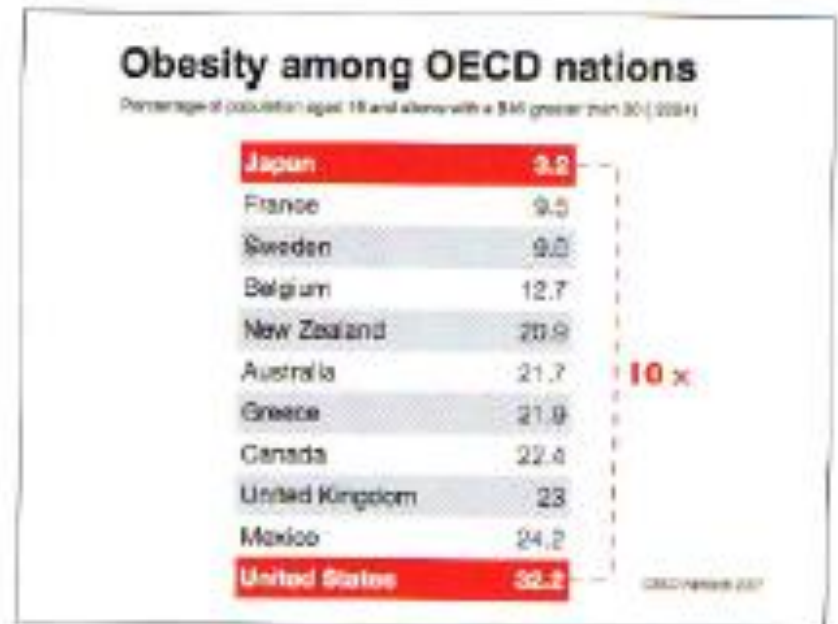
# Data Visualization: Design - Elements

## CRAP- Contrast

Before



After

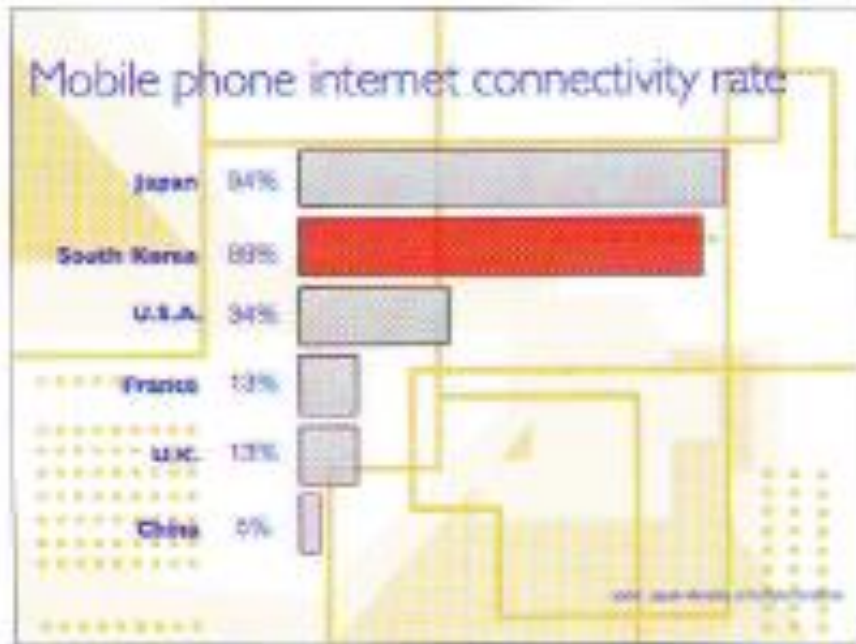


*G. Reynolds, Presentation Zen*

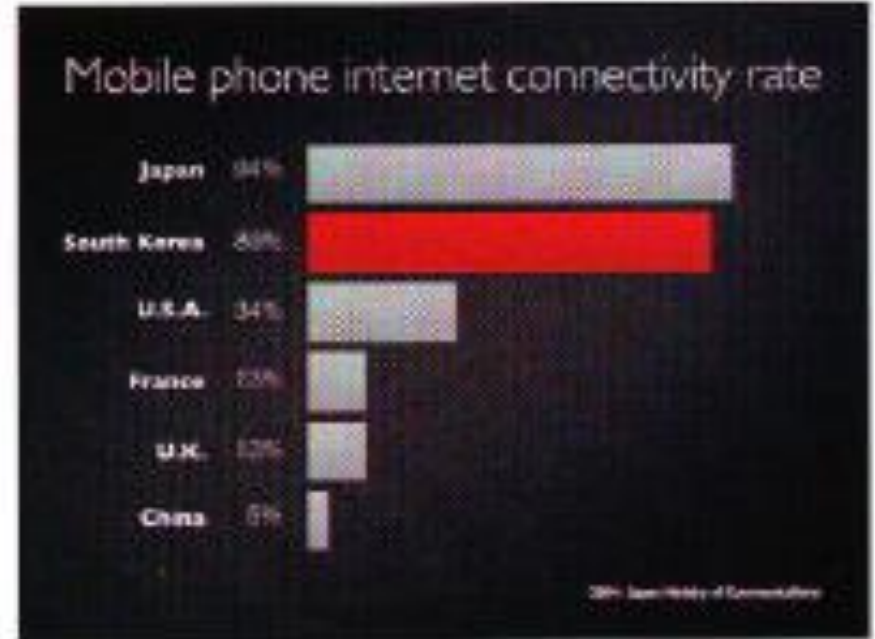
# Data Visualization: Design- Elements

## CRAP- Contrast

Before



After



*G. Reynolds, Presentation Zen*

# Data Visualization: Design- Elements

## CRAP - Repetition

The screenshot shows a web browser displaying the New York Times article "Faces of the Dead". The article features a large grid of small squares, each representing a US servicemember who died in Iraq. A search bar is visible below the grid, and a profile for James M. Gluff is shown on the right. The page includes navigation links, a search bar, and a "Related Links" section at the bottom.

**Casualties of War**

**Faces of the Dead**

Each United States servicemember who has died in Iraq and been identified by the Defense Department is represented by a small square in the grid. The squares are ordered by date of death, with the most recent deaths appearing in the upper left corner.

Learn about the individuals by clicking on any square to see information about that person. Or search for a person by last name, home state or hometown. Search results are ordered by date of death.

Last Name | State | Hometown

Search name must contain at least two characters.

**Gluff, James M.**  
Age: 20  
Branch: Marine Corps  
Died: 1/19/2008  
Hometown: Tunnel Hill, GA

**Related Links**

- 3,000 Deaths in Iraq, Countless Tears at Home (January 1, 2007)
- From Father to Son, Last Words to Live By (January 1, 2007)
- Estimates of Iraqi Civilian Deaths (January 1, 2007)
- 2,000 Dead: As Iraq Tours Stretch On, a Grim Mark (October 26, 2005)
- For 1,000 Troops, There Is No Going Home (September 9, 2004)
- Complete Coverage: The Reach of War
- Times Topics: Iraq
- Defense Department's Casualty Report (pdf) (defenseinkmail)



# Data Visualization: Design- Elements

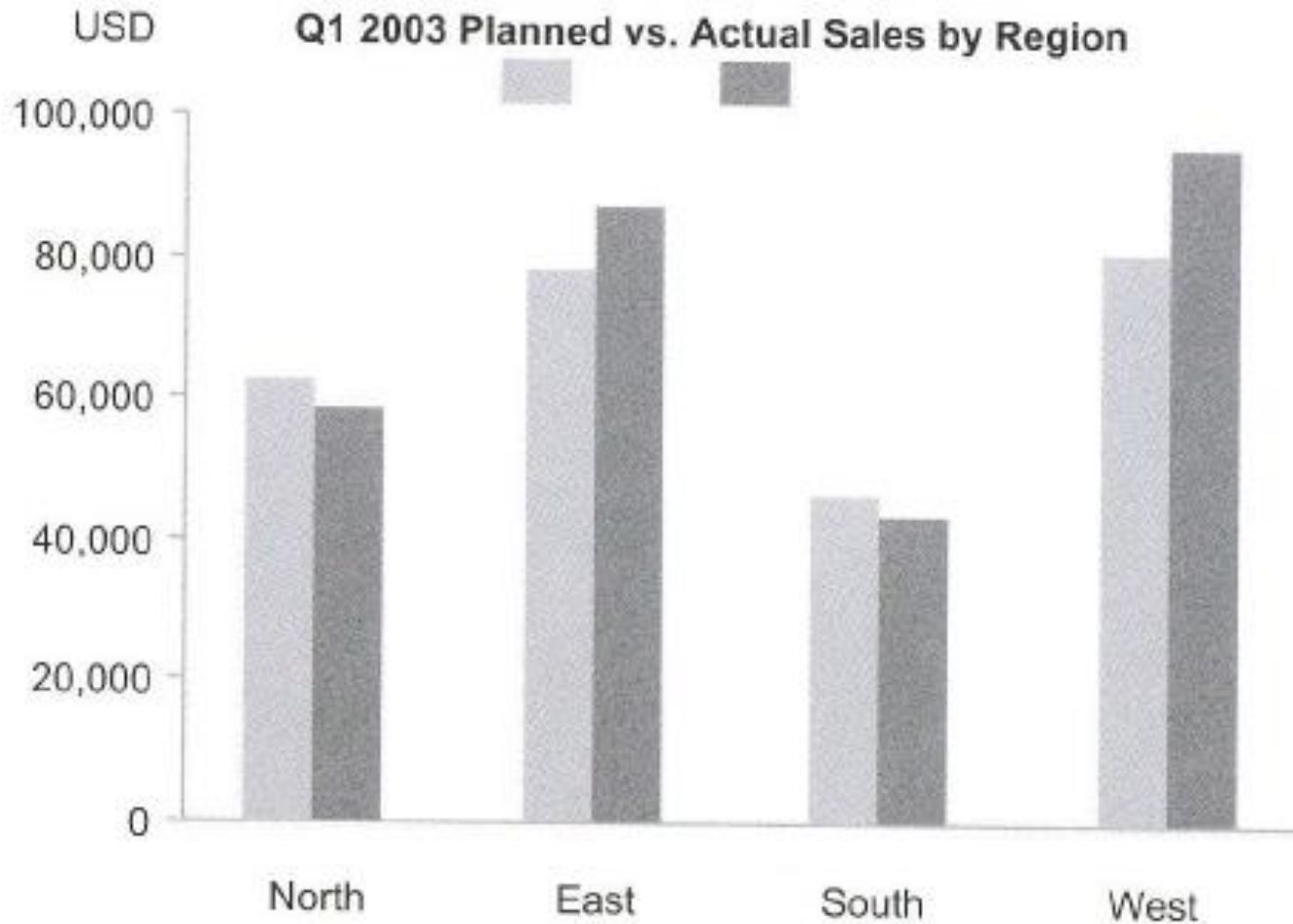
## CRAP - Alignment



*S. Few, Show Me The Numbers*

# Data Visualization: Design- Elements

## CRAP- Proximity



*S. Few, Show Me The Numbers*

Plan-Driven and Agile Programming

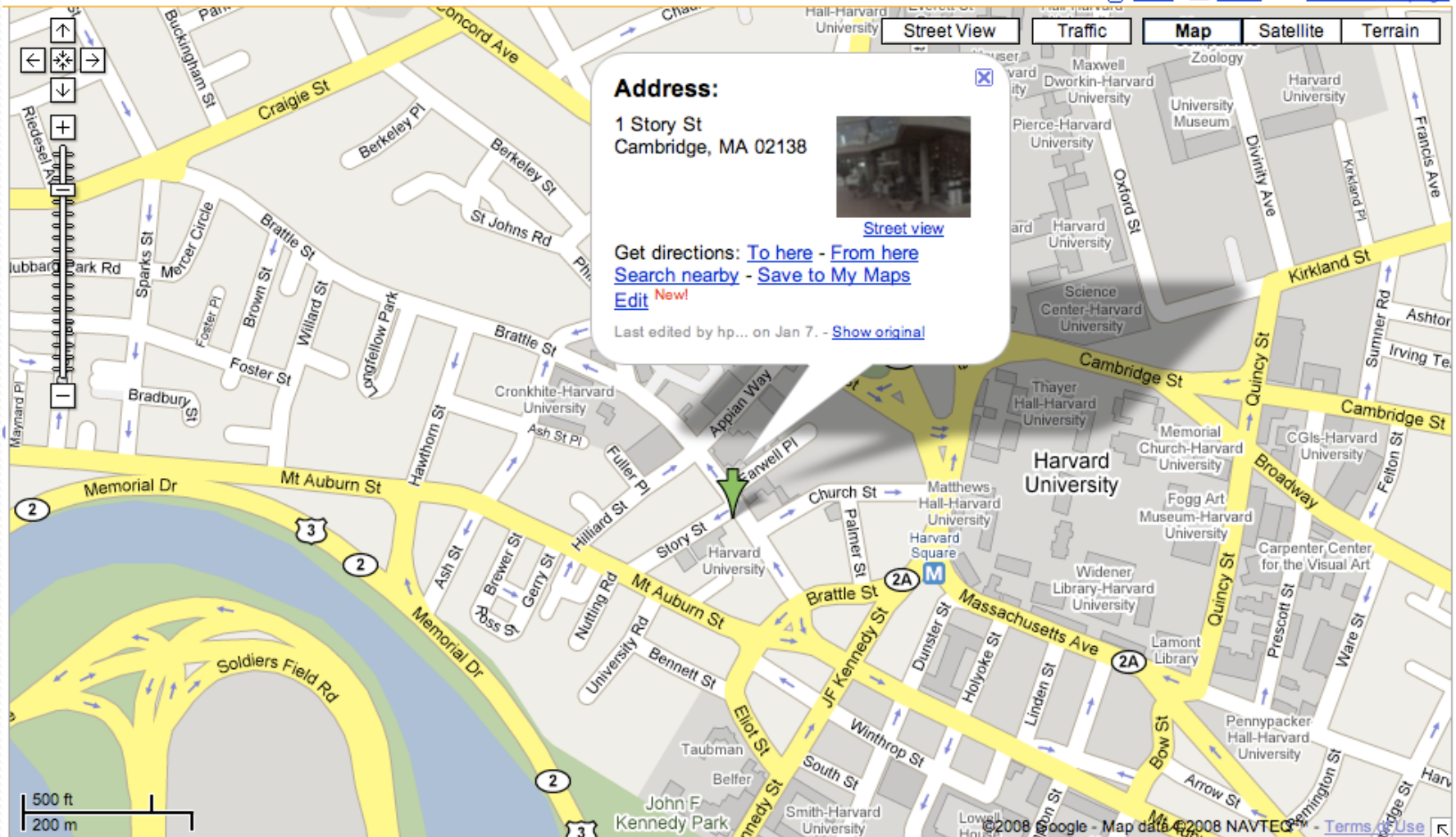
# Data Visualization: Design- Elements

## Small Multiples



# Data Visualization: Design- Elements

## Layering and Separation



# Data Visualization: Design Περίληψη

## Graphical Integrity

- Missing scales
- Lie factor
- Distortions

## Design Principles

- Hierarchical Display
- Context
- Maximize Data-Ink Ratio
- Avoid Chartjunk

- Subjective Dimensions

## Design Elements

- CRAP
- Small Multiples
- Layering & Separation
- Negative Space

# Data Visualization: Τι περιλαμβάνει

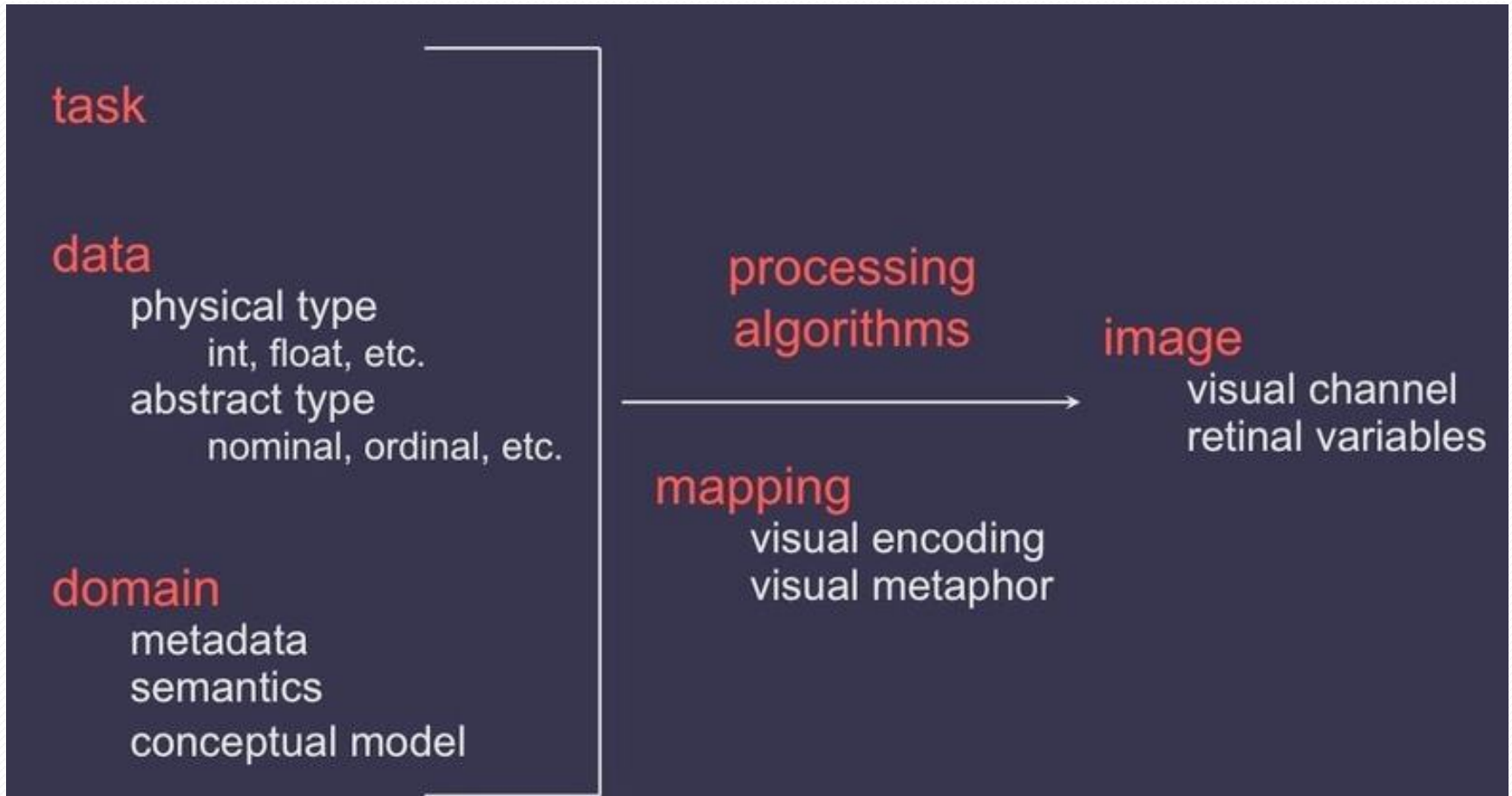
- Design
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Process

# Data Visualization: Process

[Maneesh Agrawala]  
[Tamara Munzner]

## Pipeline Model



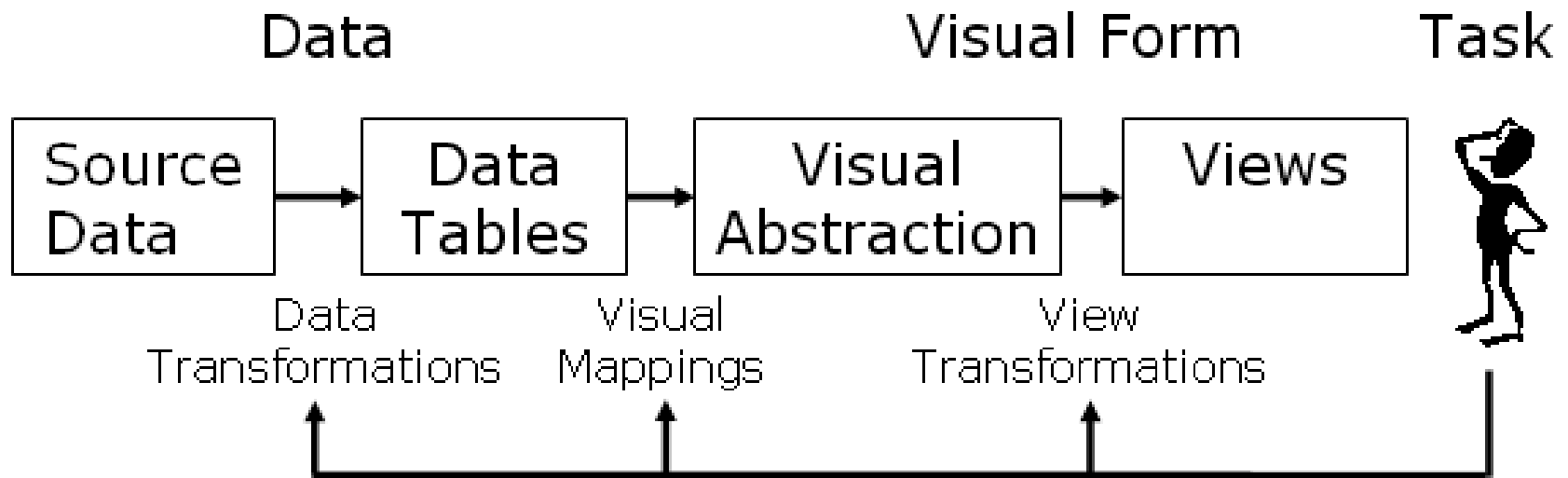
[based on slide from Munzner]



# Data Visualization: **Process**

[J. Heer, Prefuse]

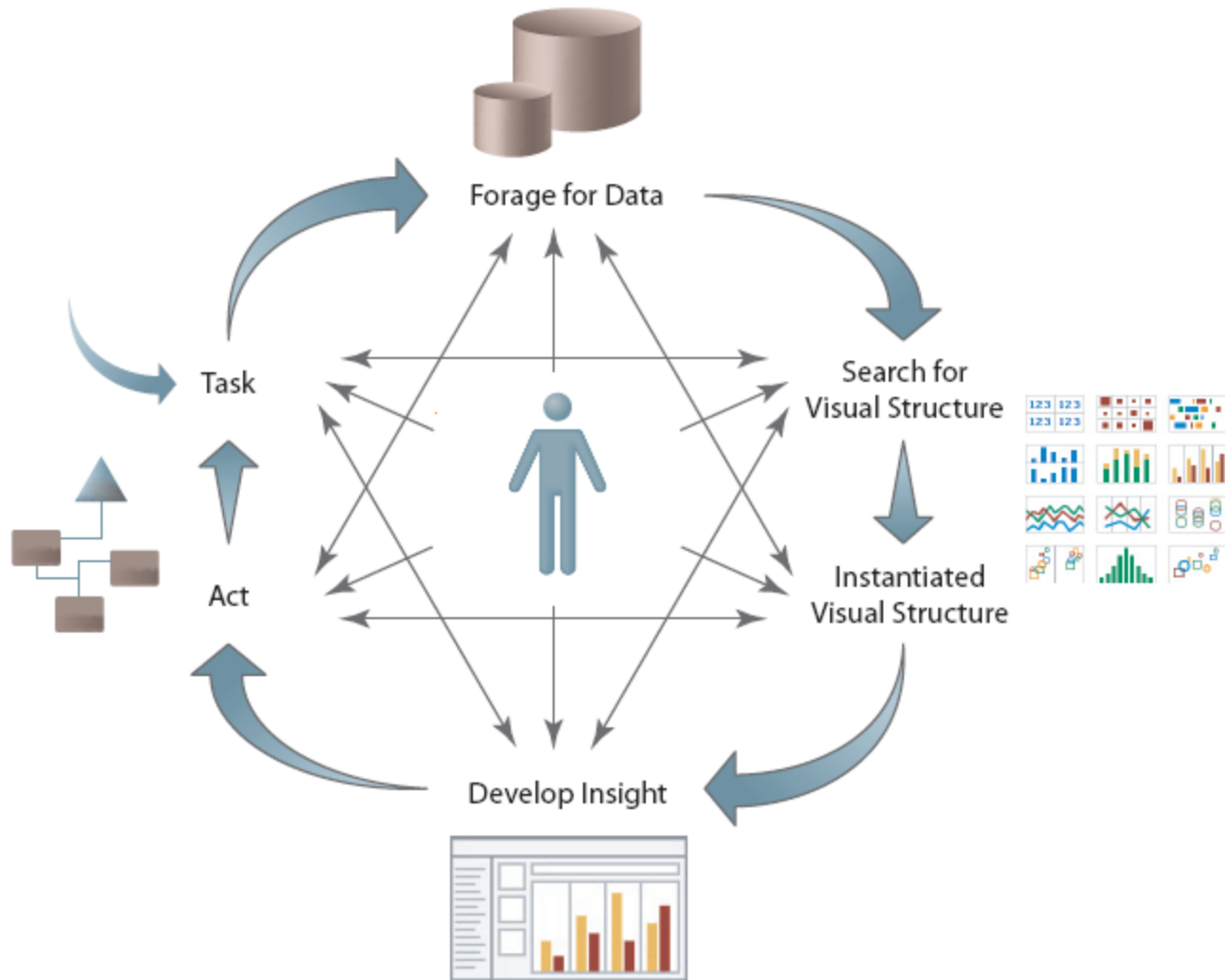
## Pipeline Model



# Data Visualization: Process

## Cyclical Model

[C. Stolte, Tableau]



# Data Visualization: Process

## Cyclical Model

[J. van Wijk, The Value of Visualization]

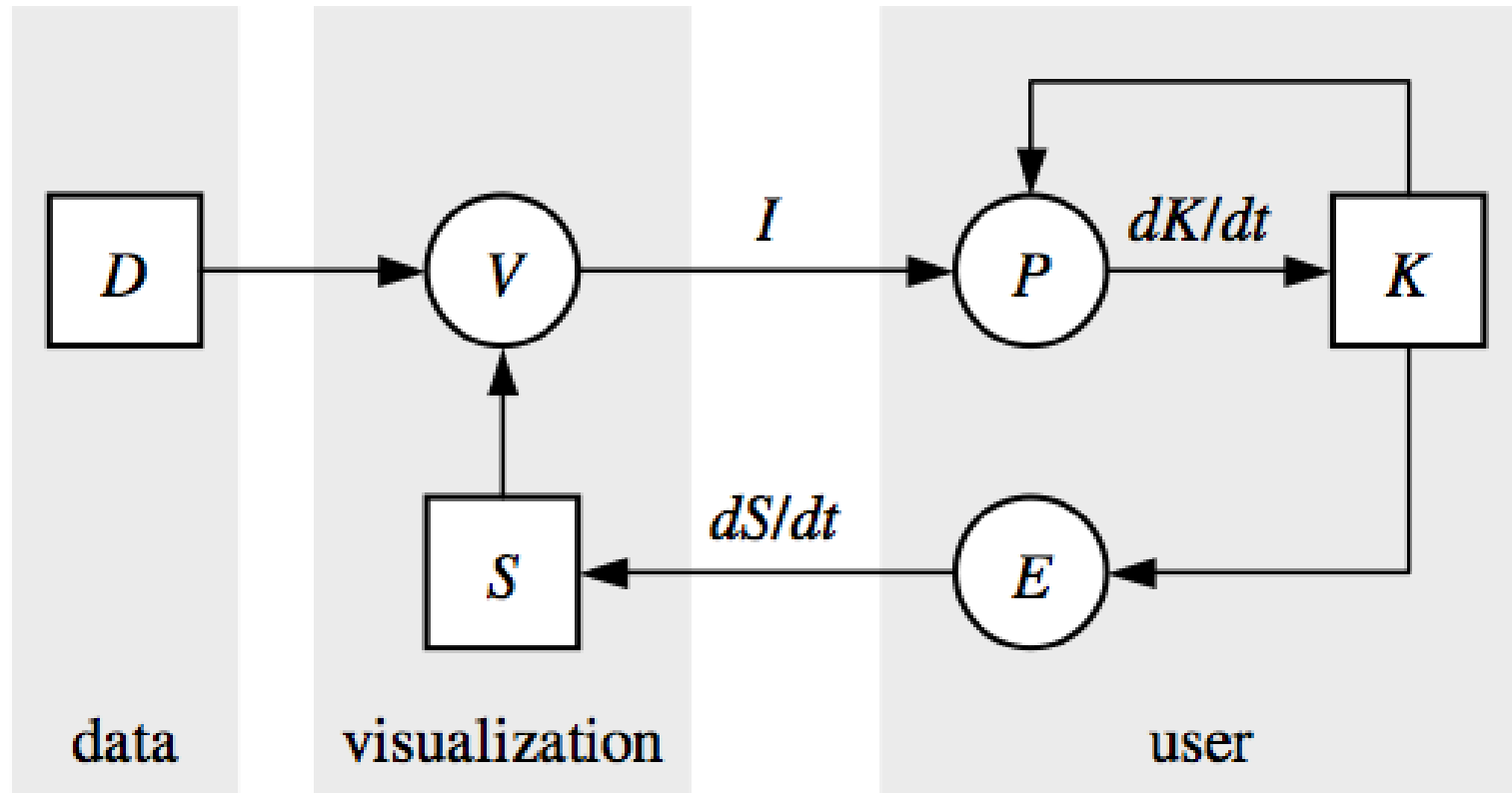


Figure 1: A simple model of visualization

# Data Visualization: **Process**

## Nested Model

[T. Munzner, A Nested Model for Visualization Design and Validation]

threat: wrong problem

validate: observe and interview target users

threat: bad data/operation abstraction

threat: ineffective encoding/interaction technique

validate: justify encoding/interaction design

threat: slow algorithm

validate: analyze computational complexity

implement system

validate: measure system time/memory

validate: qualitative/quantitative result image analysis

[test on any users, informal usability study]

validate: lab study, measure human time/errors for operation

validate: test on target users, collect anecdotal evidence of utility

validate: field study, document human usage of deployed system

validate: observe adoption rates

## **Nested Model**

- What is the problem?  
Understand the questions & domain concepts
- What are the data and tasks?  
Abstract questions into data types and operations
- How do I show it?  
Design visual encodings and interactions
- How do I implement it?  
Implement the system with efficient algorithms

## What is a threat at the abstraction level?

1. You're showing them the wrong thing
2. Your code is too slow
3. They don't do that
4. Nobody is using your tool
5. The way you show it does not work

## What can go wrong?

- Wrong problem - they don't do that
- Wrong abstraction - you're showing them the wrong thing
- Wrong encoding / interaction - the way you show it does not work
- Wrong algorithm - your code is too slow

## What validation is useful to test your abstraction?

1. Wall-clock timings
2. Observe usage of deployed system
3. Quantitative image quality analysis
4. Wizard Of Oz testing
5. Observe adoption rates

## Validation Approaches

- Observing and talking to your users  
Ethnographic field studies, interviews
- Have users try your tool  
Anecdotal evidence, lab study, long-term field study
- Justify your design based on known principles  
Discussion in paper, heuristic evaluation
- Measure quantitatively  
Human time/errors for operations, run time, memory

# Data Visualization: Process - Task Abstraction

Table 1. Questions for the analysis of conserved syntenic data, with the scale and relationship addressed by each. The scales are: *g*, genome; *c*, chromosome; *b*, block; and *f*, feature. The relationships are: *p*, proximity/location; *z*, size; *o*, orientation; and *s*, similarity.

question		scale				relationship			
		<i>g</i>	<i>c</i>	<i>b</i>	<i>f</i>	<i>p</i>	<i>z</i>	<i>o</i>	<i>s</i>
1	Which chromosomes share conserved blocks?	X				X			
2	For one chromosome, how many other chromosomes does it share blocks with?	X	X			X			
3	What is the density of coverage and where are the gaps on: chromosomes? blocks?	X	X	X		X			
4	Where are the blocks: on chromosomes? around a specific location on a chromosome?	X	X			X			
5	What are the sizes and locations of other genomic features near a block?		X			X	X		
6	How large are the blocks?		X				X		
7	Do neighboring blocks go to the same: chromosomes? relative location on a chromosome?	X	X			X			
8	Are the orientations matched or inverted for: block pairs? feature pairs?		X	X				X	
9	Do the orientations match for pairs of: neighboring blocks? features within a block?		X	X				X	
10	Are similarity scores alike: with respect to neighboring blocks? within a block?		X	X					X
11	Are the paired features within a block contiguous?			X		X			
12	How large is a feature relative to other genes within a block?			X			X		
13	What are the sizes, locations, and names of features within a block?			X		X	X		
14	What are the differences between individual nucleotides of feature pairs?				X				X

[Meyer et al., MizBee: A Multiscale Synteny Browser, 2009]

# Data Visualization: **Process**

## 4 AN ANALYTIC TASK TAXONOMY

The ten tasks from the affinity diagramming analysis are:

- Retrieve Value
- Filter
- Compute Derived Value
- Find Extremum
- Sort
- Determine Range
- Characterize Distribution
- Find Anomalies
- Cluster
- Correlate

*[Amar, Eagan, & Stasko, 2005]*

# Data Visualization: **Process**

## Examples:

- Order the cars by weight.
- Rank the cereals by calories.

*[Amar, Eagan, & Stasko, 2005]*

- 1) **Filter:** Find data that satisfies conditions
- 2) **Find Extremum:** Find data with extreme values
- 3) **Sort:** Rank data according to some metric
- 4) **Determine Range:** Find span of data values
- 5) **Find Anomalies:** Find data with unexpected / extreme values

# Data Visualization:

## Design Exercise

Η ιδέα της άσκησης είναι από τις σημειώσεις του *Hanspeter Pfister*

*CS 171: Visualization, Process & Validation, Hanspeter Pfister*

# Data Visualization:

## Συνταγή Βασιλόπιτας

### Συστατικά

250 gr. βούτυρο μαλακό ή γάλακτος  
8 αυγά  
900 gr. αλεύρι  
100 gr. κονιάκ  
500 gr. ζάχαρη  
6 - 7 πορτοκάλια μόνο το χυμό  
1 κουτ. γλ. σόδα  
1 κουτ. γλ. ξύσμα πορτοκάλι  
2 κουτ. γλ. μπέικιν πάουντερ  
ζάχαρη άχνη

<http://www.sintagespareas.gr/sintages/basilopita.html#ixzz1ldr2cMRb>

### Συστατικά

1 1/2 κούπα μαργαρίνη σε θερμοκρασία δωματίου  
2 1/2 κούπες ζάχαρη  
6 χωρισμένα αυγά  
4 1/2 κούπες φαρίναπ  
2 κουταλάκια baking powder  
1/4 κουταλάκι αλάτι  
το ξύσμα & το χυμό ενός πορτοκαλιού  
1 κούπα ψημένα & χοντροκομμένα φουντούκια  
125 gr. ψηφίδες κουβερτούρας ή σοκολάτας γάλακτος  
άχνη ζάχαρη

<http://www.sintagespareas.gr/sintages/basilopita-3.html#ixzz1ldrVZP2N>

### Συστατικά

600 gr. ζάχαρη  
600 gr. αλεύρι  
300 gr. βούτυρο  
300 gr. γάλα κρύο  
6 αυγά  
3/4 κ.σ. κρεμόριο  
3/4 κ.γ. σόδα μαγειρική  
1 φλυτζανάκι κονιάκ  
1 βανίλια  
ξύσμα πορτοκαλιού

<http://www.sintagespareas.gr/sintages/basilopita-2.html#ixzz1ldrNO7ic>

### Συστατικά

1 φλιτζάνι τσαγιού φρέσκο βούτυρο ή ένα πακέτο βιτάμ  
2 φλιτζάνια τσαγιού ζάχαρη  
6 αυγά  
4 κουταλιές σούπας κονιάκ  
4 φλιτζάνια τσαγιού κόκκινη φαρίνα ΓΙΩΓΗΣ  
1 φλιτζάνι τσαγιού γάλα ή χυμό πορτοκαλιού  
Εύσμα πορτοκαλιού και ζάχαρη άχνη

<http://www.sintagespareas.gr/sintages/basilopita-4.html#ixzz1ldrEXsM>

# Συνταγή Βασιλόπιτας

## Ερωτήσεις

1. Δεδομένων κάποιων συγκεκριμένων συστατικών, ποια συνταγή μπορώ να εκτελέσω;
2. Ποια συνταγή είναι καταλληλότερη για δίαιτα;
3. Ποια συνταγή είναι οικονομικότερη;
4. Ποιες διαφορές θα έχουν οι βασιλόπιτες; Γεύση; Μορφή;
5. Σε ποιο βαθμό διαφέρουν οι ποσότητες; Τι απόκλιση υπάρχει;

## Data Visualization:

# Συνταγή Βασιλόπιτας

## Οπτικοποίηση Συνταγής

- Διαλέξτε μια ερώτηση
- Ποιοι τύποι δεδομένων συμμετέχουν;
- Ποιες είναι οι δραστηριότητες (tasks);
- Ποια είναι τα ποιο αποτελεσματικά «visual encodings»;
- Φτιάξτε σκίτσο του σχεδίου σας
- Πώς θα αξιολογούσατε το σχέδιο σας;

## Development Exercise

- Υλοποιείστε ένα visualization στο Netbeans για την σχεδίαση σας.

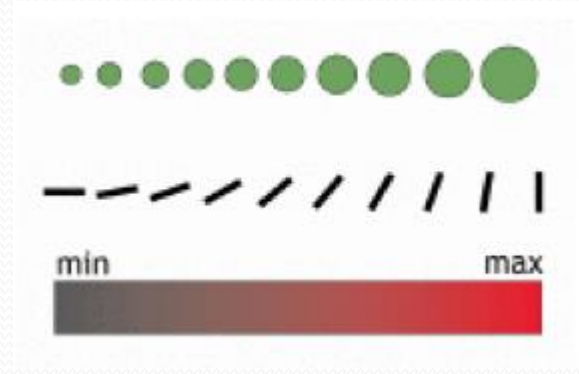
# περιλαμβάνει

- Design
- Process
- Models
- Perception
- Patterns
- Color
- Cognition
- Interaction
- Statistical Graphs
- Maps
- Trees and Networks
- Multi-Dimensional

Models

# Data Visualization: Data Model – Data Types

- Quantitative (Q)  
10 inches, 23 inches, etc.



- Ordinal (ordered) (O)  
Small, medium, large



- Nominal (categorical) (N)



Apples, Oranges, Bananas

# Data Visualization: **Data Model – Data Types**

## Quantitative

- Q - Interval (location of zero arbitrary)  
Dates: Jan 19; Location: (Lat, Long)  
Only differences (i.e., intervals) can be compared
- Q - Ratio (zero fixed)  
Measurements: Length, Mass, Temp, ...  
Origin is meaningful, can measure ratios & proportions

# Data Visualization: Data Model – Data Types

A	B	C	S	T	U
Order ID	Order Date	Order Priority	Product Container	Product Base Margin	Ship Date
3	10/14/06	5-Low	Large Box	0.8	10/21/06
6	2/21/08	4-Not Specified	Small Pack	0.55	2/22/08
32	7/16/07	2-High	Small Pack	0.79	7/17/07
32	7/16/07	2-High	Jumbo Box	0.72	7/17/07
32	7/16/07	2-High	Medium Box	0.6	7/18/07
32	7/16/07	2-High	Medium Box	0.65	7/18/07
35	10/23/07	4-Not Specified	Wrap Bag	0.52	10/24/07
35	10/23/07	4-Not Specified	Small Box	0.58	10/25/07
36	11/3/07	1-Urgent	Small Box	0.55	11/3/07
65	3/18/07	1-Urgent	Small Pack	0.49	3/19/07
66	1/20/05	5-Low	Wrap Bag	0.56	1/20/05
69	6/4/05	4-Not Specified	Small Pack	0.44	6/6/05
69	6/4/05	4-Not Specified	Wrap Bag	0.6	6/6/05
70	12/18/06	5-Low	Small Box	0.59	12/23/06
70	12/18/06	5-Low	Wrap Bag	0.82	12/23/06
96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
129	11/19/08	5-Low	Small Box	0.37	11/28/08
130	5/8/08	2-High	Small Box	0.37	5/9/08
130	5/8/08	2-High	Medium Box	0.38	5/10/08
130	5/8/08	2-High	Small Box	0.6	5/11/08
132	6/11/06	3-Medium	Medium Box	0.6	6/12/06
132	6/11/06	3-Medium	Jumbo Box	0.69	6/14/06
134	5/1/08	4-Not Specified	Large Box	0.82	5/3/08
135	10/21/07	4-Not Specified	Small Pack	0.64	10/23/07
166	9/12/07	2-High	Small Box	0.55	9/14/07
193	8/8/06	1-Urgent	Medium Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08

**Record**

# Data Visualization: Data Model – Data Types

A	B	C	S	T	U
Order ID	Order Date	Order Priority	Product Container	Product Base Margin	Ship Date
3	10/14/06	5-Low	Large Box	0.8	10/21/06
6	2/21/08	4-Not Specified	Small Pack	0.55	2/22/08
32	7/16/07	2-High	Small Pack	0.79	7/17/07
32	7/16/07	2-High	Jumbo Box	0.72	7/17/07
32	7/16/07	2-High	Medium Box	0.6	7/18/07
32	7/16/07	2-High	Medium Box	0.65	7/18/07
35	10/23/07	4-Not Specified	Wrap Bag	0.52	10/24/07
35	10/23/07	4-Not Specified	Small Box	0.58	10/25/07
36	11/3/07	1-Urgent	Small Box	0.55	11/3/07
65	3/18/07	1-Urgent	Small Pack	0.49	3/19/07
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69	6/4/05	4-Not Specified	Small Pack	0.44	6/6/05
69	6/4/05	4-Not Specified	Wrap Bag	0.6	6/6/05
70	12/18/06	5-Low	Small Box	0.59	12/23/06
70	12/18/06	5-Low	Wrap Bag	0.82	12/23/06
96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
129	11/19/08	5-Low	Small Box	0.37	11/28/08
130	5/8/08	2-High	Small Box	0.37	5/9/08
130	5/8/08	2-High	Medium Box	0.38	5/10/08
130	5/8/08	2-High	Small Box	0.6	5/11/08
132	6/11/06	3-Medium	Medium Box	0.6	6/12/06
132	6/11/06	3-Medium	Jumbo Box	0.69	6/14/06
134	5/1/08	4-Not Specified	Large Box	0.82	5/3/08
135	10/21/07	4-Not Specified	Small Pack	0.64	10/23/07
166	9/12/07	2-High	Small Box	0.55	9/14/07
193	8/8/06	1-Urgent	Medium Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08

Field

# Data Visualization: Data Model – Data Types

A	B	C	S	T	U
Order ID	Order Date	Order Priority	Product Container	Product Base Margin	Ship Date
3	10/14/06	5-Low	Large Box	0.8	10/21/06
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32	7/16/07	2-High	Small Pack	0.79	7/17/07
32	7/16/07	2-High	Jumbo Box	0.72	7/17/07
32	7/16/07	2-High	Medium Box	0.6	7/18/07
32	7/16/07	2-High	Medium Box	0.65	7/18/07
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66	1/20/05	5-Low	Wrap Bag	0.56	1/20/05
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69	6/4/05	4-Not Specified	Small Box	0.6	6/6/05
70	12/18/06	5-Low	Small Box	0.59	12/23/06
70	12/18/06	5-Low	Small Box	0.82	12/23/06
96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
129	11/19/08	5-Low	Small Box	0.37	11/28/08
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132	6/11/06	3-Medium	Jumbo Box	0.69	6/14/06
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193	8/8/06	3-Medium	Small Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08
194	4/5/08	3-Medium	Medium Box	0.64	4/7/08

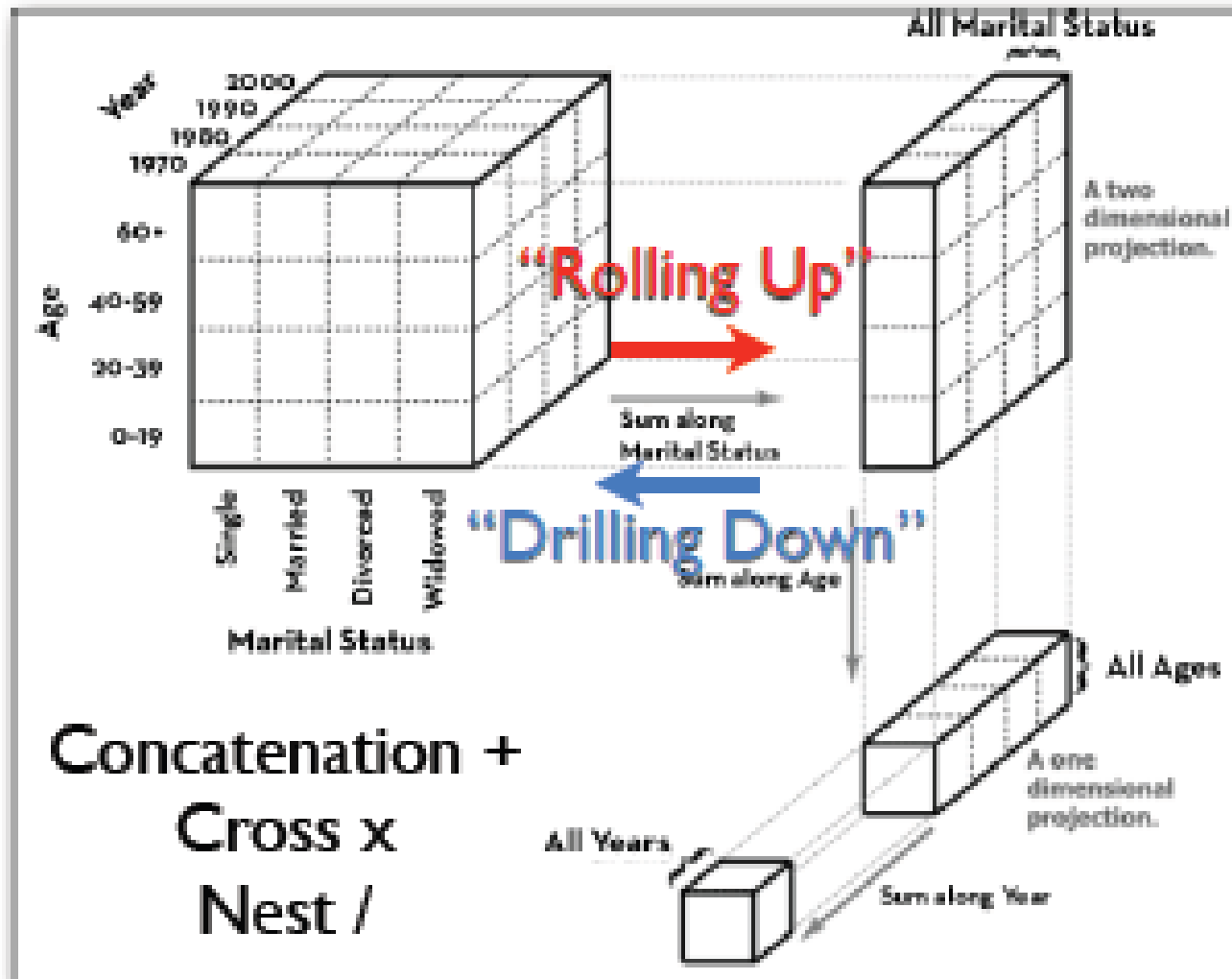
1 = Quantitative  
 2 = Nominal  
 3 = Ordinal

Quantitative = Measures  
 Nominal / Ordinal = Dimensions



# Data Visualization: Data Model – Data Types

## Relational Data Cubes



## Data vs. Conceptual Models

- Data Model: Low-level description of the data

Set with operations, e.g., floats with +, -, /, \*

- Conceptual Model: Mental construction

Includes semantic information

Data	Conceptual
ID floats	temperature
3D vector of floats	space

# Data Visualization: Image Model

	Marks	Points	Lines	Areas
Channels				
Position				
Size				
(Grey)Value				
Texture				
Color				
Orientation				
Shape				

LES VARIABLES DE L'IMAGE							
	POINTS			LIGNES		ZONES	
XY 2 DIMENSIONS DU PLAN							
Z TAILLE							
VALEUR							
LES VARIABLES DE SÉPARATION DES IMAGES							
GRAIN							
COULEUR							
ORIENTATION							
FORME							

# Data Visualization: Image Model

(Grey) Value is perceived as ordered (O)



Can encode quantitative values (Q) [not as well]



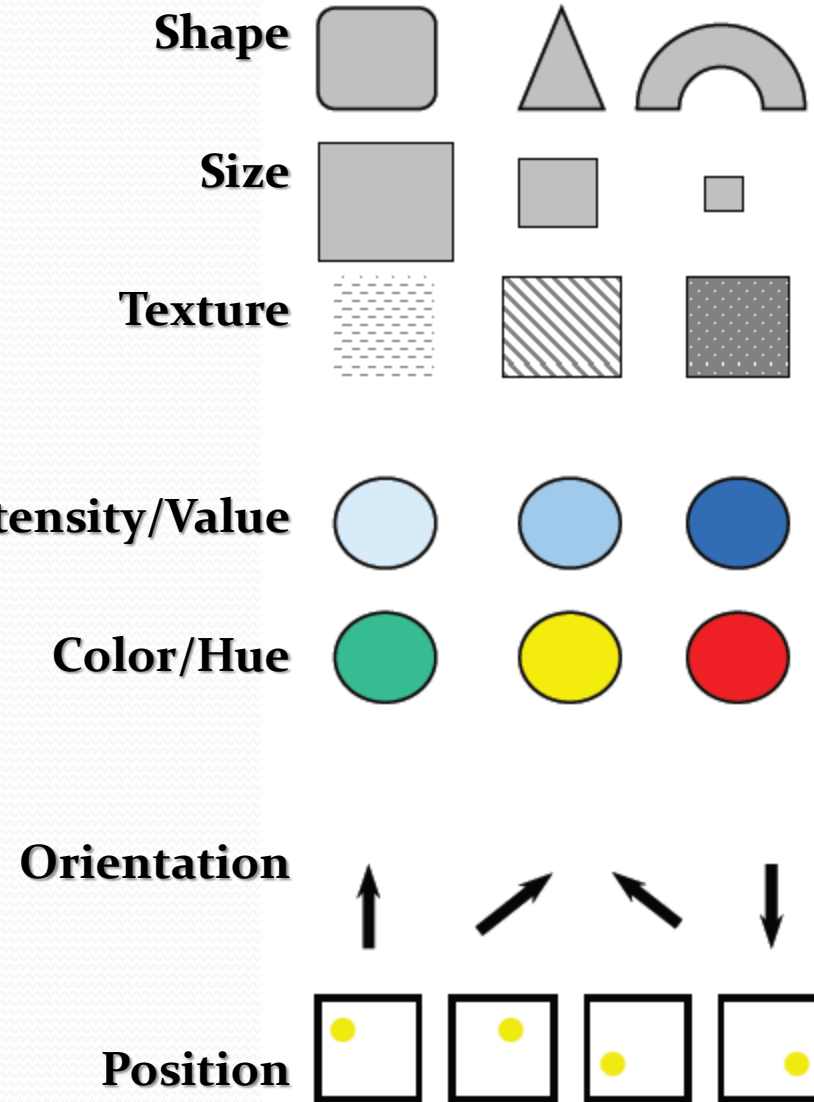
Hue is normally perceived as unordered (N)



# Data Visualization: Data Model

## Bertin's Retinal Variables

Visualizable Parameters =  
Retinal Variables



**Bertin, J.** (1983). *Semiology of graphics*. Madison, Wis.: University of Wisconsin Press.

# Data Visualization: Data Model

## Bertin's Retinal Variables

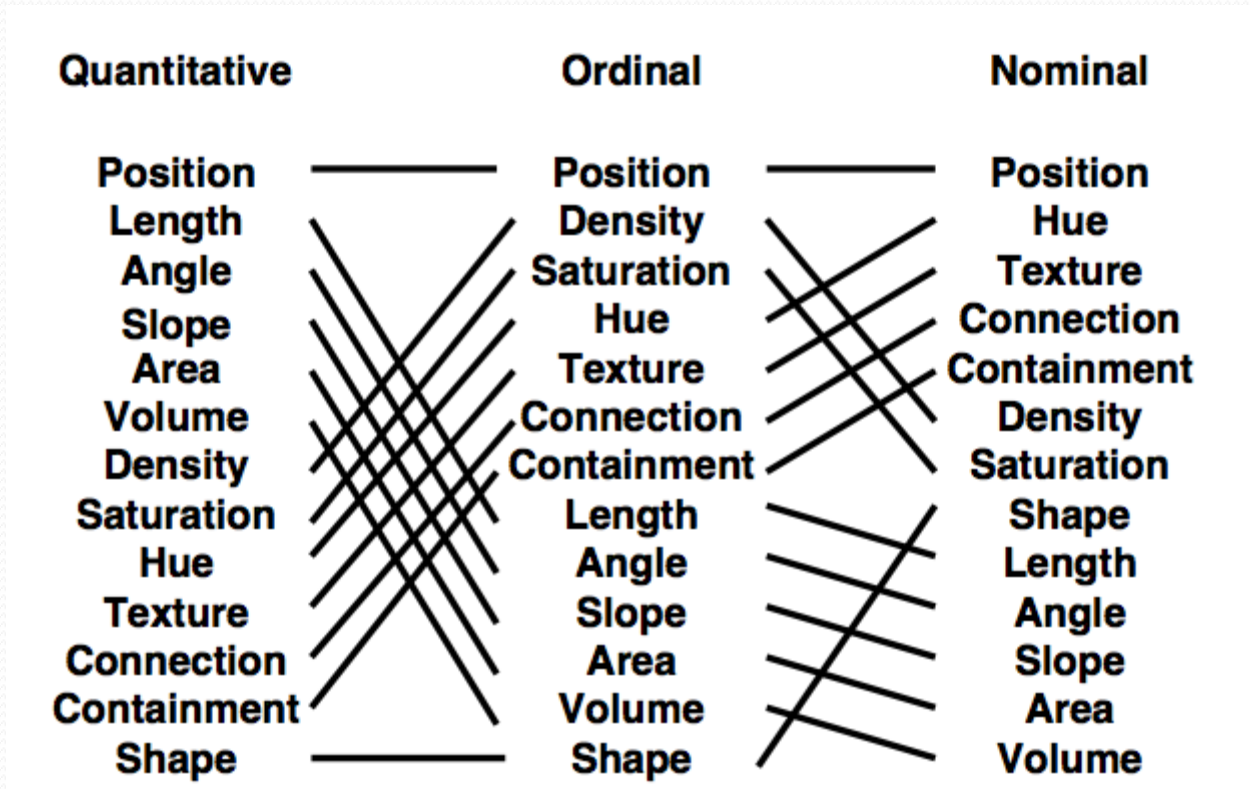
Visualizable Parameters =  
Retinal Variables

**Bertin, J.** (1983). *Semiology of graphics*. Madison, Wis.: University of Wisconsin Press.

Position	N	O	Q
Size	N	O	Q
Value	N	O	Q
Texture	N	o	
Color	N		
Orientation	N		
Shape	N		

# Data Visualization: Data Model






## Mackinlay's Retinal Variables



[Mackinlay, Automating the Design of Graphical Presentations of Relational Information, ACM TOG 5:2, 1986]

# Data Visualization: Data Model

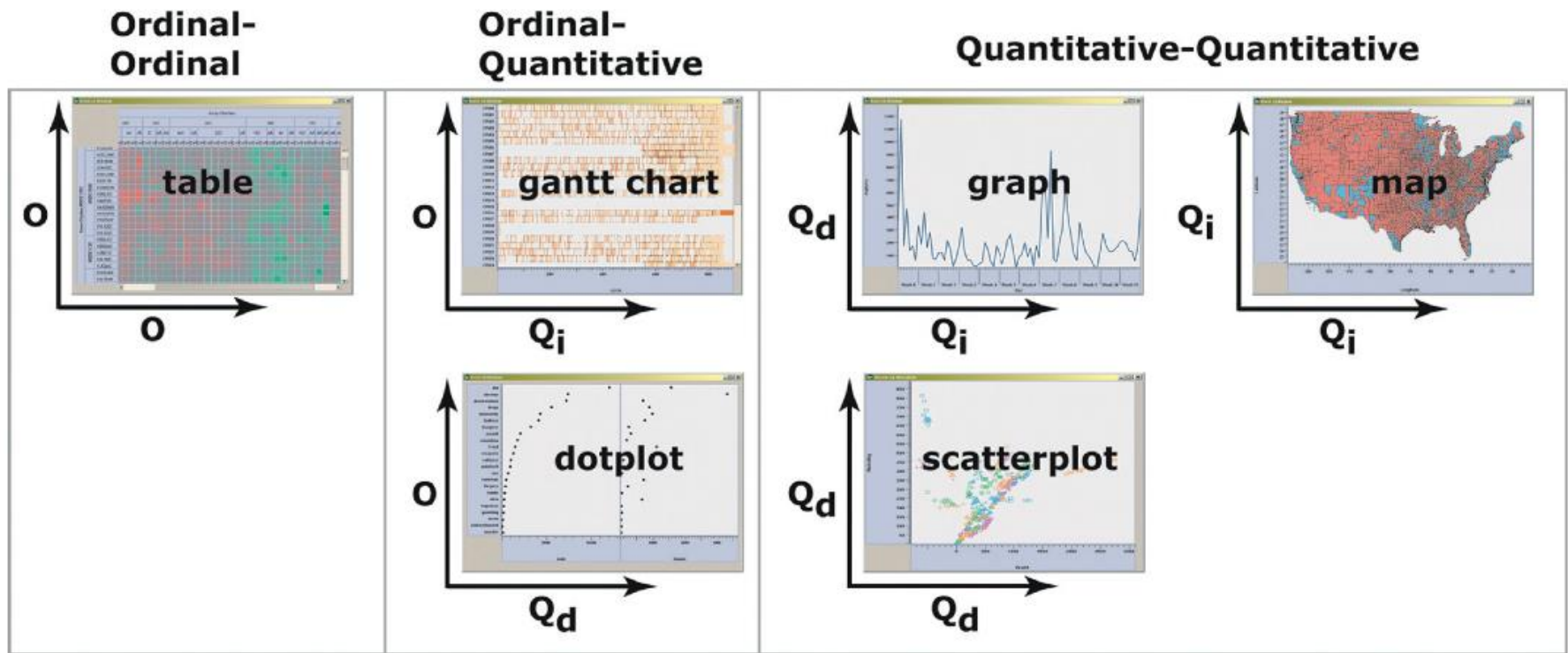
## Tableau's Retinal Variables

property	marks	ordinal/nominal mapping	quantitative mapping
shape	glyph	○ □ + △ S U	
size	rectangle, circle, glyph, text		
orientation	rectangle, line, text	— / \   \ /	
color	rectangle, circle, line, glyph, y-bar, x-bar, text, gantt bar		

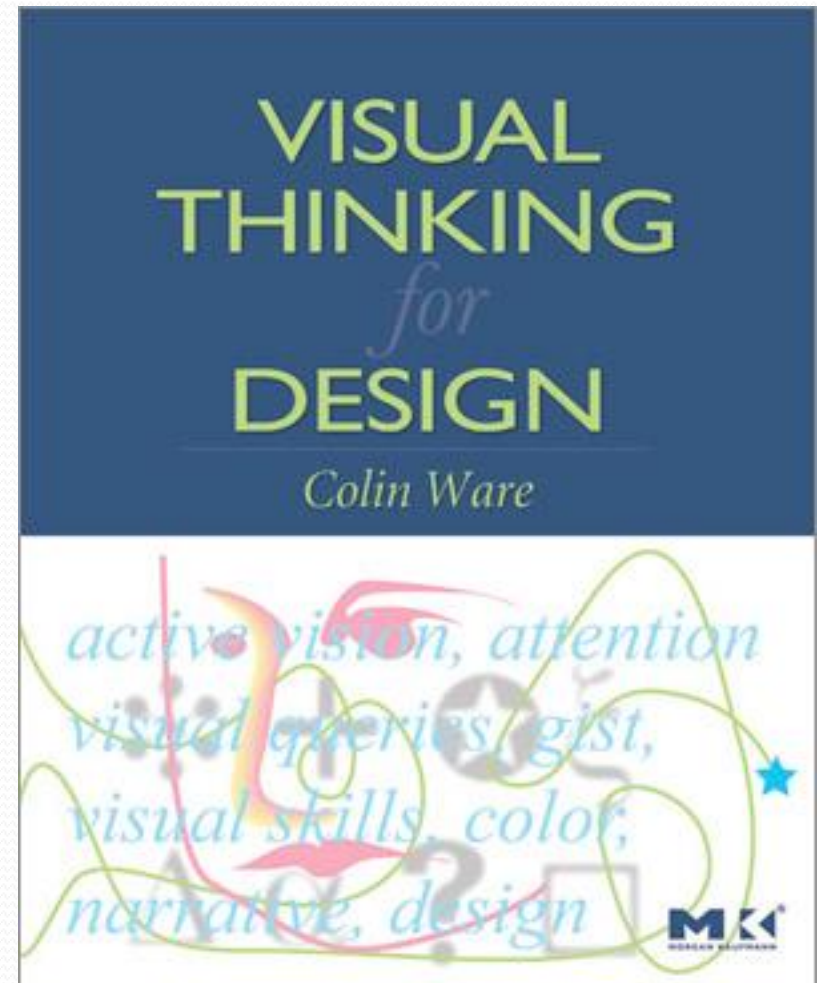
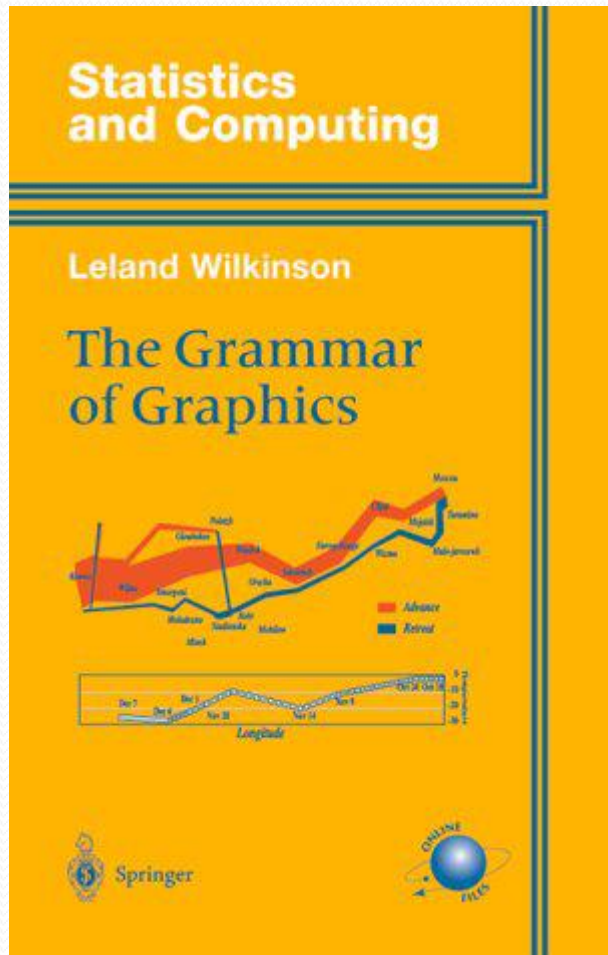
[“**Polaris: A System for Query, Analysis and Visualization of Multi-dimensional Relational Databases**” Chris Stolte, Diane Tang, and Pat Hanrahan, 2002]

# Data Visualization: Data Model

• • • • •



# Data Visualization: Data Model Books



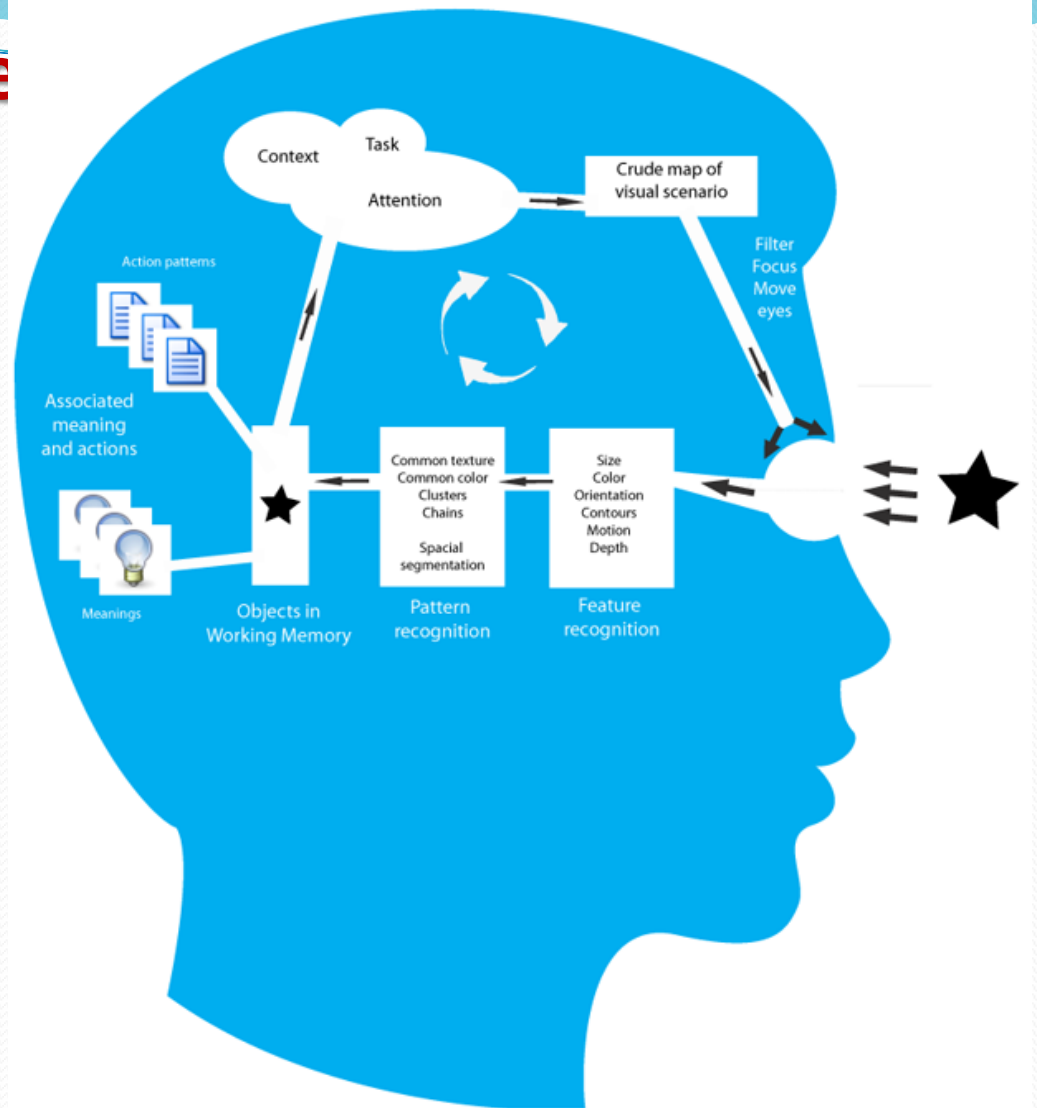
# περιλαμβάνει

- Design
- Process
- Models
- Perception
- Patterns
- Color
- Cognition
- Interaction
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- Maps
- Trees and Networks
- Multi-Dimensional

Perception

# Data Visualization: Perception

“Visualization is really about external cognition, that is, how resources outside the mind can be used to boost the cognitive capabilities of the mind.”



A primitive model of visual perception

Stuart Card

# Data Visualization: Perception

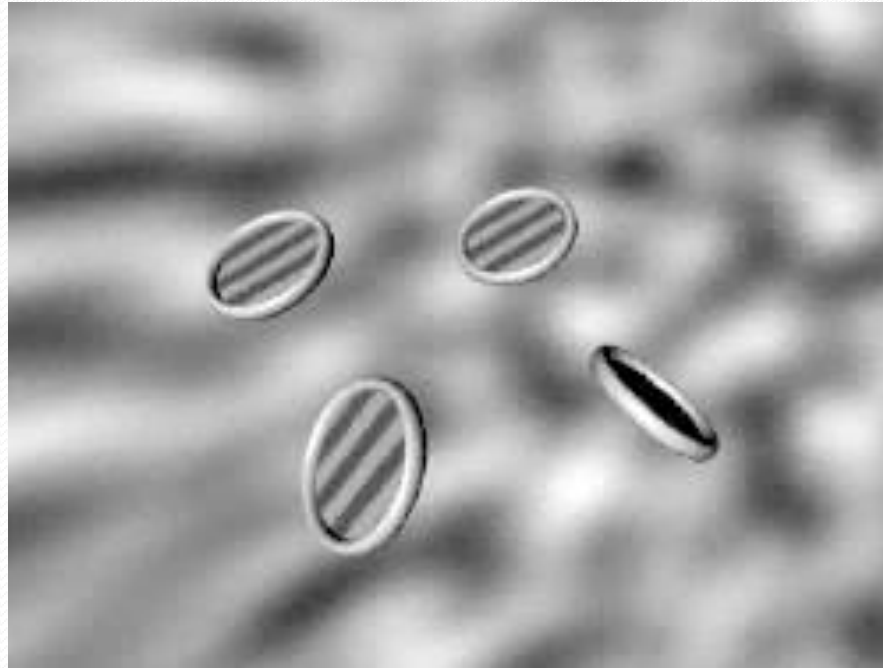
## Fact #1

Memory plays an important role in human cognition, but working memory is extremely limited

Visualization must serve as an external aid to augment working memory

# Data Visualization: Perception

- Which disk rotates differently?



## Fact #2

To see an object change, it is necessary to attend to it

Make changes visible in visualizations to reduce the cognitive load

# Data Visualization: Perception

- Simultaneous Contrast



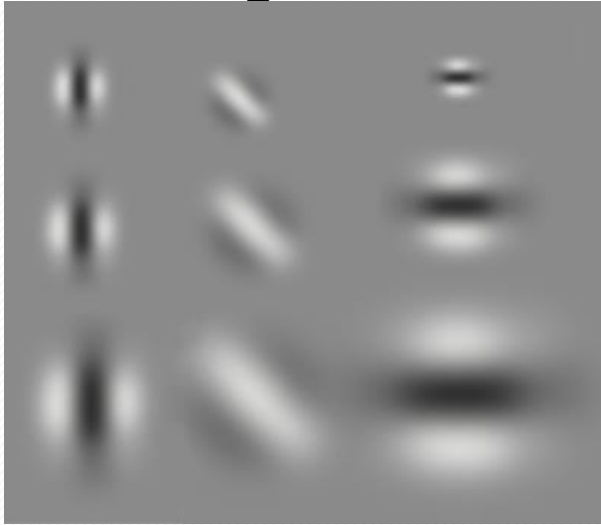
## Fact #3

Our visual system sees differences, not absolute

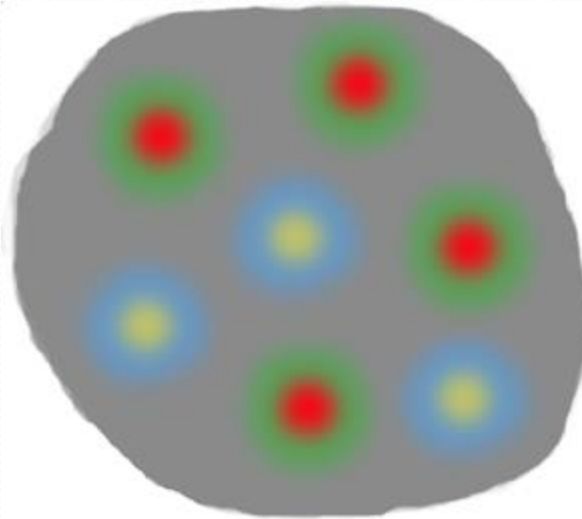
Use high contrast between objects that should be distinguishable

# Data Visualization: Perception

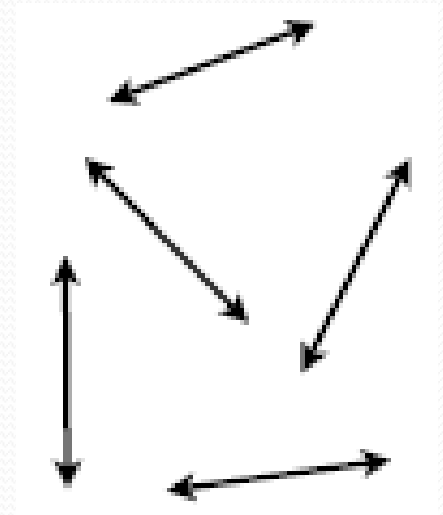
## Receptive Fields



Shape



Color Differences



Motion

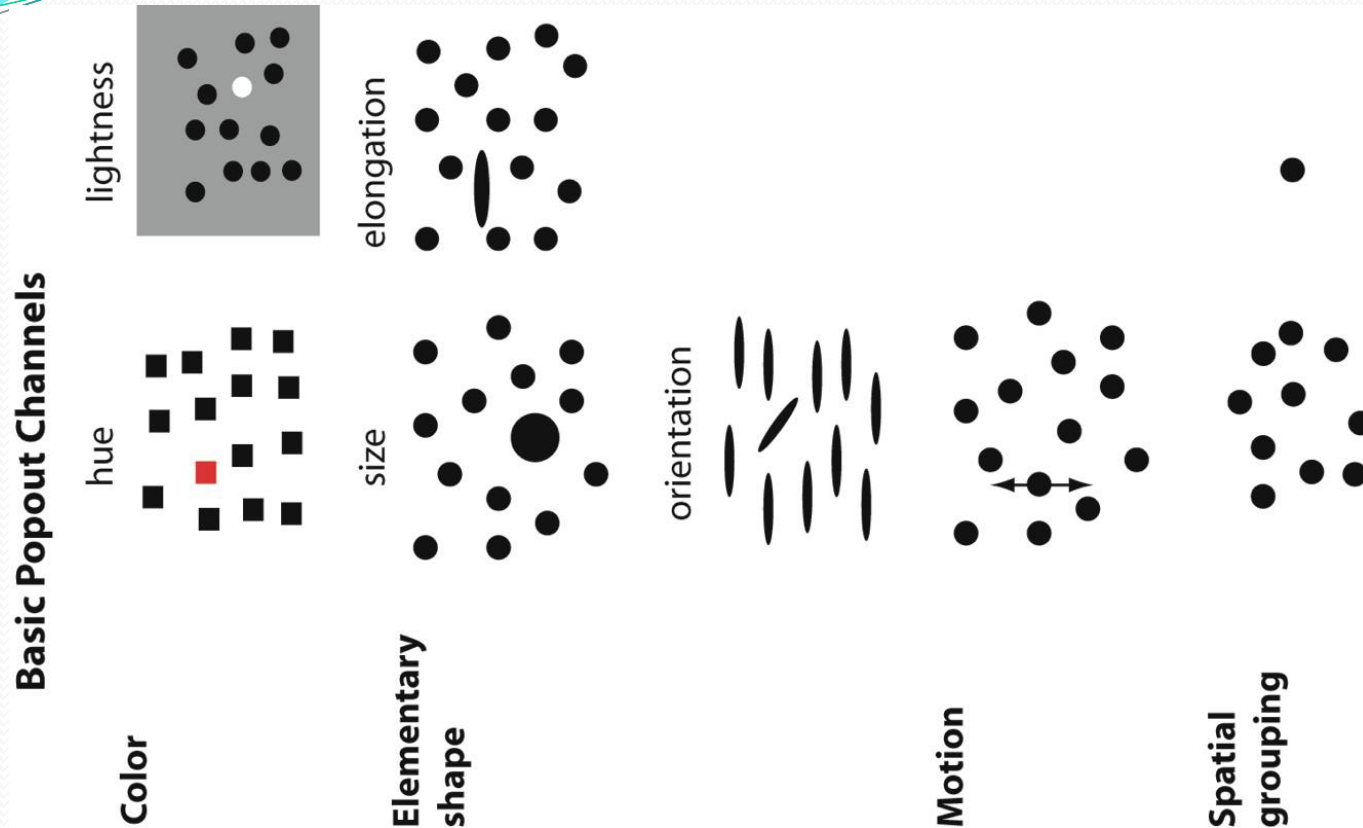
*C. Ware, "Visual Thinking for Design"*

## Fact #4

The visual system has different channels for shape, color, and motion

Use different visual channels to separate pieces of information

# Data Visualization: Perception



C. Ware, "Visual Thinking for Design"

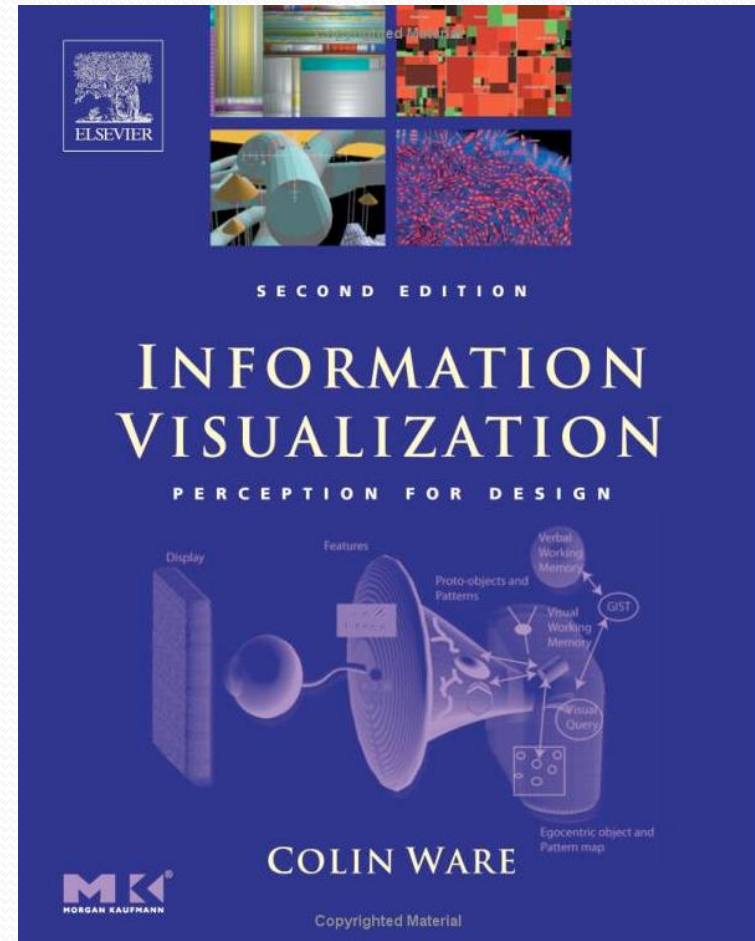
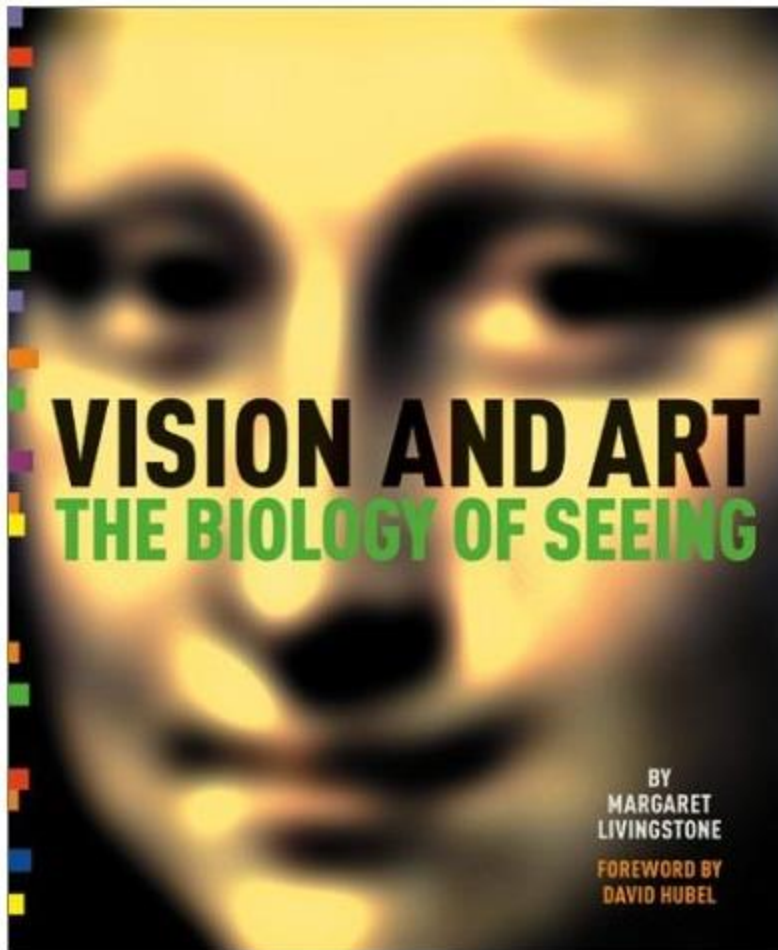
## Fact #5

Visual perception is selective, as awareness of everything would overwhelm us

We must encode data in ways that allow what's interesting and important to stand out

# Data Visualization: Perception

## Books – Further reading

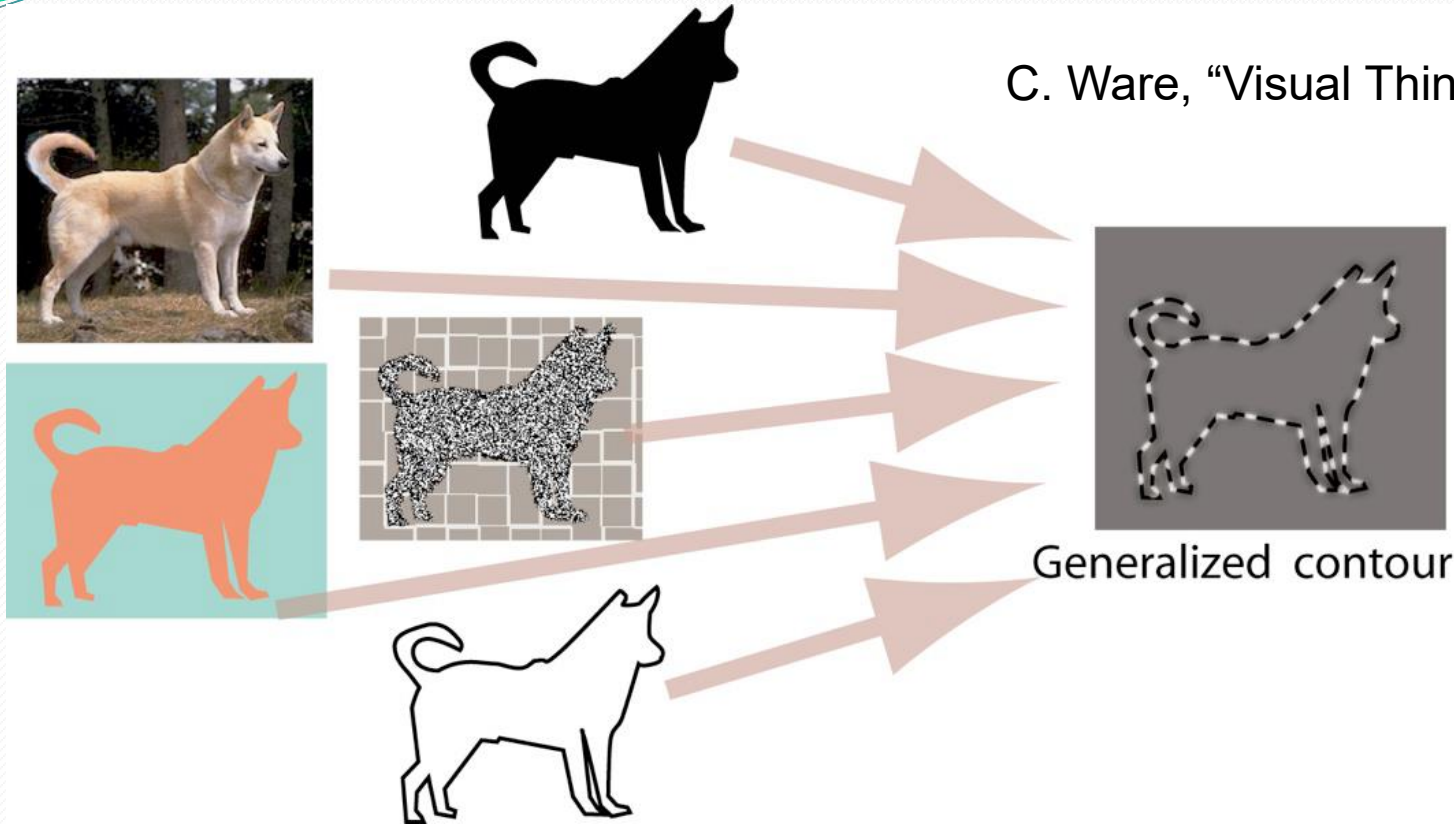


# περιλαμβάνει

- Design
- Process
- Models
- Perception
- Patterns
- Color
- Cognition
- Interaction
- Statistical Graphs
- Maps
- Trees and Networks
- Multi-Dimensional

## Patterns

# Data Visualization: Patterns



C. Ware, "Visual Thinking for Design"

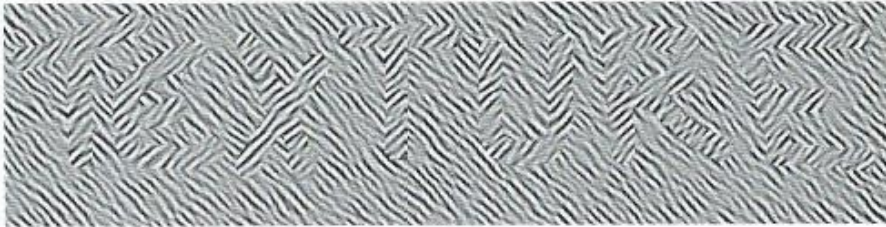
Generalized contour

## Fact #6

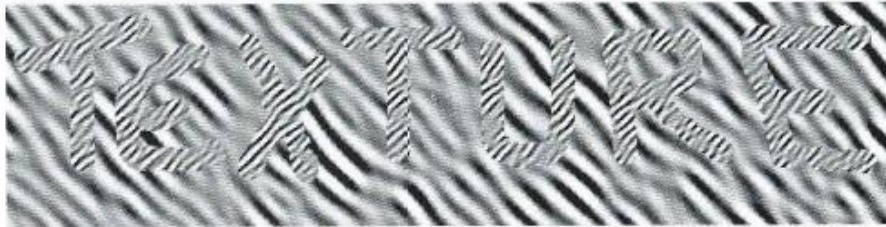
The brain constructs surface color based largely on edge contrast information

To make areas of interest stand out adjust the background to make the edges more distinct.

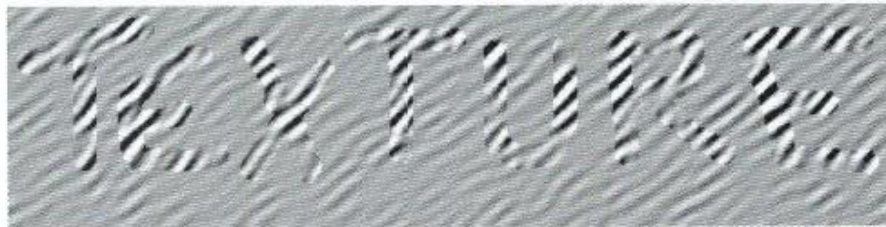
# Data Visualization: Patterns



Orientation



Orientation  
& Size



Contrast

J. Ware, "Information Visualization"

## Fact #7

Texture information depends on the size, orientation, and frequency of the features.

To make textured areas of interest distinct adjust the orientation and frequency appropriately.

# Data Visualization: Patterns

## Gestalt Principles



Connecting contour

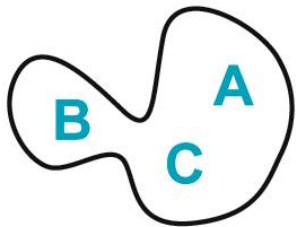
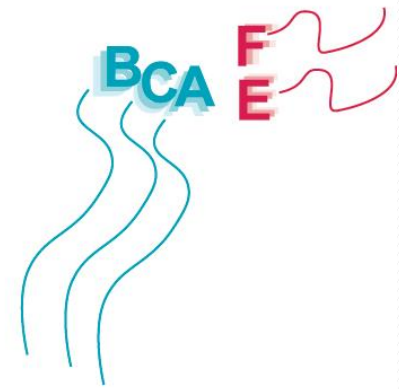
Proximity grouping



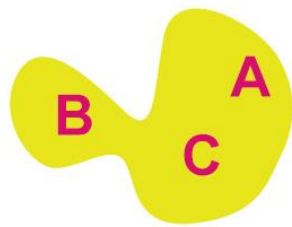
Alignment



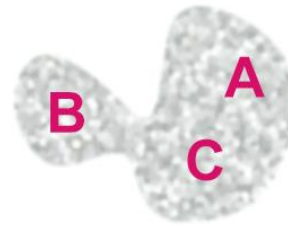
Common movement



Enclosing contour



Common color region



Common texture region

## Fact #8

Gestalt principles are powerful and influence the way we see patterns.

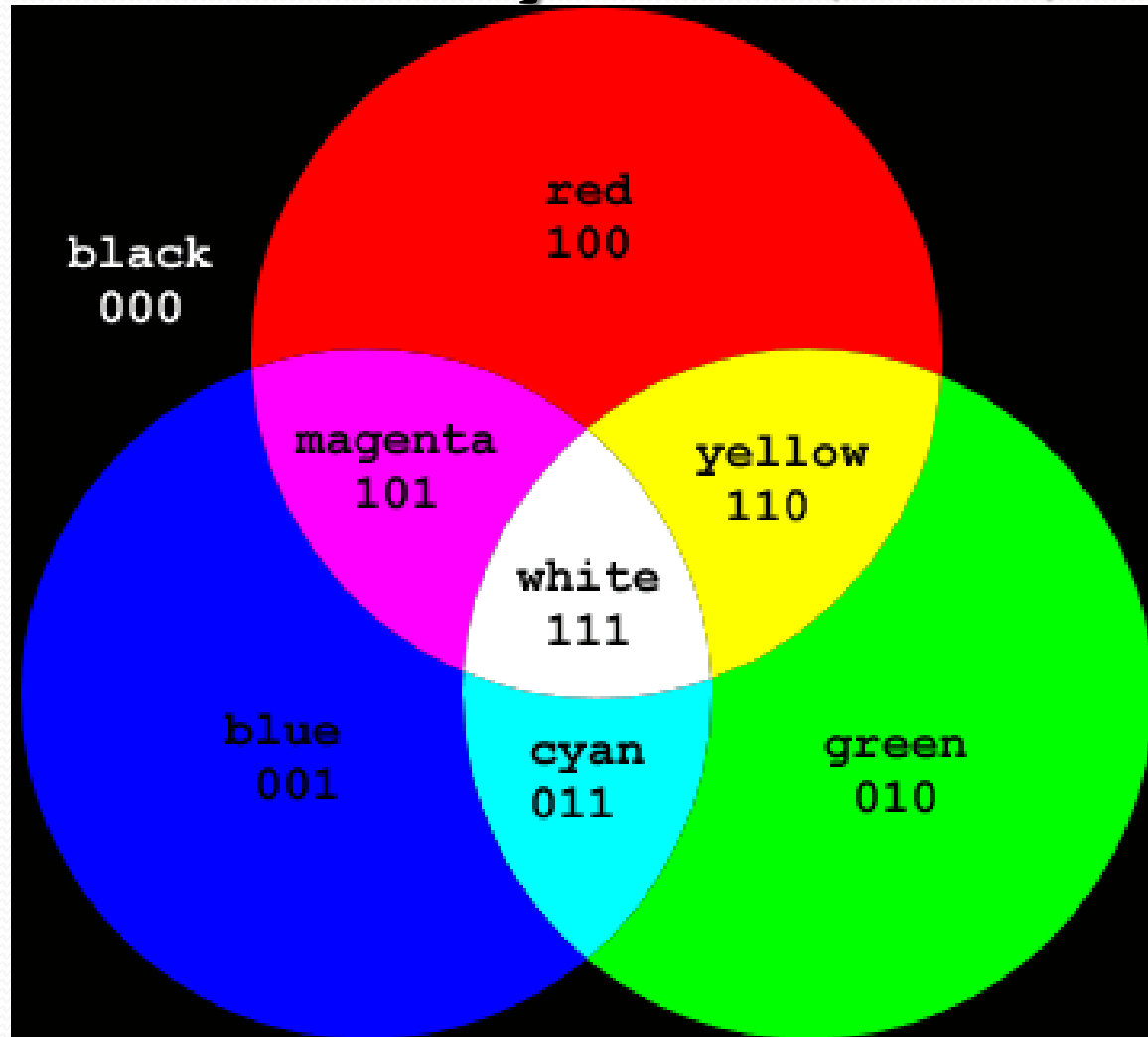
Use the Gestalt principles to arrange your visual patterns to maximize perception.

# περιλαμβάνει

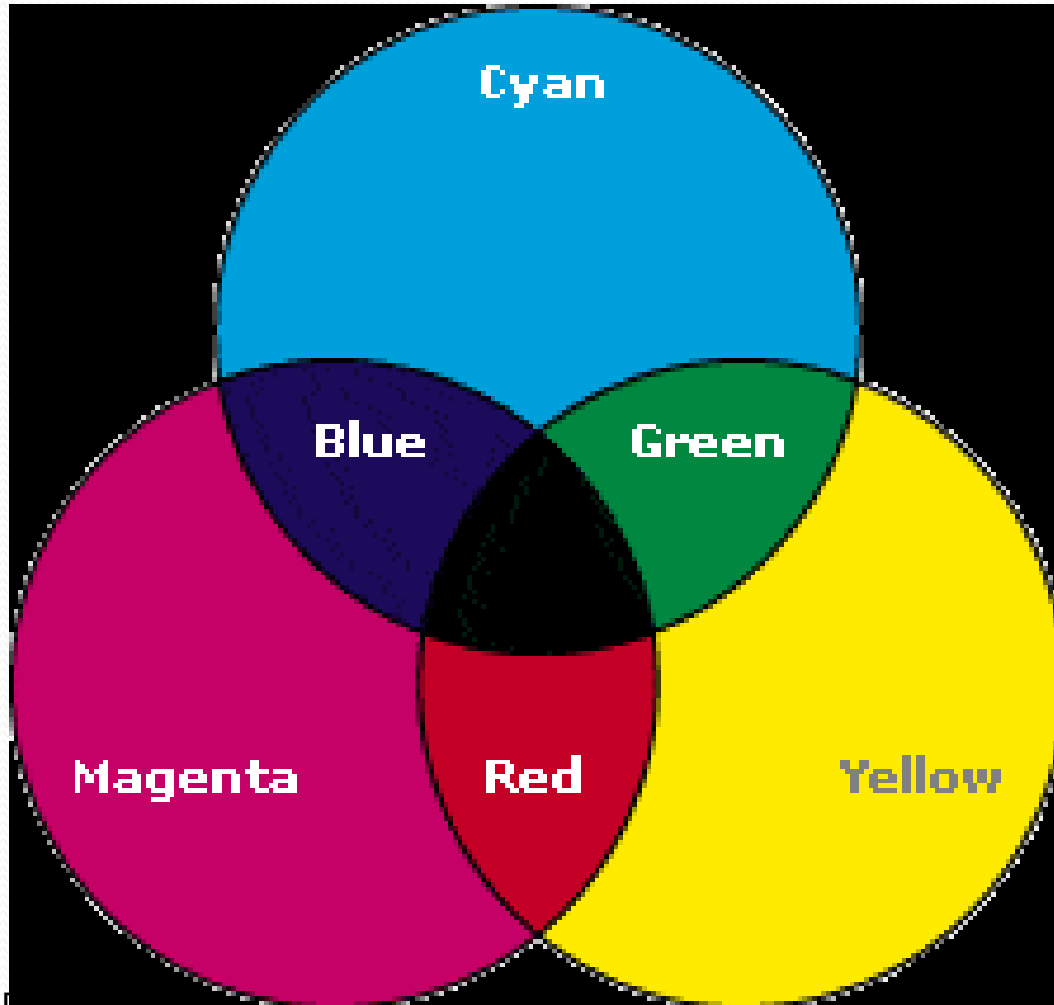
- Design
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Color

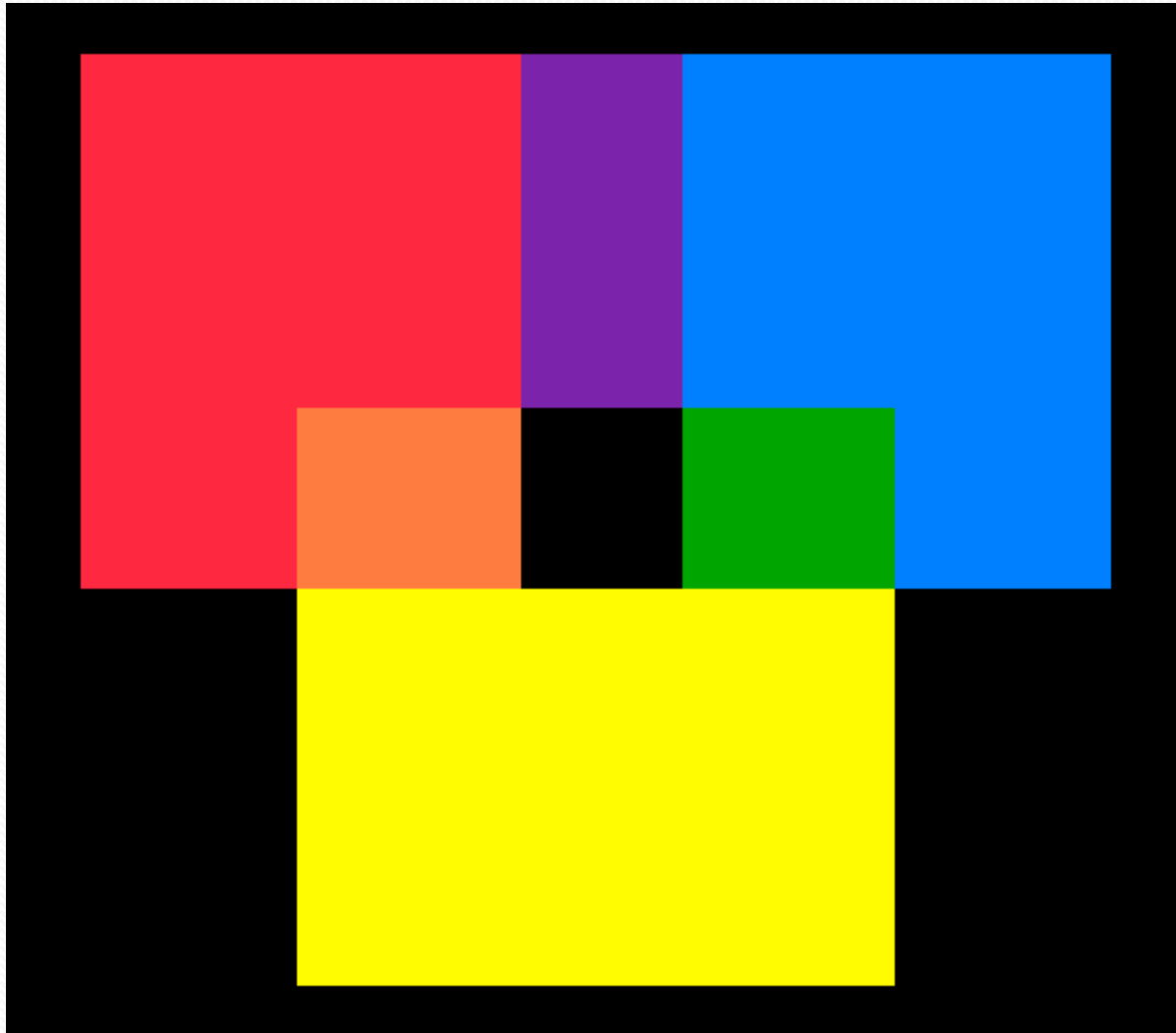
## Additive System (RGB)



## Subtractive System (CMYK)

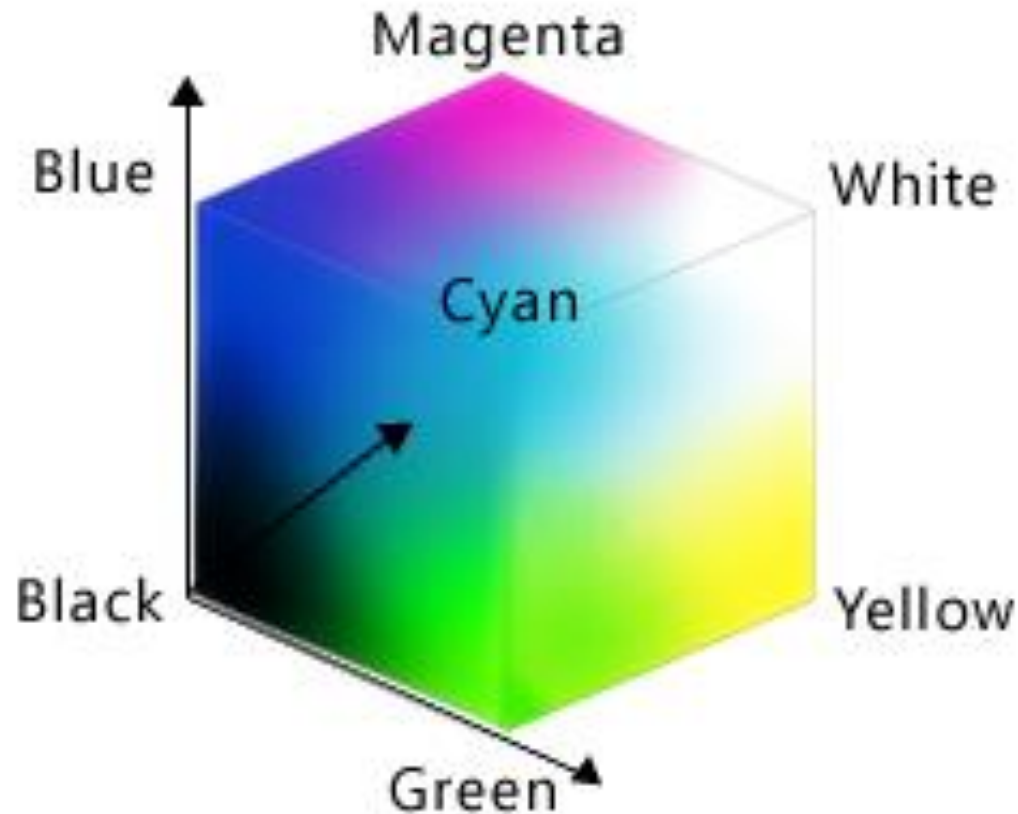


## Subtractive System (RYB)

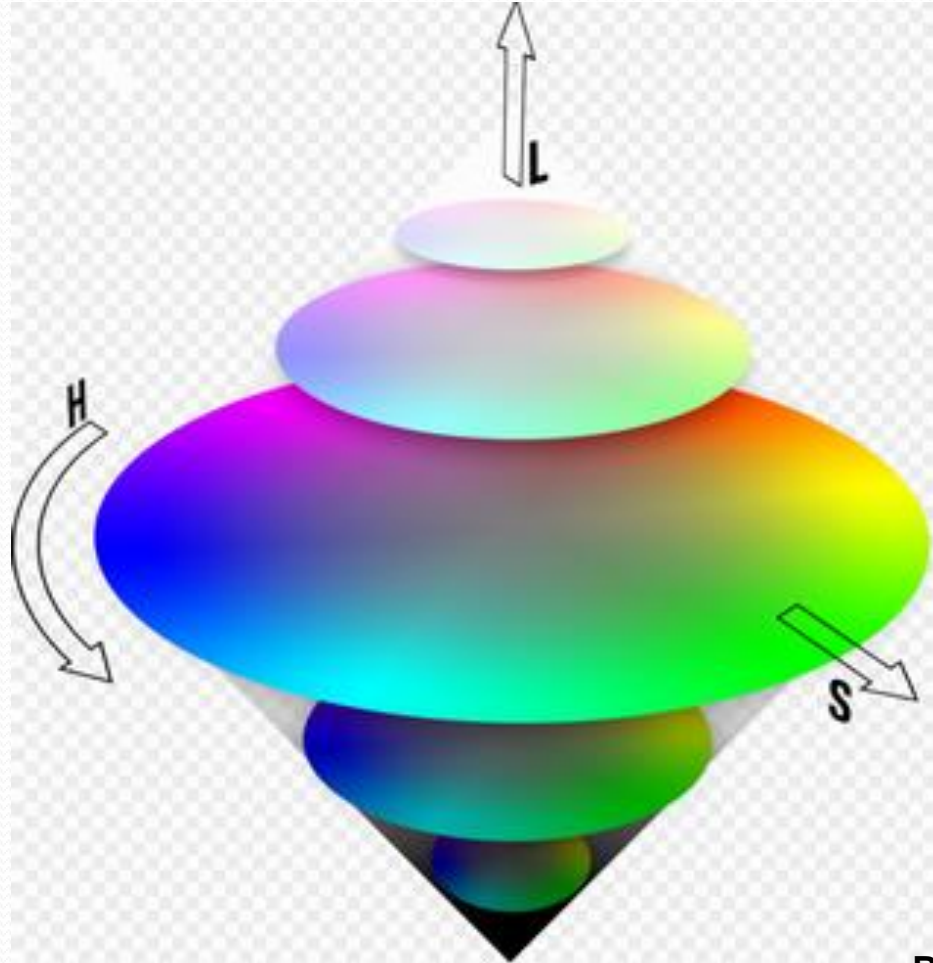


# Data Visualization: Color -Models

## RGB Color Space



## HSL Color Space

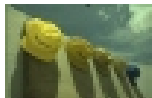


# Data Visualization: **Color - Blindness**

[www.vischeck.com](http://www.vischeck.com)

## Try Vischeck on a Webpage

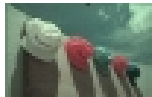
Select the type of color vision to simulate:



Deuteranope (a form of red/green color deficit)



Protanope (another form of red/green color deficit)



Tritanope (a blue/yellow deficit- very rare)

Enter the URL of any webpage- eg. [www.google.com](http://www.google.com).

URL:

Run Vischeck!

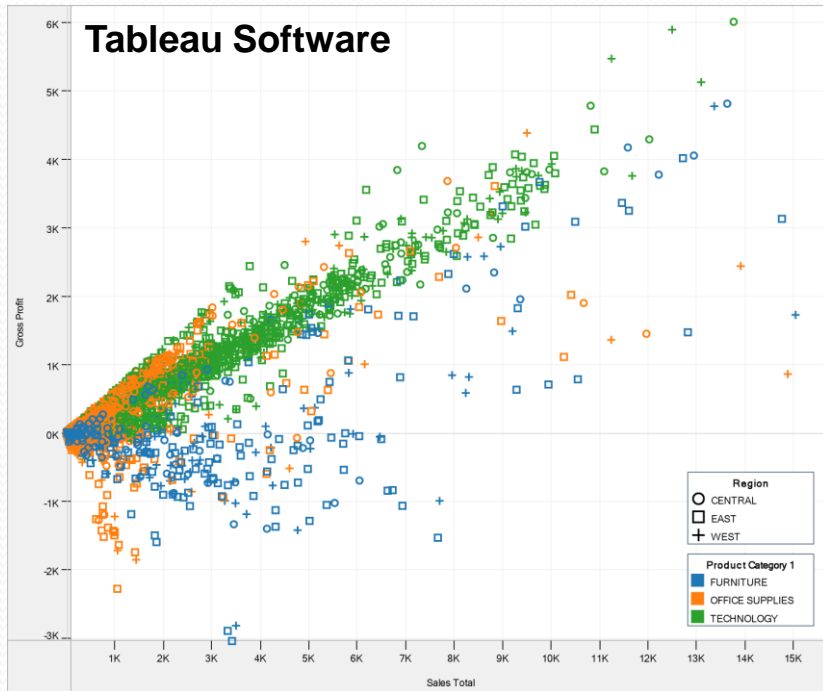
# Data Visualization: Color - Design

“... avoiding catastrophe becomes the first principle in bringing color to information: *Above all, do no harm.*”

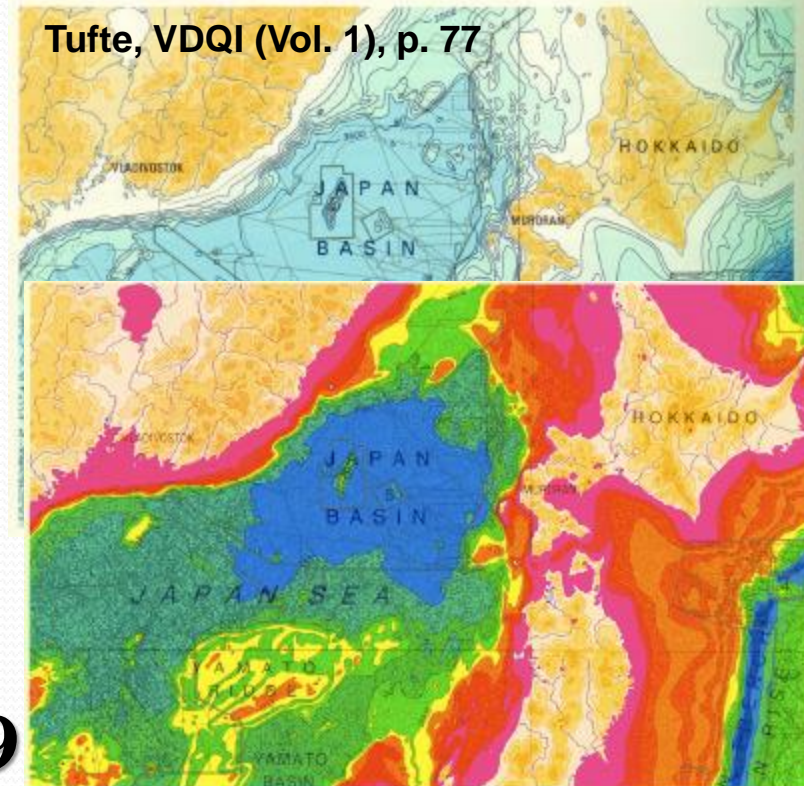
E. R. Tufte

# Data Visualization: Color - Nominal

## Small Areas



## Large Areas

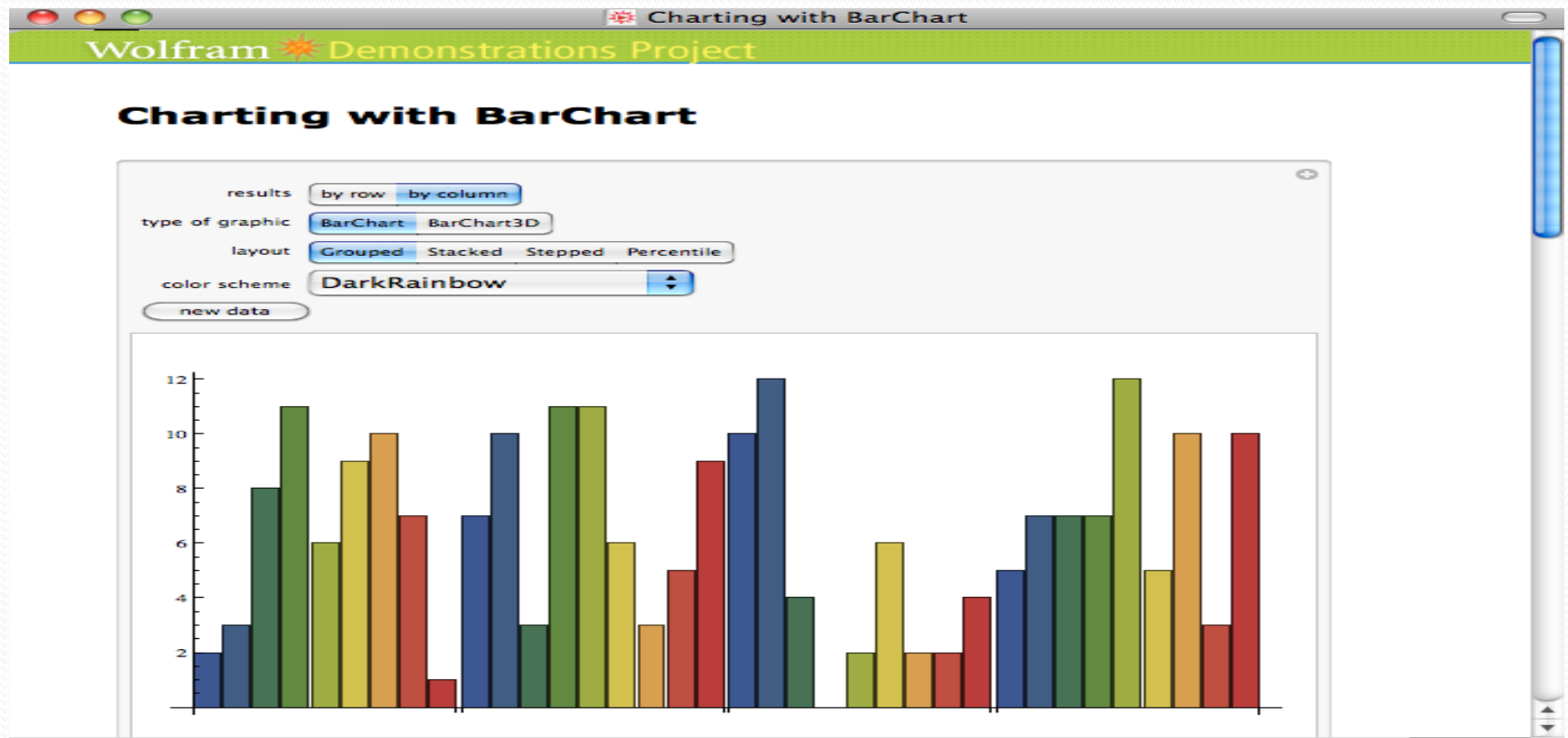


## Fact #9

Color in small regions is difficult to perceive, and bright colors in large areas appear bigger.

Use bright, saturated colors for small regions, and use low saturation pastel colors for large regions and backgrounds.

# Data Visualization: Color - Nominal



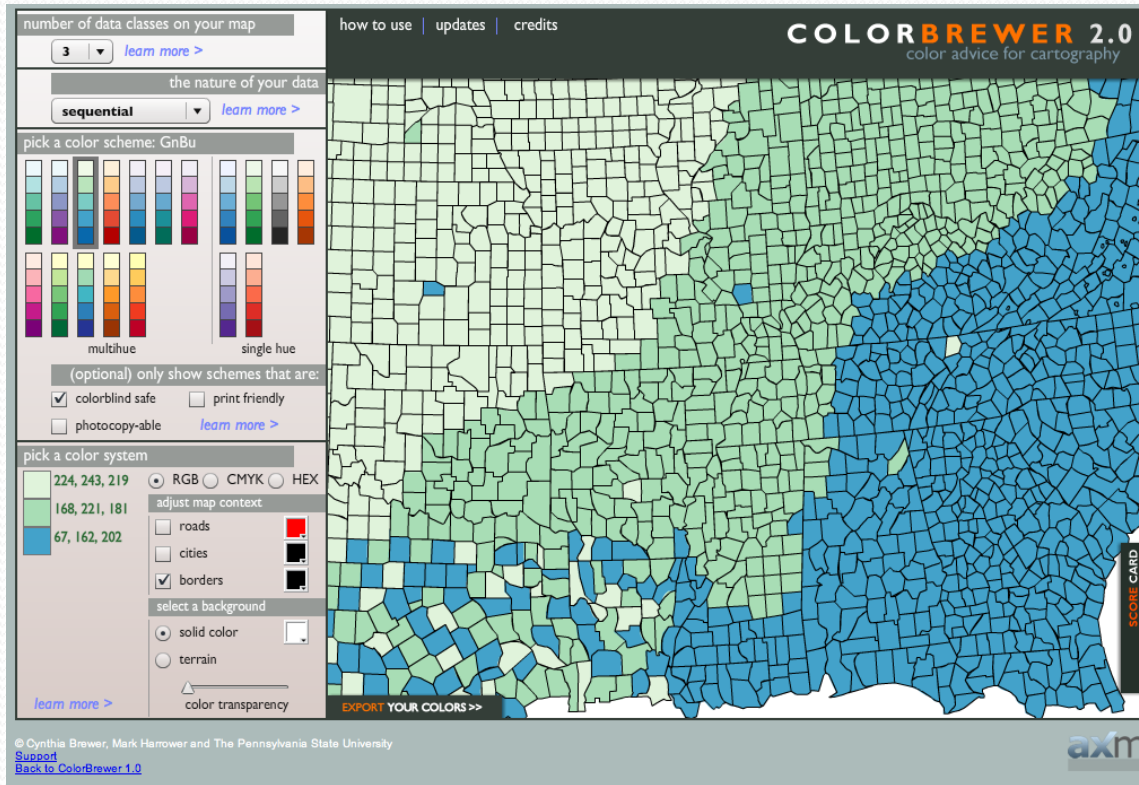
## Fact #10

Only a small number of colors can be used effectively as nominal labels.

Keep the number of colors for nominal data to less than eight.

Use quiet medium grey backgrounds.

# Data Visualization: Color -Ordinal



## Fact #11

Lightness and saturation are effective for ordinal data because they have an implicit perceptual

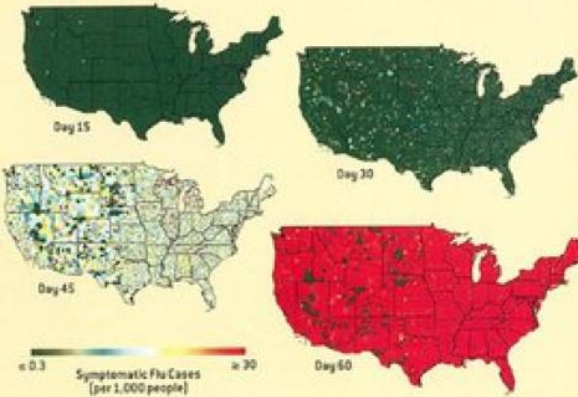
Show ordinal data with a discrete set of color values that change in lightness or saturation.

# Data Visualization: Color - Quantitative

Original Image

## Pandemic Flu Hits the U.S.

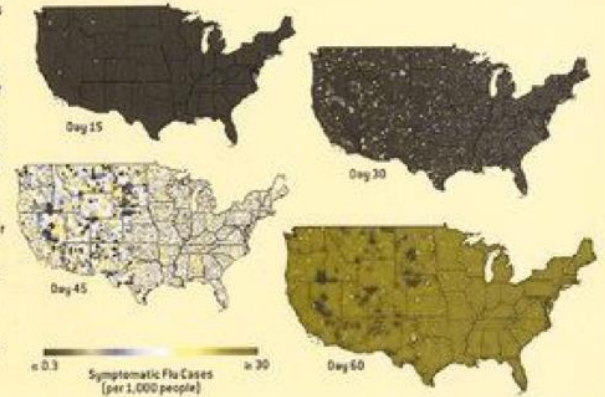
A simulation created by researchers from Los Alamos National Laboratory and Emory University shows the first wave of a pandemic spreading rapidly with no vaccine or antiviral drugs employed to slow it down. Colors represent the number of symptomatic flu cases per 1,000 people (see scale). Starting with 40 infected people on the first day, nationwide cases peak around day 60, and the wave subsides after four months with 33 percent of the population having become sick. The scientists are also modeling potential interventions with drugs and vaccines to learn if travel restrictions, quarantines and other disruptive disease-control strategies could be avoided.



Deuteranope Simulation

## Pandemic Flu Hits the U.S.

A simulation created by researchers from Los Alamos National Laboratory and Emory University shows the first wave of a pandemic spreading rapidly with no vaccine or antiviral drugs employed to slow it down. Colors represent the number of symptomatic flu cases per 1,000 people (see scale). Starting with 40 infected people on the first day, nationwide cases peak around day 60, and the wave subsides after four months with 33 percent of the population having become sick. The scientists are also modeling potential interventions with drugs and vaccines to learn if travel restrictions, quarantines and other disruptive disease-control strategies could be avoided.



## Fact #12

Quantitative data can be shown with a discrete or continuous colormap. Use colormaps with a limited hue palette and redundantly vary lightness and saturation.

Use discrete colormaps for accuracy.

# Data Visualization: Τι περιλαμβάνει

- Design
  - Process
  - Models
  - Perception
  - Patterns
  - Color
  - Cognition
  - Interaction
  - Statistical Graphs
  - Maps
  - Trees and Networks
  - Multi-Dimensional
- Cognition**

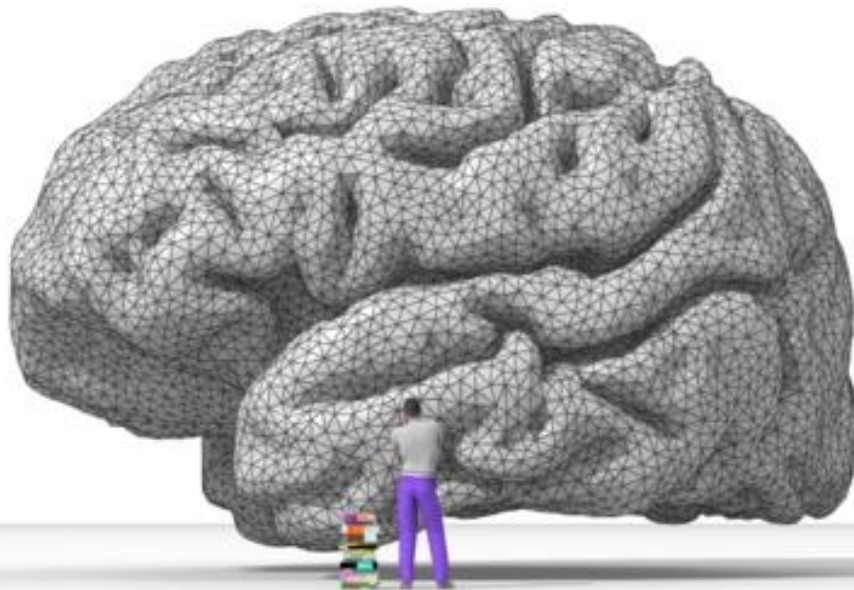
## principles of visual cognition

### Perception:

about the nature of  
the signals coming in;  
what you *see*

### Cognition:

about how you  
*understand* and  
*interpret* what you see



**there's more to seeing than just what's there**

REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)

# Data Visualization: Cognition



**REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)**

# Data Visualization: Cognition



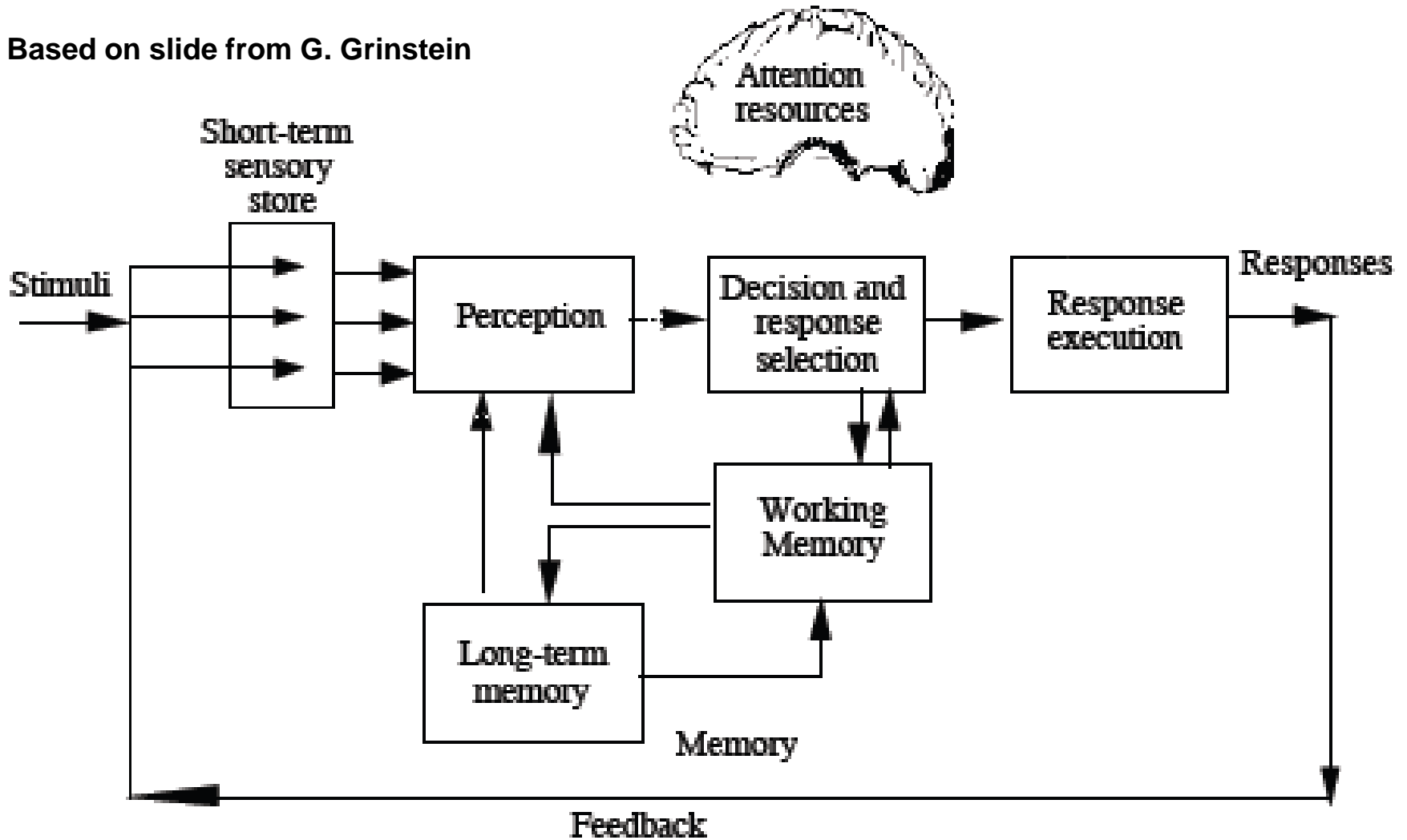
*“What you see when you see a thing depends on what the thing is. What you see the thing as depends on what you know about what you are seeing.”*

**Zenon Pylyshyn**

**REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)**

# Data Visualization: Cognition

Based on slide from G. Grinstein



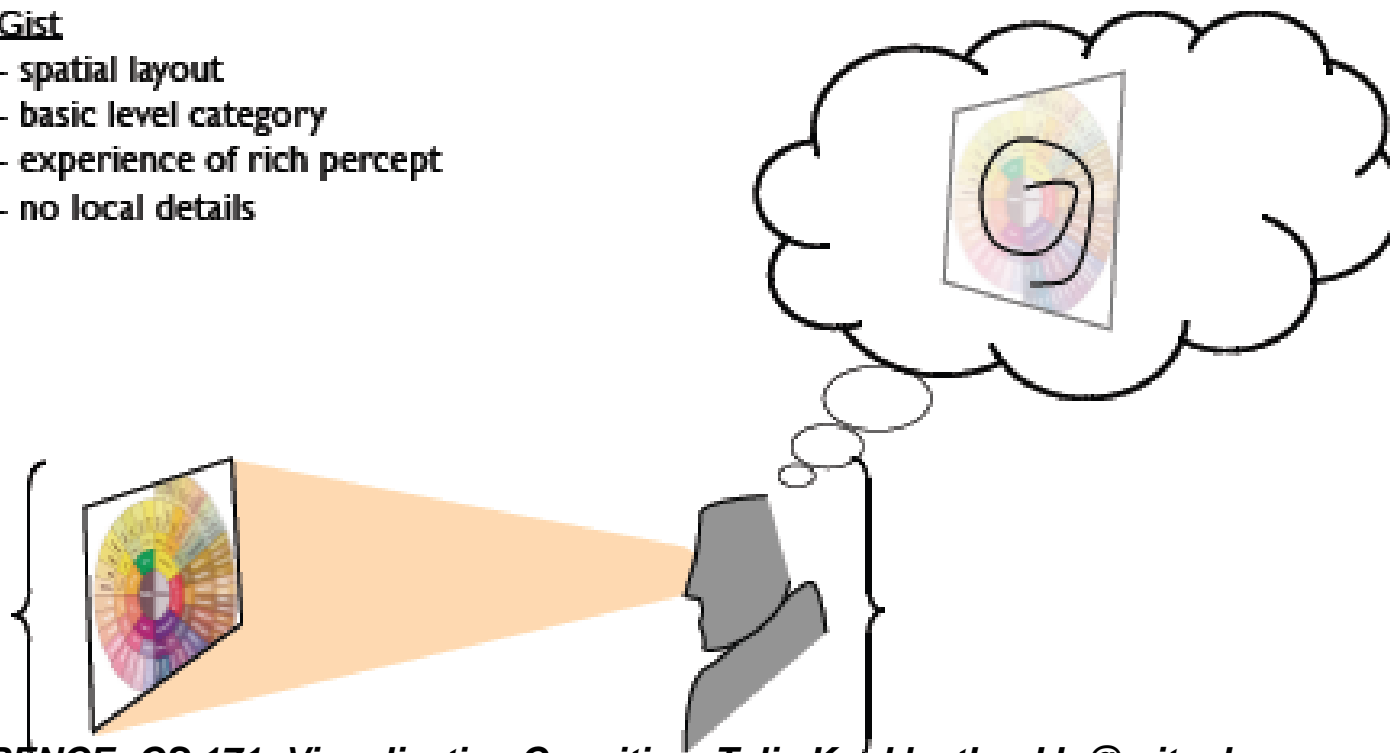
REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)

# Data Visualization: Cognition



## Gist

- spatial layout
- basic level category
- experience of rich percept
- no local details



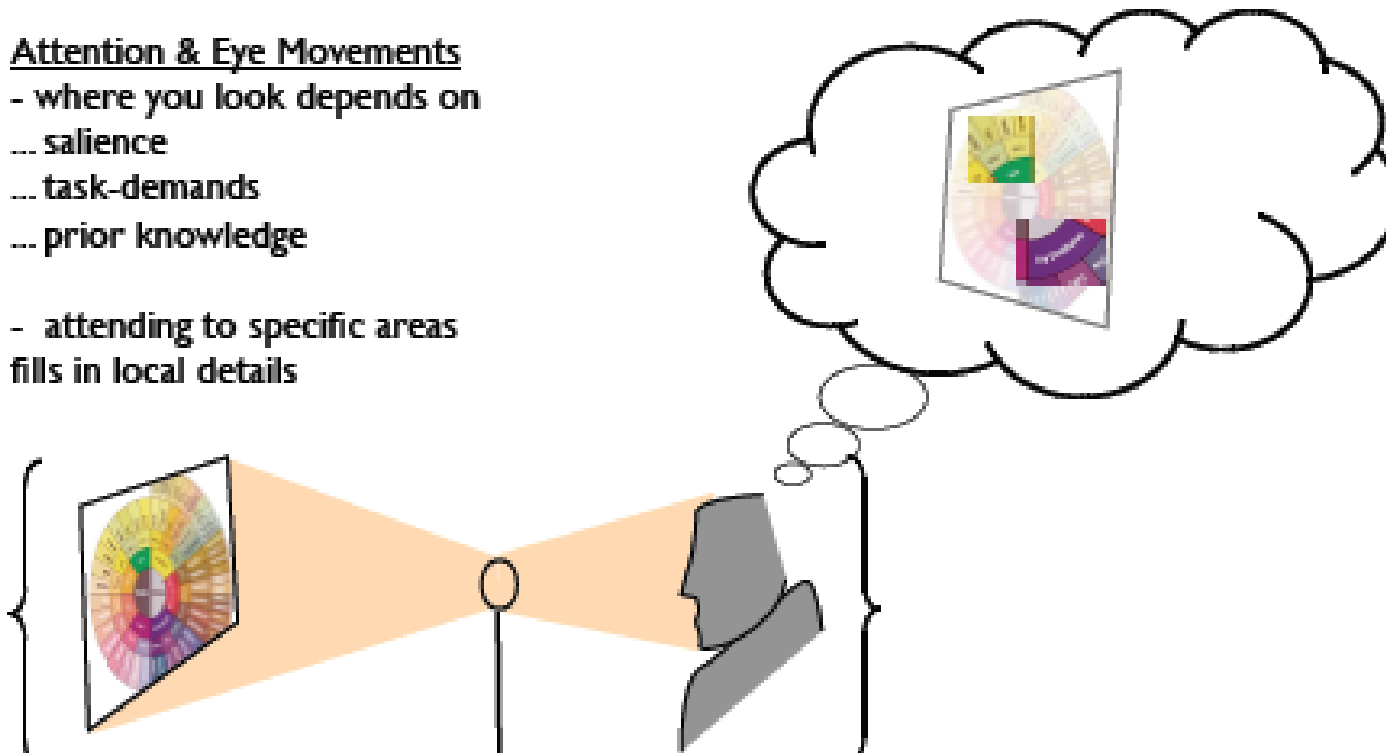
REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)

# Data Visualization: Cognition



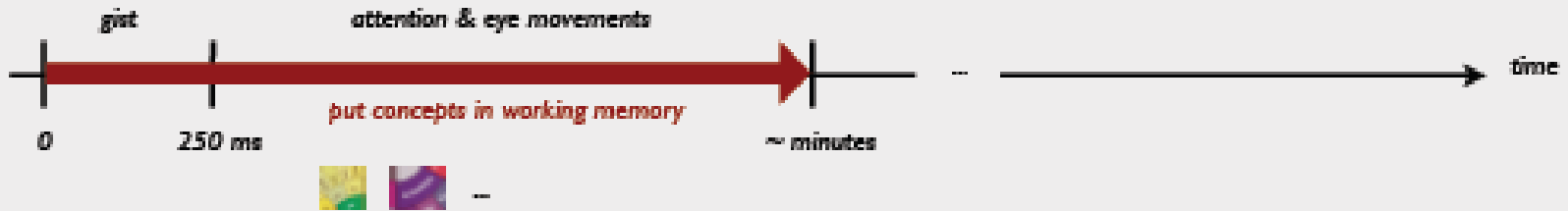
## Attention & Eye Movements

- where you look depends on
  - ... salience
  - ... task-demands
  - ... prior knowledge
- attending to specific areas fills in local details



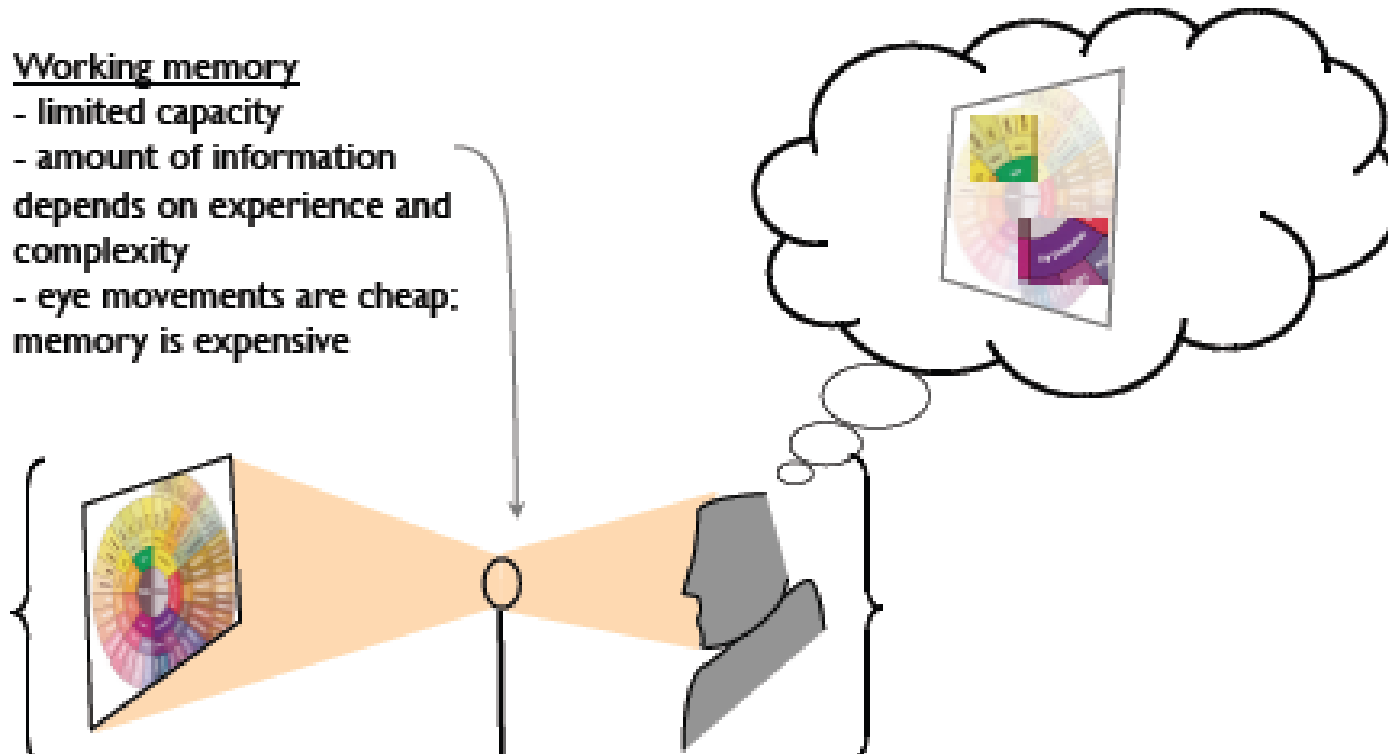
REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)

# Data Visualization: Cognition



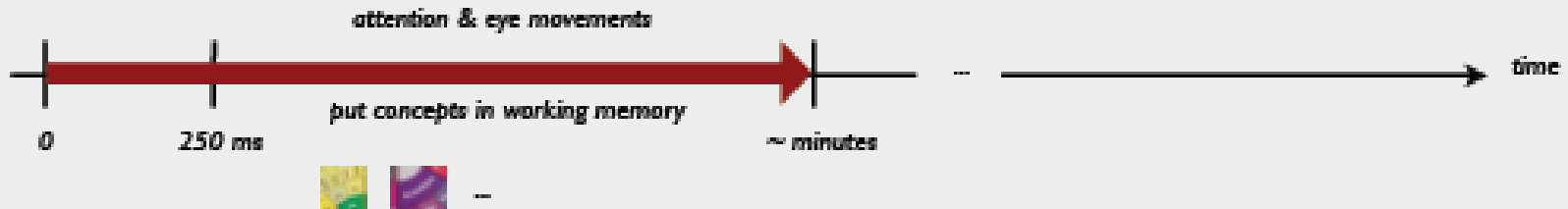
## Working memory

- limited capacity
- amount of information depends on experience and complexity
- eye movements are cheap; memory is expensive



REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)

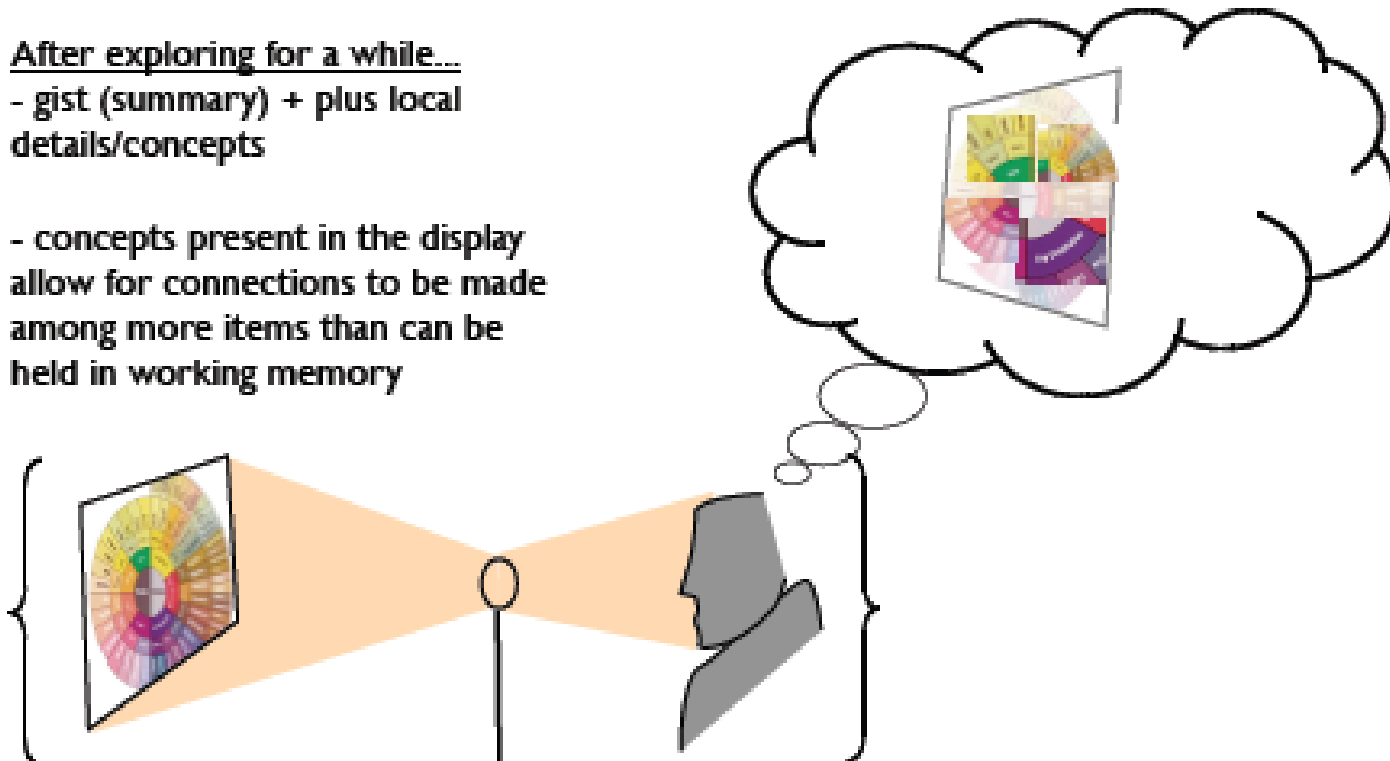
# Data Visualization: Cognition



After exploring for a while...

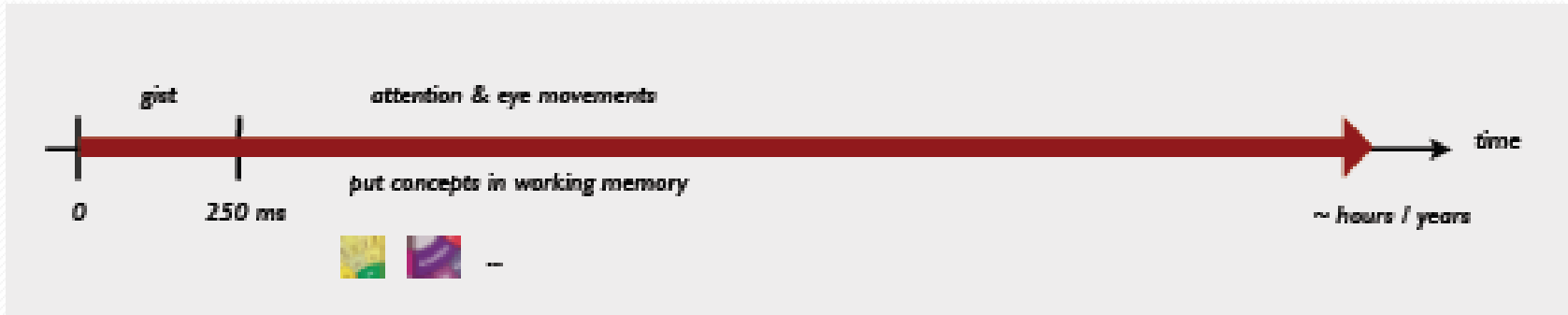
- gist (summary) + plus local details/concepts

- concepts present in the display allow for connections to be made among more items than can be held in working memory



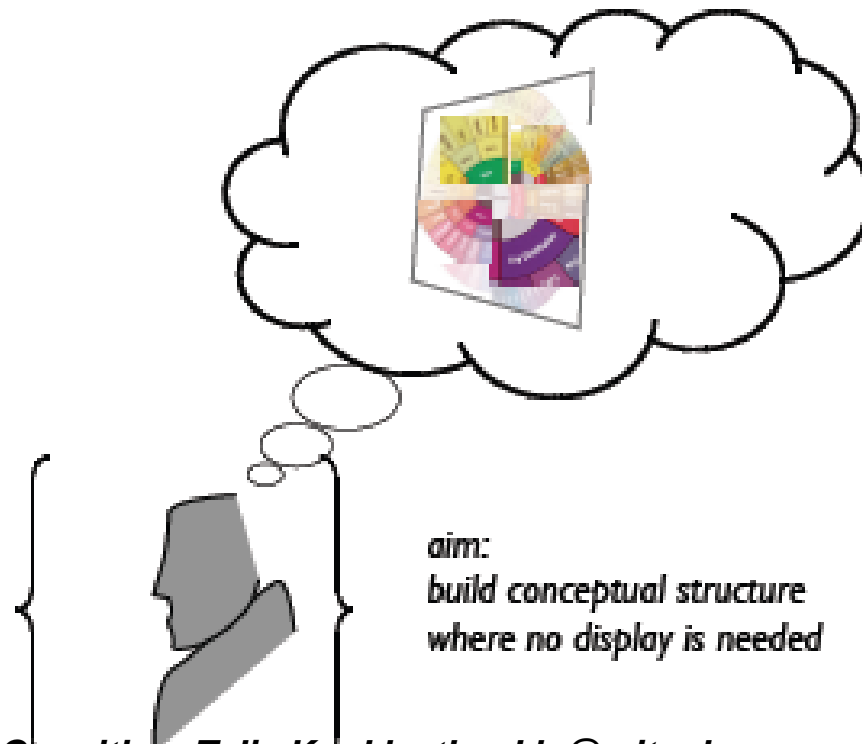
**REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)**

# Data Visualization: Cognition



## Long-term memory

- massive capacity
- can be surprisingly detailed!
- aggregates visual experience
  
- provides 'chunks' for working memory and 'guidance' for attention



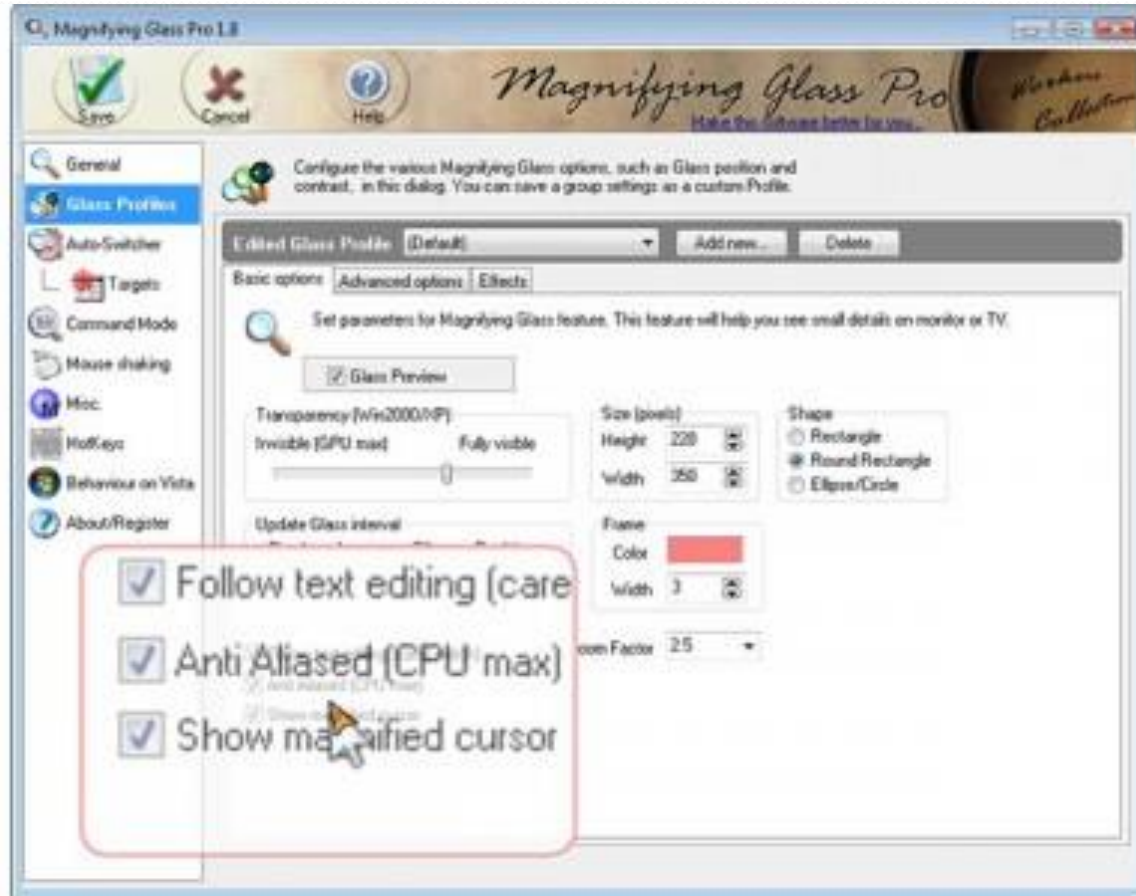
REFERENCE: CS 171: Visualization Cognition, Talia Konkle, [tkonkle@mit.edu](mailto:tkonkle@mit.edu)

# Data Visualization: Τι περιλαμβάνει

- Design
- Process
- Models
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- Patterns
- Color
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- Statistical Graphs
- Maps
- Trees and Networks
- Multi-Dimensional

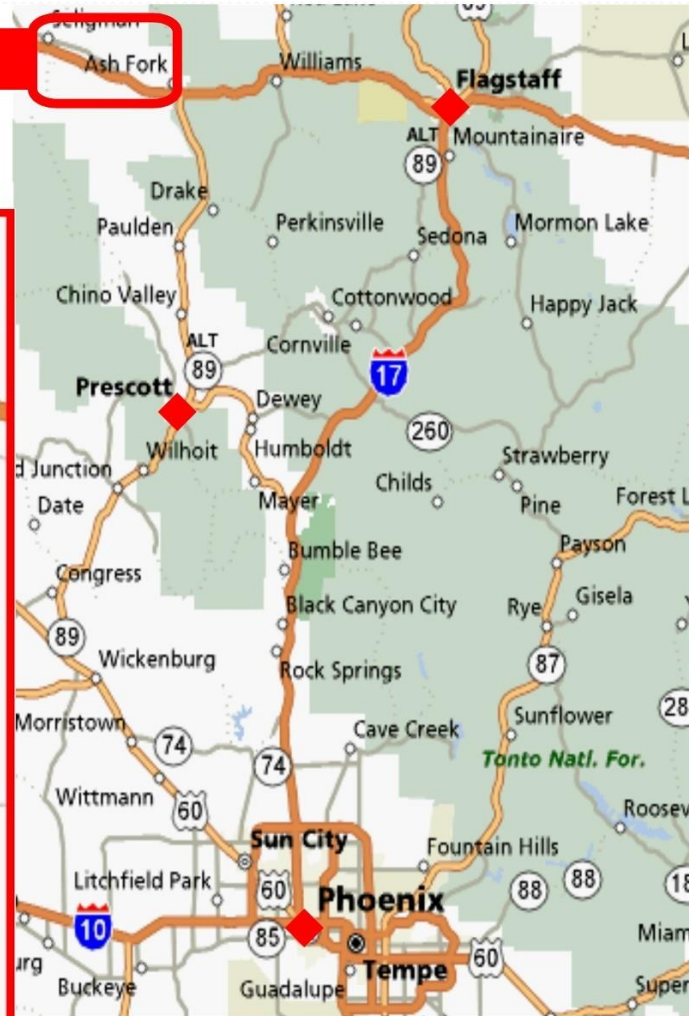
Interaction

# Data Visualization: Interaction

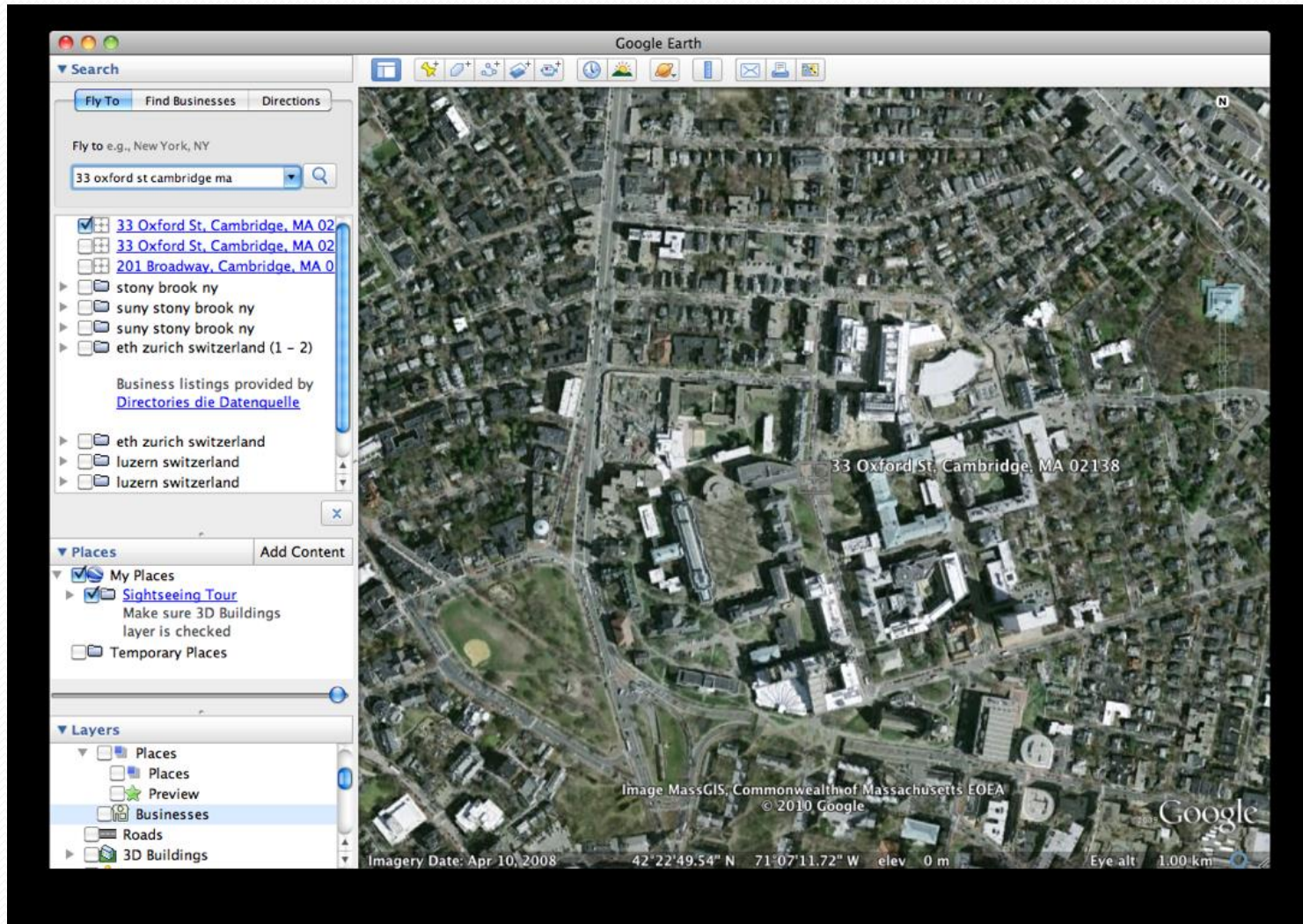


# Data Visualization: Interaction

**ReUnion Camp & Juniperwood Ranch Winery**  
7775 W. Stockman's Rd.  
602-971-8586

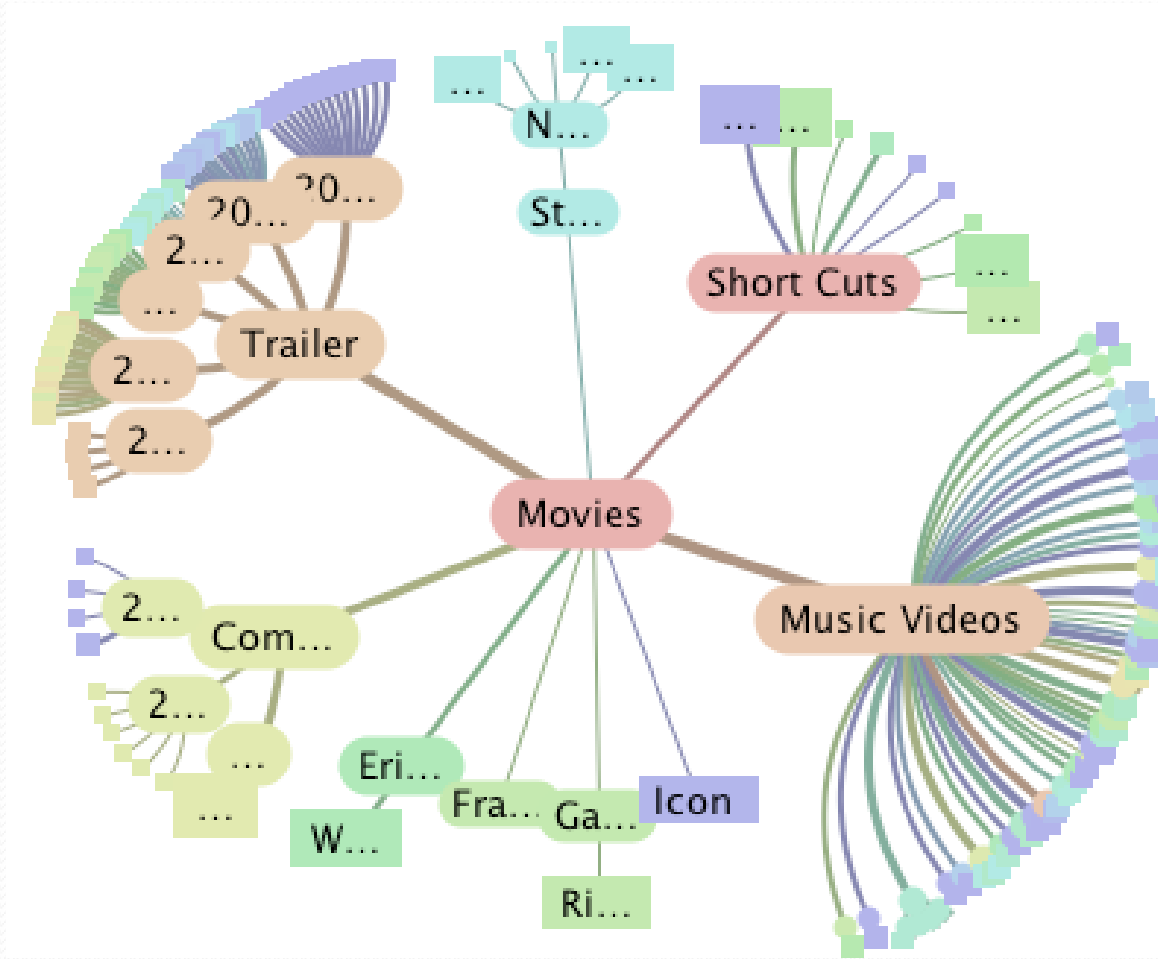


# Data Visualization: Interaction



# Data Visualization: Interaction

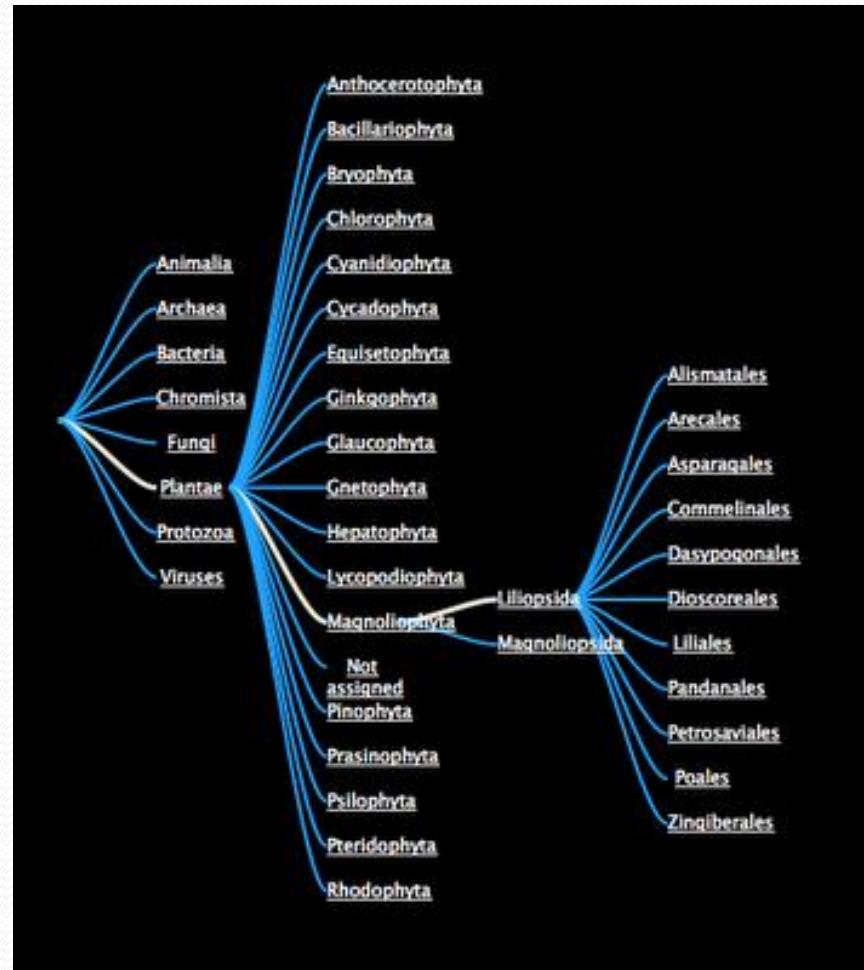
## Focus & Context - Hyperbolic Tree 1995



<http://www.randelshofer.ch/blog/2007/09/visualizing-large-tree-structures/>

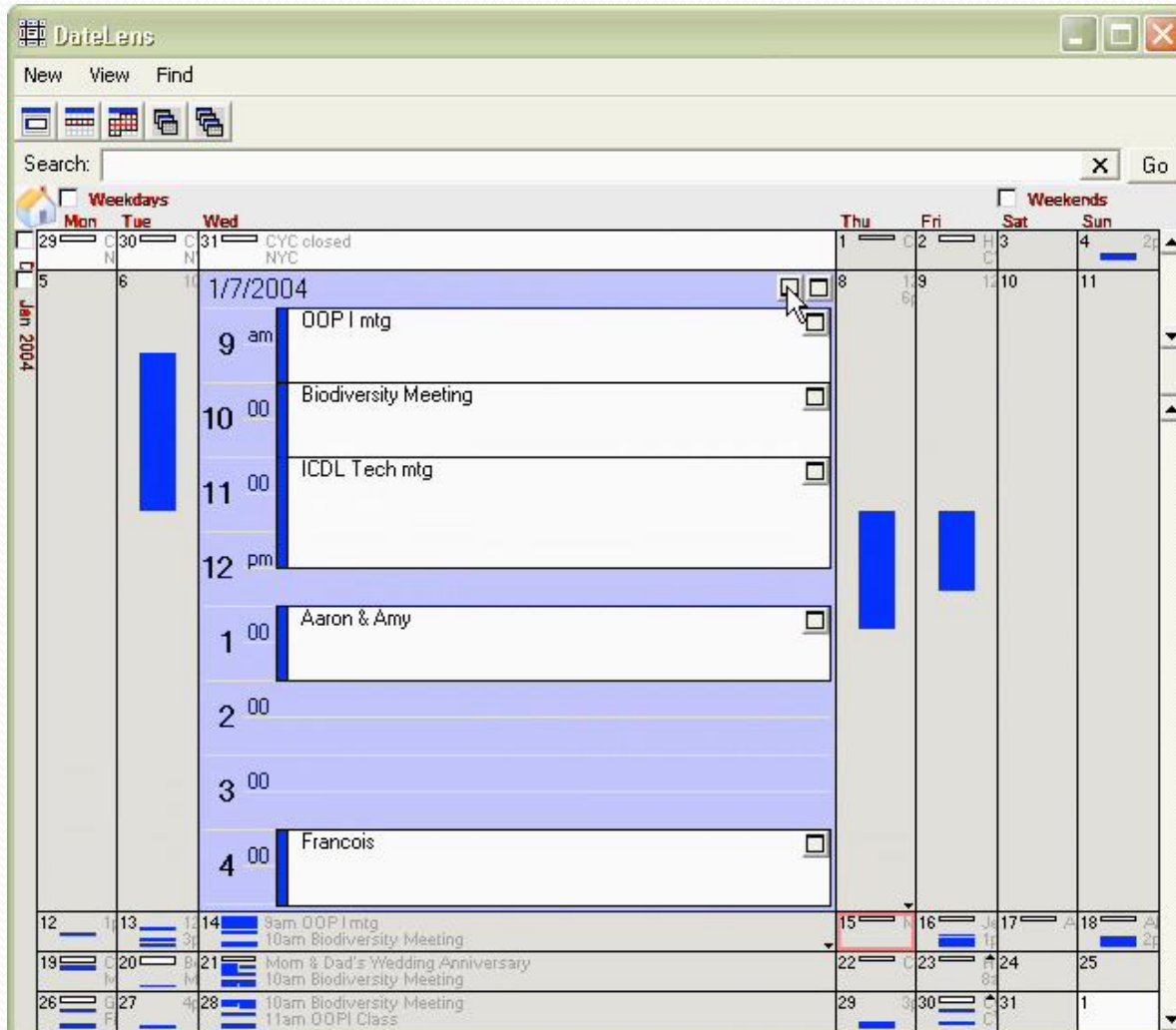
# Data Visualization: Interaction

## Focus & Context – Space Tree, 2002



# Data Visualization: Interaction

## Focus & Context – DataLens, 2003



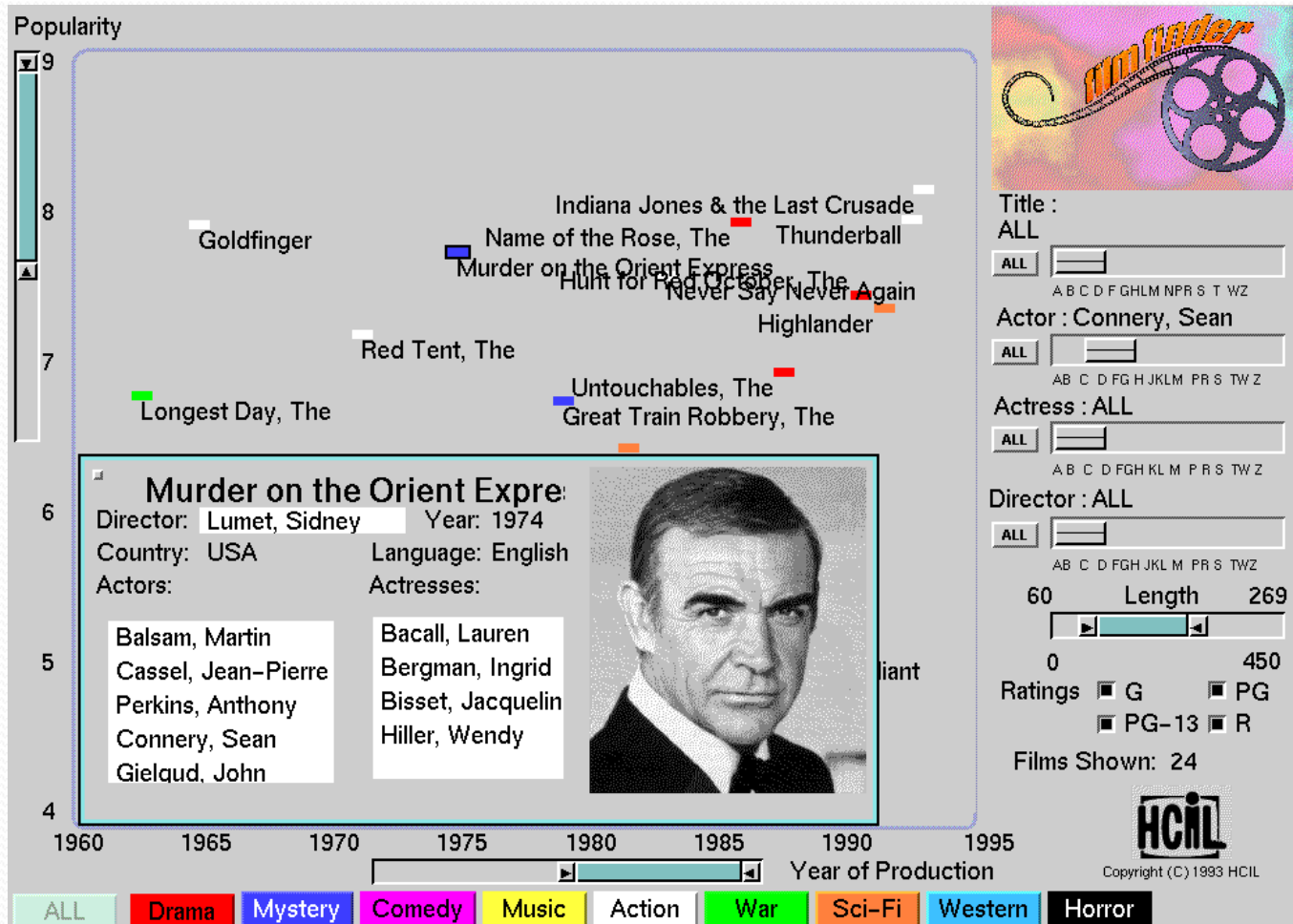
*Bederson et al., HCIL*

## The Shneiderman Mantra: “Overview first, zoom and filter, and details on demand.”

**Ben Shneiderman**

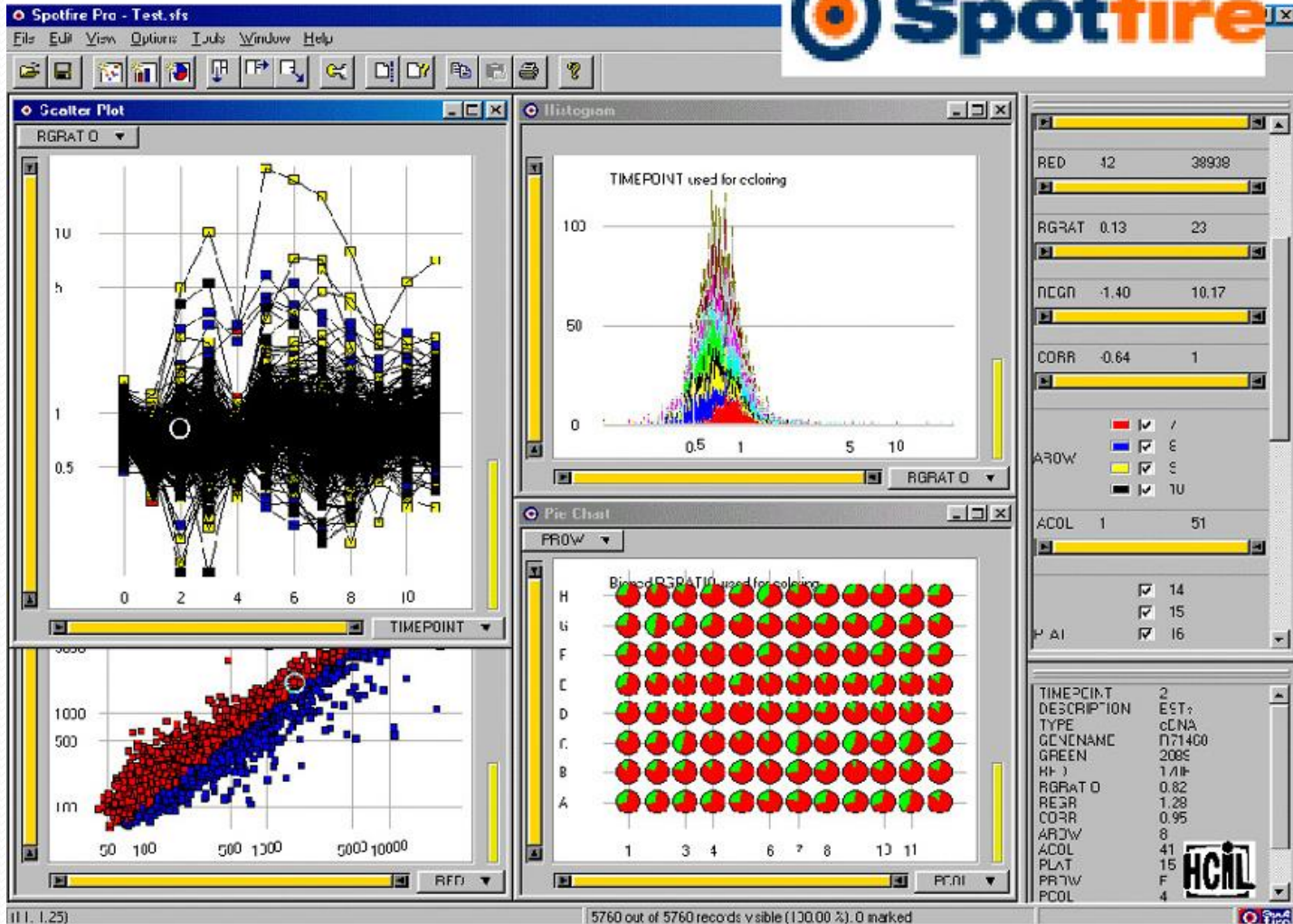


# Data Visualization: Interaction



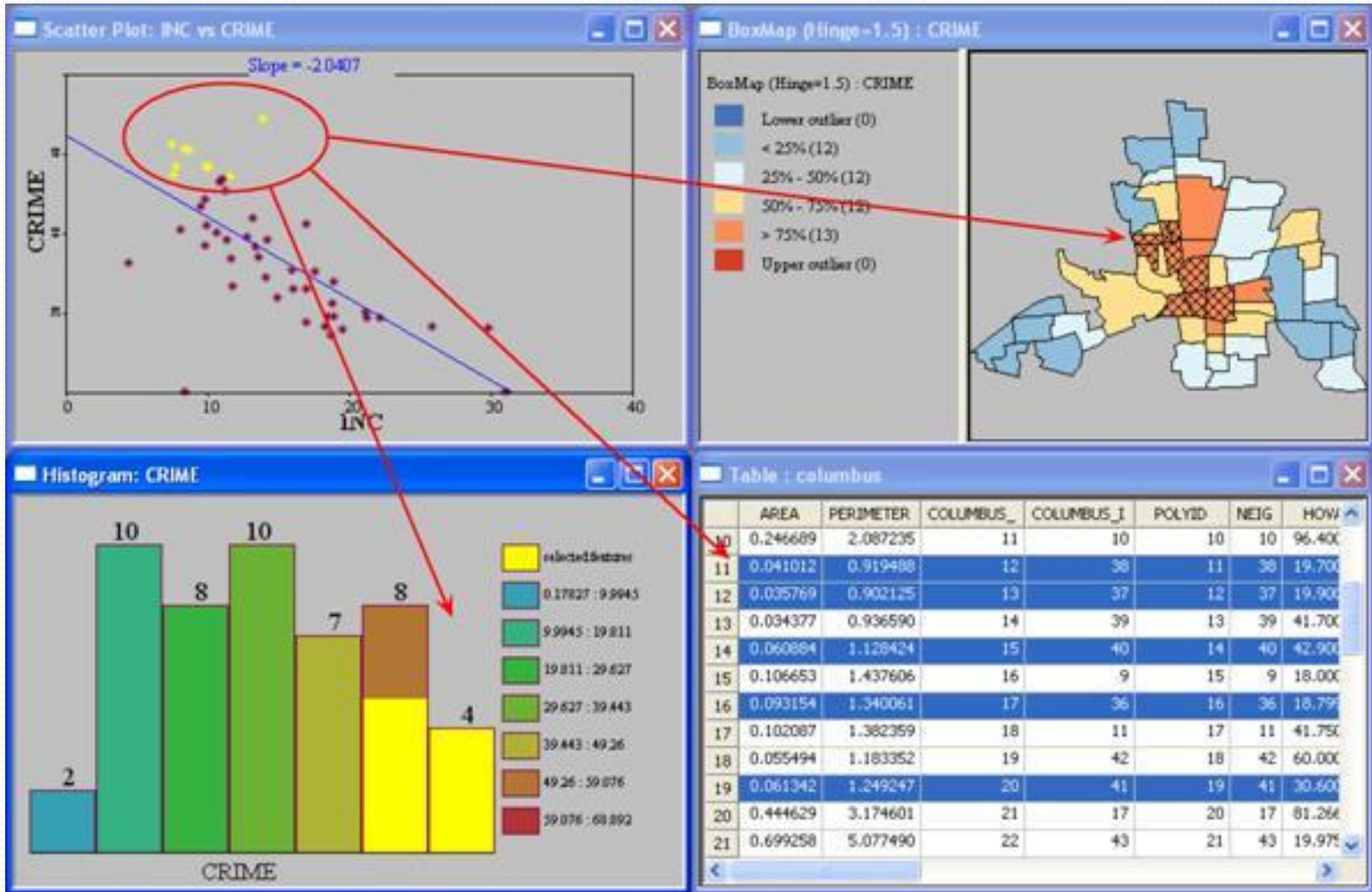
[http://www.useit.com/papers/information\\_overload/](http://www.useit.com/papers/information_overload/)

# Data Visualization: Interaction



[http://www.isr.umd.edu/research/research\\_briefs/older\\_accomplishments/039\\_Starfield/welcome.html](http://www.isr.umd.edu/research/research_briefs/older_accomplishments/039_Starfield/welcome.html)

# Data Visualization: Interaction



<http://www.spatialanalysisonline.com/output/html/EDAESDAandESTDA.html>

# Data Visualization: Interaction

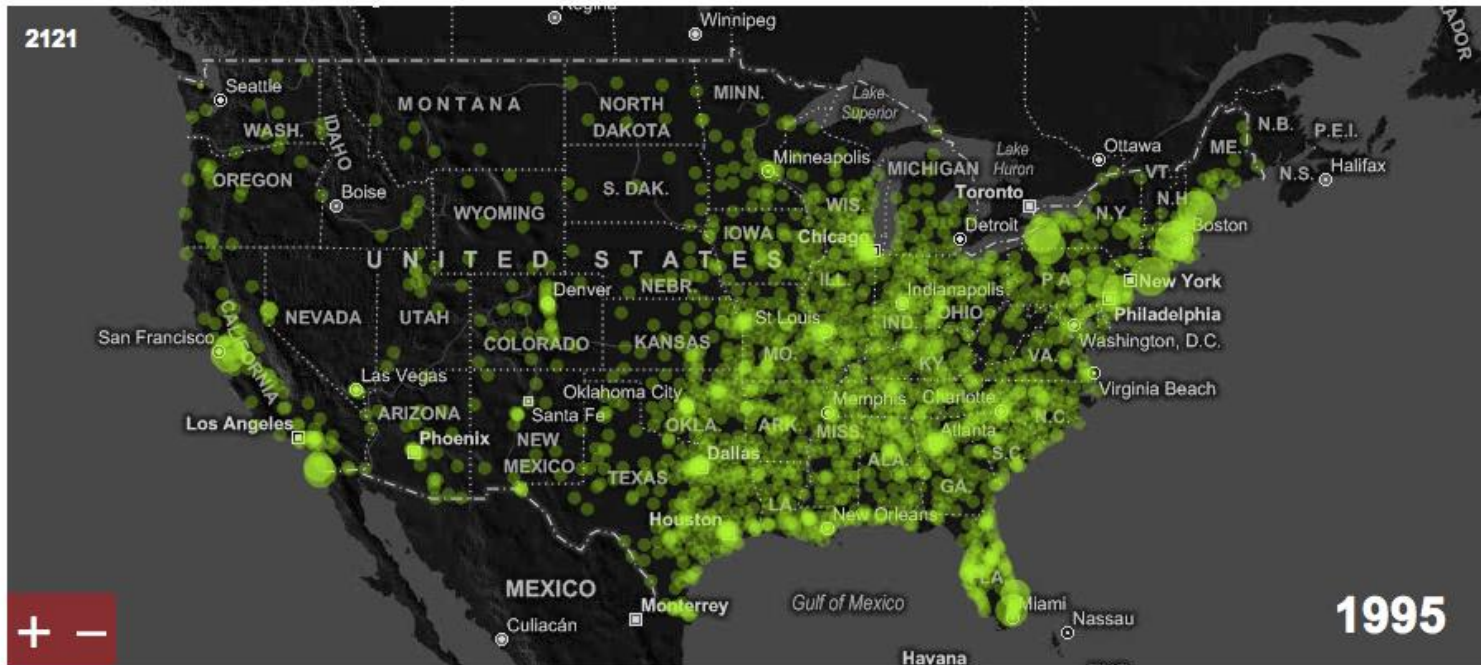


Type terms and press enter to search

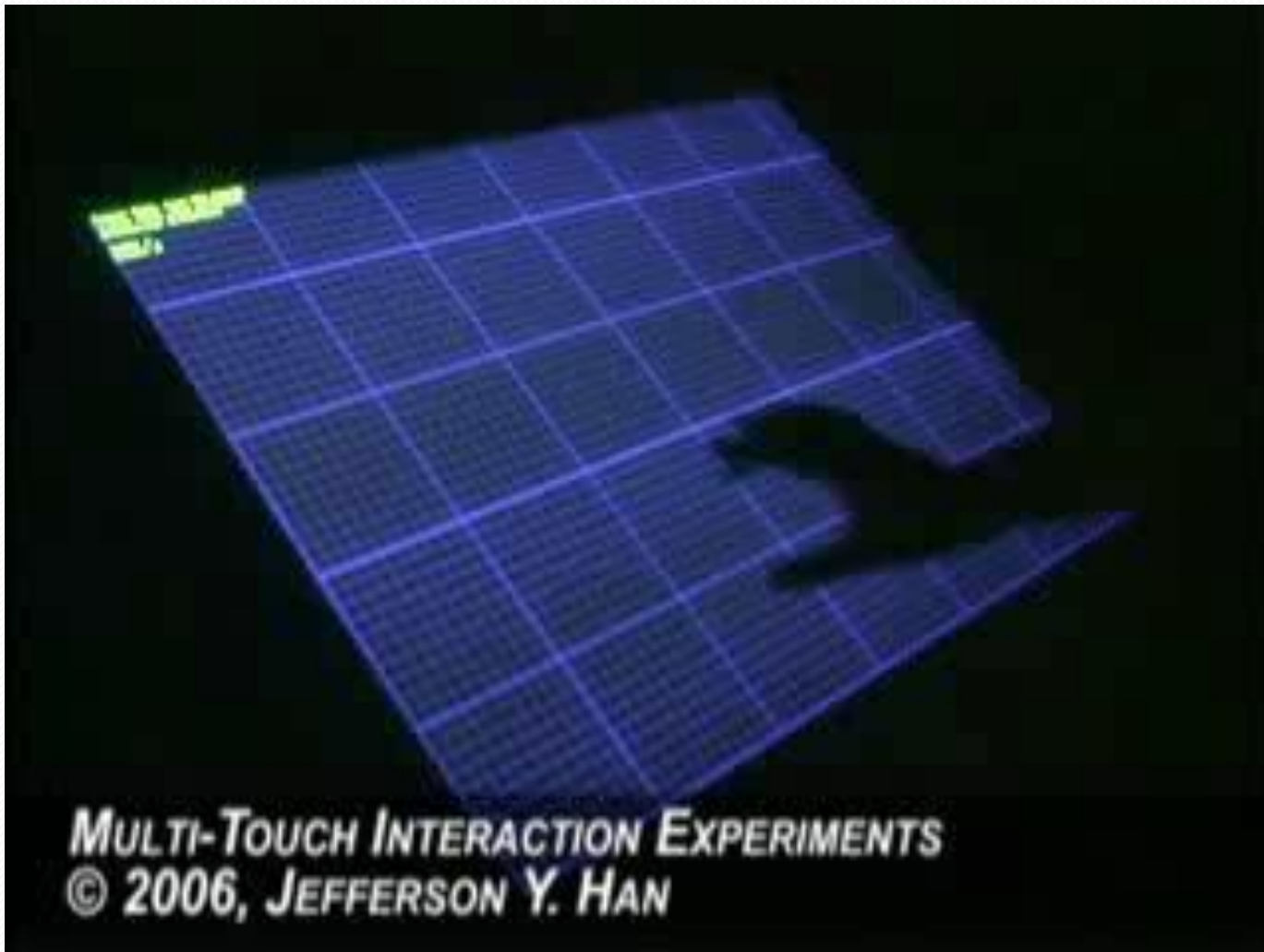


## Watching the Growth of Walmart Across America

Over the weekend, I mapped the spread of Walmart using Modest Maps. It starts slow and then spreads like wildfire in the southeast and makes its way towards the west coast. [Subscribe to FlowingData / Read more...](#)



# Data Visualization: **Interaction**



# Data Visualization: **Interaction**

## Off-The-Desktop Interaction

Microsoft  
Surface



# Data Visualization: **Interaction**

## Off-The-Desktop Interaction



**Vs.**



# Data Visualization: **Toolkits**

# Data Visualization: Toolkits

## Data Visualization Grid

Compiled by:  
Gary George, Perlita Inc.

AXIS

flare

Google code

Google Chart API

Google code

Google Visualization API

JavaScript InfoVis Toolkit

JFreeChart

jQuery Visualize

Open Flash Chart

prefuse

Protovis

SIMILE Widgets

pChart

Style Chart

Action Script  
AJAX  
Java  
PHP

	Area Chart	Bar Chart	Data Table	Gauge	Heat Map	Line Chart	Map	Motion Chart	Network Diagram
AXIS	●	●	●			●		●	
flare	●	●	●			●		●	●
Google code			●	●	●				●
Google Chart API			●	●	●				●
Google code			●	●	●				●
Google Visualization API	●	●	●	●	●	●	●	●	●
JavaScript InfoVis Toolkit			●	●				●	●
JFreeChart	●		●	●		●			
jQuery Visualize	●		●	●	●	●			
Open Flash Chart	●		●	●	●	●			
prefuse	●		●	●		●		●	●
Protovis	●	●	●	●		●	●	●	●
SIMILE Widgets			●	●			●	●	
pChart	●		●	●	●	●			
Style Chart	●	●	●	●	●	●	●		
	Parallel Coordinate	Pie Chart	Radar Chart	Scatter Chart	Spark Line	Timeline	Tree Map	Venn Diagram	Word Cloud

[http://www.perlitalabs.com/Infographics/Comparing\\_Data\\_Visualization\\_Tools.html](http://www.perlitalabs.com/Infographics/Comparing_Data_Visualization_Tools.html)

# Data Visualization Toolkits:

## Prefuse

### the prefuse visualization toolkit

Prefuse is a set of software tools for creating rich interactive data visualizations. The original **prefuse** toolkit provides a visualization framework for the Java programming language. The [prefuse flare](#) toolkit provides visualization and animation tools for ActionScript and the Adobe Flash Player.

Prefuse supports a rich set of features for data modeling, visualization, and interaction. It provides optimized data structures for tables, graphs, and trees, a host of layout and visual encoding techniques, and support for animation, dynamic queries, integrated search, and database connectivity. Prefuse is written in Java, using the Java 2D graphics library, and is easily integrated into Java Swing applications or web applets. Prefuse is licensed under the terms of a [BSD license](#), and can be freely used for both commercial and non-commercial purposes.

The [visualization gallery](#) and [demonstration video](#) provide numerous examples of the types of applications that can be built with the prefuse toolkit.

To learn more about prefuse, take a look at the [user's manual](#) or the [frequently asked questions](#). For users of the alpha version of the toolkit, there is also a [porting guide](#) for migrating to the beta version.

Need help? Visit the [Help Forum on SourceForge.net](#) (You'll need a SourceForge login to post). Please be sure to include detailed information (e.g., stack traces, source code, etc) if you need debugging help.

If you are interested in tools for ActionScript and Flash, see the [prefuse flare](#) project instead.

<http://prefuse.org/>

# Data Visualization Toolkits:

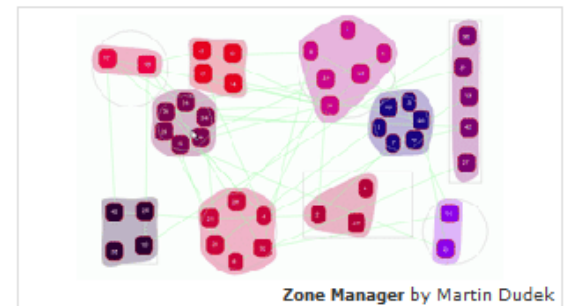
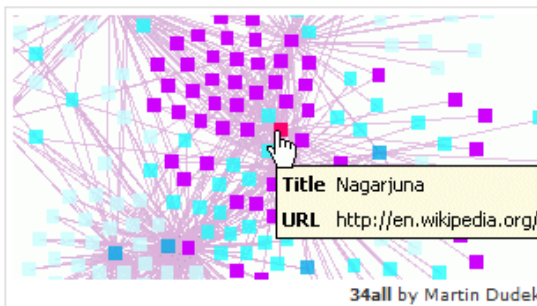
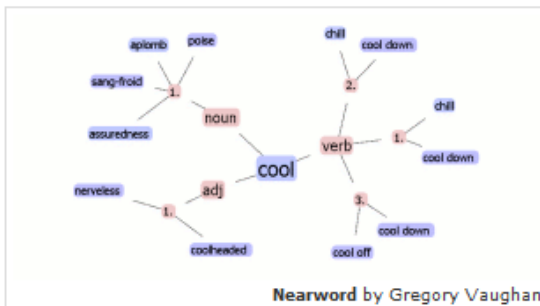
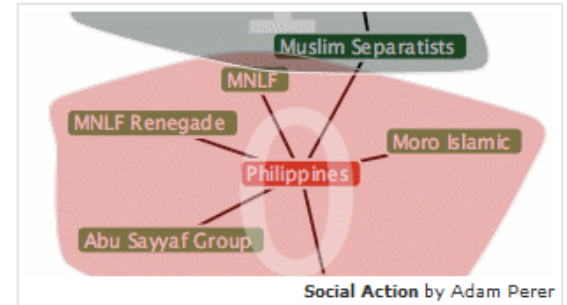
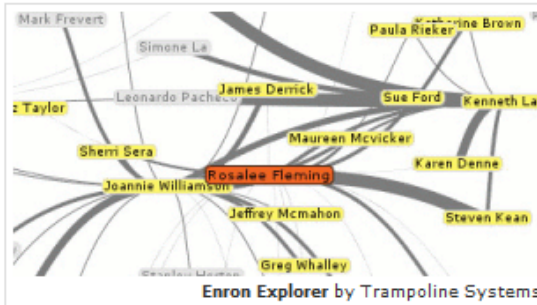
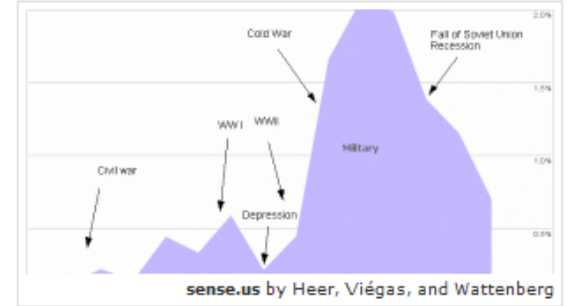
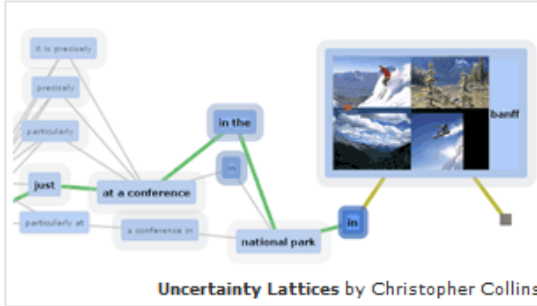
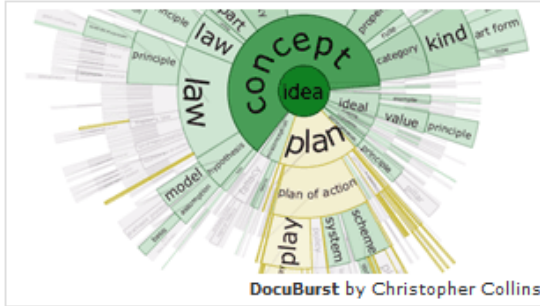
## Prefuse

**prefuse**

INFORMATION VISUALIZATION TOOLKIT

Home | Dow

### visualization gallery



# Data Visualization Toolkits:

## JFreeChart

JFreeChart is a free 100% Java chart library that makes it easy for developers to display professional quality charts in their applications. JFreeChart's extensive feature set includes: a consistent and well-documented API, supporting a wide range of chart types; a flexible design that is easy to extend, and targets both server-side and client-side applications; support for many output types, including Swing components, image files (including PNG and JPEG), and vector graphics file formats (including PDF, EPS and SVG); JFreeChart is "open source" or, more specifically, [free software](#). It is distributed under the terms of the [GNU Lesser General Public Licence](#) (LGPL), which permits use in proprietary applications. For a closer look at JFreeChart, please try our [JFreeChart Demo \(web start\)](#) or browse the [Samples](#) page.

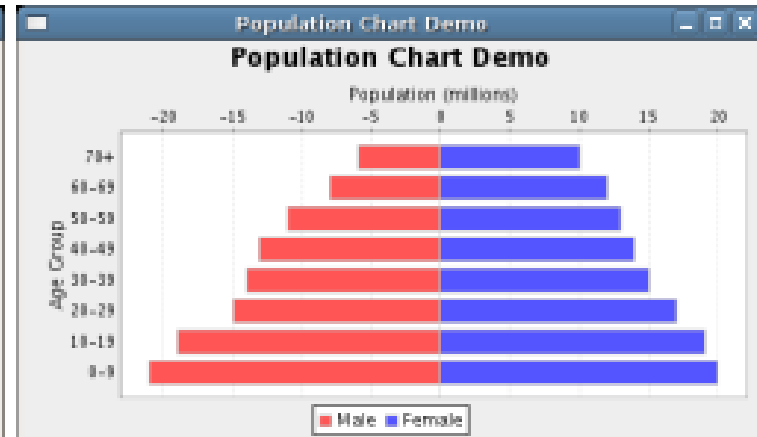
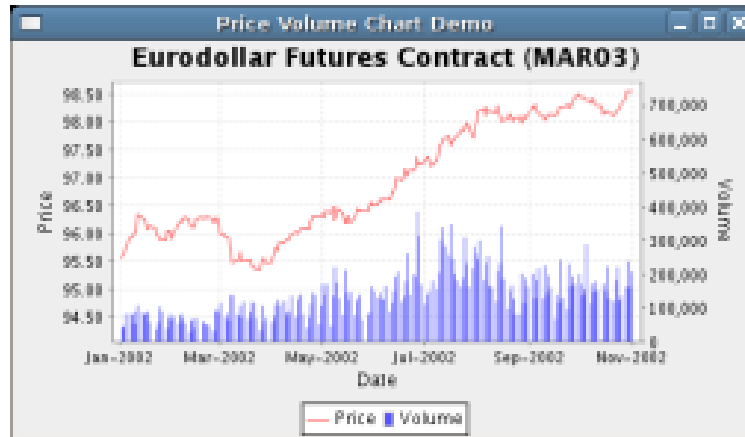
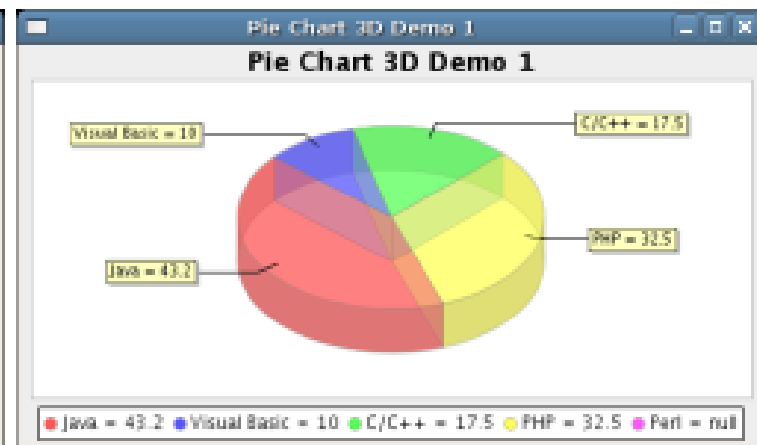
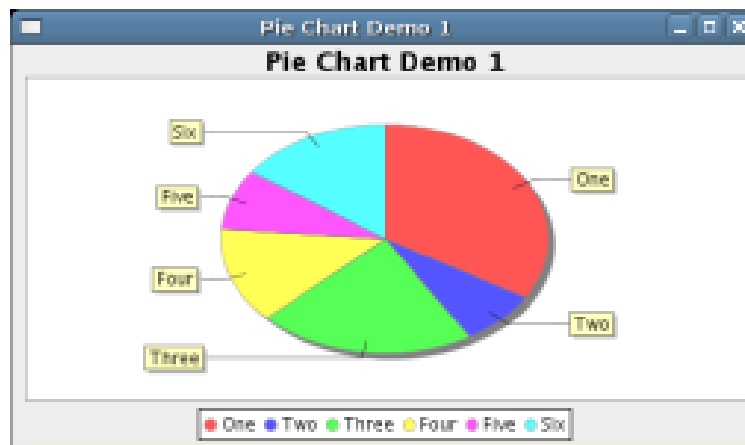
<http://www.jfree.org/jfreechart/>

# Data Visualization Toolkits:

## JFreeChart

### JFreeChart Samples

This page contains examples of the charts that can be produced using JFreeChart. If you'd prefer to see a live demo, please try our [JFreeChart Demo \(web start\)](#).



# Ασκήσεις(προαιρετικές)

- XXXXXXXXXXXXXXXX
- XXXXXXXXXXXXXXXX

# Σύνοψη Μαθήματος

- ΥΥΥΥΥ
- ΥΥΥΥΥ
- ΥΥΥΥΥΥΥΥΥΥ
- ΥΥΥΥΥΥΥΥΥΥ

# Βιβλιογραφία - Where to Learn More

Several universities have developed dedicated graduate programs:

The University of Maryland, Stanford, the University of North Carolina, the University of California, Berkeley, and Georgia Tech are a few of the finest,

Only one academic journal: *Information Visualization Journal*, published quarterly by Palgrave Macmillan,

A few smaller publications: such as the *Visual Business Intelligence Newsletter*,

Conferences dedicated to the field are also few: IEEE's *VisWeek*, which includes the InfoVis and VAST (Visual Analytics Science and Technology) sub-conferences that are dedicated entirely to data visualization, r

Other conferences: CHI (Computer-Human Interaction) and SIGGRAPH.

## CHI - Human Factors in Computing Systems

[1982](#)      [1983](#)      [1985](#)      [1986](#)      [1987](#)      [1988](#)      [1989](#)  
[1990](#)      [1991](#)      [1992](#)      [1993](#)      [1994](#)      [1995](#)      [1996](#)  
[1997](#)      [1998](#)      [1999](#)      [2000](#)      [2001](#)      [2002](#)      [2003](#)  
[2004](#)      [2005](#)      [2006](#)      [2007](#)      [2008](#)      [2009](#)      [2010](#)

Next conference is coming up [07 May 2011](#) in Vancouver, BC, Canada

## SIGGRAPH - International Conference on Computer Graphics and Interactive Techniques

[1974](#)      [1975](#)      [1976](#)      [1977](#)      [1978](#)      [1979](#)      [1980](#)  
[1981](#)      [1982](#)      [1983](#)      [1984](#)      [1985](#)      [1986](#)      [1987](#)  
[1988](#)      [1989](#)      [1990](#)      [1991](#)      [1992](#)      [1993](#)      [1994](#)  
[1995](#)      [1996](#)      [1997](#)      [1998](#)      [1999](#)      [2000](#)      [2001](#)  
[2002](#)

Next conference is coming up [09 Aug 2011](#) in Vancouver, Canada

## InfoVis - IEEE Symposium on Information Visualization

[1995](#)      [1997](#)      [1998](#)      [1999](#)      [2000](#)      [2001](#)      [2002](#)  
[2003](#)      [2004](#)      [2005](#)

## The Information comes from:

[Few](#), Stephen (2010).  
*Encyclopedia entry on Data Visualization for Human Perception*. Retrieved 21 March 2011 from Interaction-Design.org:  
[http://www.interaction-design.org/encyclopedia/data\\_visualization\\_for\\_human\\_perception.html](http://www.interaction-design.org/encyclopedia/data_visualization_for_human_perception.html)

# Βιβλιογραφία - Where to Learn More

**Several good books** have been written about data visualization. The following, in **chronological order**, are especially useful for surveying the field and as a source of basic instruction:

[Tufte](#), Edward R. (1983): The Visual Display of Quantitative Information. Cheshire, CT, [Graphics Press](#)

All four of Tufte's books are exceptional, but his first is the best. It makes an inspiring case for graphical excellence.

[Cleveland](#), William S. (1994): The Elements of Graphing Data. [Hobart Press](#)

Data visualization practices focused on the needs of statisticians.

[Harris](#), Robert L. (2000): Information Graphics: A Comprehensive Illustrated Reference. [Oxford University Press, USA](#)

An encyclopedic reference for information graphics.

[Card](#), Stuart K., [Mackinlay](#), Jock D. and [Shneiderman](#), Ben (eds.) (1999): Readings in Information Visualization: Using Vision to Think. [Academic Press](#)

An overview of the best academic research in the field as of the publication date.

[Few](#), Stephen (2004): Show Me the Numbers: Designing Tables and Graphs to Enlighten. [Analytics Press](#)

An accessible, practical, and comprehensive guide to the design of tables and graphs for communication.

[Ware](#), Colin (2008): Visual Thinking: for Design. [Morgan Kaufmann](#)

An eloquent introduction to visual perception and cognition as it relates to data visualization.

[Few](#), Stephen (2009): Now You See It: Simple Visualization Techniques for Quantitative Analysis. [Analytics Press](#)

## [The Information comes from:](#)

[Few](#), Stephen (2010). *Encyclopedia entry on Data Visualization for Human Perception*. Retrieved 21 March 2011 from Interaction-Design.org: [http://www.interaction-design.org/encyclopedia/data\\_visualization\\_for\\_human\\_perception.html](http://www.interaction-design.org/encyclopedia/data_visualization_for_human_perception.html)

# Βιβλιογραφία - Where to Learn More

Many **blogs** and **online discussion forums** feature data visualization - some thoughtfully, based on expertise, and some with the shallowness that is often found on the Web. Here are a few of the best:

[Tufte.com](#) (Edward Tufte)

[Perceptual Edge](#) (Stephen Few)

[Eager Eyes](#) (Robert Kosara)

[Visual Complexity](#) (Manuel Lima)

[Flowing Data](#) (Nathan Yau)

[Pictures of Numbers](#) (Mike Dickison)

[Instant Cognition](#) (Clint Ivy)

## **The Information comes from:**

[Few](#), Stephen (2010). *Encyclopedia entry on Data Visualization for Human Perception*. Retrieved 21 March 2011 from Interaction-Design.org: [http://www.interaction-design.org/encyclopedia/data\\_visualization\\_for\\_human\\_perception.html](http://www.interaction-design.org/encyclopedia/data_visualization_for_human_perception.html)

# Επόμενο μάθημα

- XXXXXXXXXXXX