

# Discrete-Time Signal Processing

Lectures 18-19

FIR Digital Filter Design Methods

# Designing FIR Filters

- Advantages of FIR filters:
  1. more phase control--can design filters that are exactly linear phase
  2. guaranteed stability--FIR filters have only zeros, no non-zero, finite poles
  3. can match any arbitrary design specification to arbitrary precision with sufficient filter length
  4. several excellent, well-understood, design techniques
  5. easy to implement

# FIR Filter Basics

- FIR filters have the characteristic:

$h(n) \neq 0$  for a finite range of  $n$  (e.g.,  $n = 0, 1, \dots, M$ )

- FIR filters designed to match ideal frequency response:

$H_{id}(e^{j\omega}) \longleftrightarrow h_{id}(n)$  (which is infinite in extent)

- How to do this?

# Windowing Method

⇒ use a Rectangular Window to weight the ideal response

# Windowing Method

- Generalize this concept of weighting the ideal sequence by a finite duration window  $\Rightarrow$  Window Design Method

Want  $W(e^{j\omega})$  to be as close to an impulse as possible, in order to reduce the negative effects of ringing  $\Rightarrow$  need a window with what?

# Window Designs

- Example--Rectangular Window

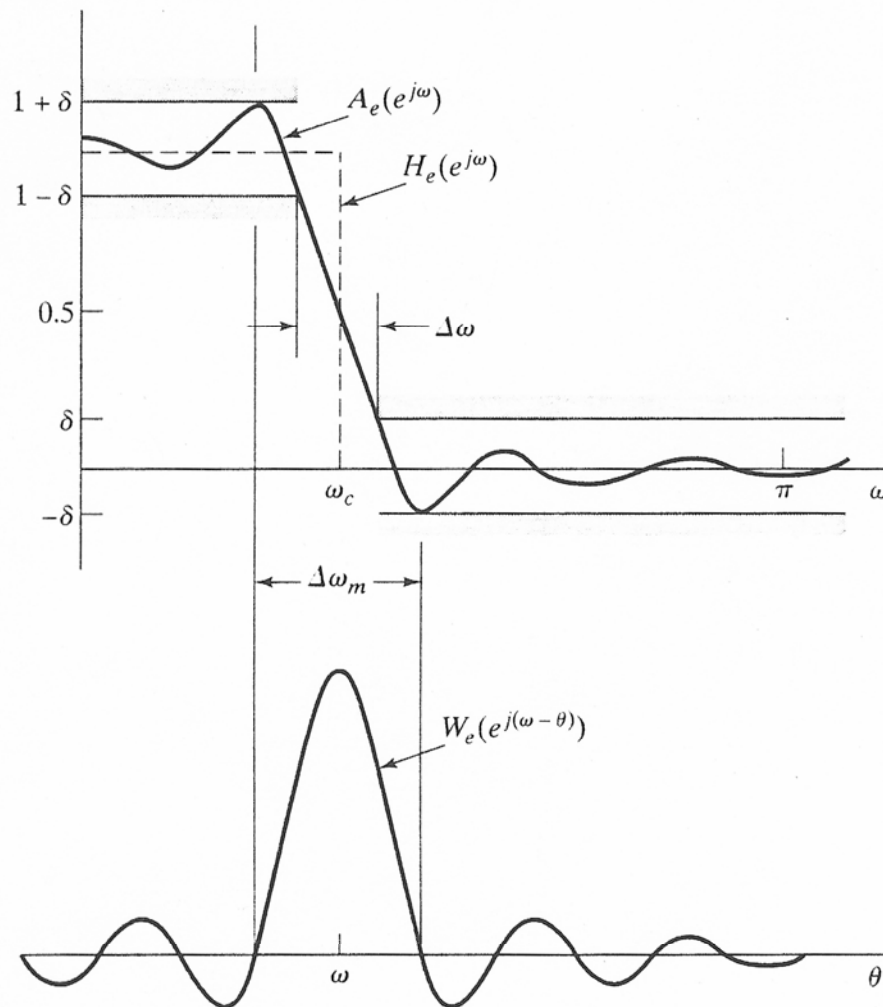
$$w(n) = 1 \quad 0 \leq n \leq M$$
$$= 0 \quad \textit{otherwise}$$

$$W(e^{j\omega}) = e^{-j\omega M/2} \frac{\sin[\omega/2(M+1)]}{\sin(\omega/2)}$$

# Window Designs

- Rectangular Window Properties:
  1. main lobe width controls:
  2. side lobe area controls:
- If  $M$  increases  $\Rightarrow$
- The sharp transitions of the windowed sequence at  $n = 0$  and  $n = M$  cause large ripples in the filter  $\Rightarrow$  use more gradually tapering windows
- As  $M \rightarrow \infty$ , the rectangular window corresponds to no windowing, i.e.,  $W(e^{j\omega}) = \delta(\omega)$  and  $H(e^{j\omega}) = H_{id}(e^{j\omega})$  (i.e., no truncation of  $h_{id}(n)$ )

# Effect of Window at Discontinuity



- Consider ideal LPF with cutoff  $\omega_c$
- The window frequency response is centered on the discontinuity
  - width between peak overshoots is window main lobe width
  - approximation is symmetric around  $\omega = \omega_c$

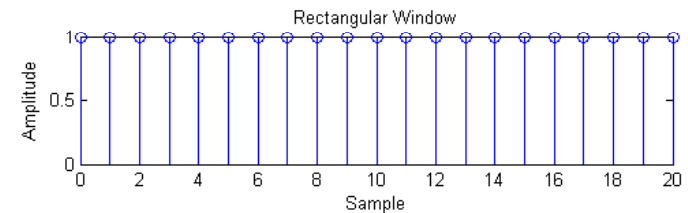


# Window Designs

1. Rectangular:  $w_R(n) = 1 \quad 0 \leq n \leq M$   
 $= 0 \quad \textit{otherwise}$

Main Lobe Width  $\sim \frac{4\pi}{(M+1)}$

Peak Side Lobe Amplitude = -13 dB



2. Bartlett (Triangular):

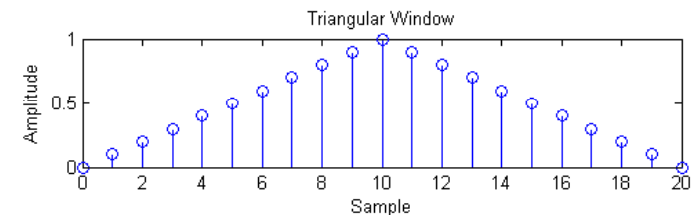
$$w_B(n) = 2n/M \quad 0 \leq n \leq M/2$$
$$= 2 - 2n/M \quad M/2 < n \leq M$$
$$= 0 \quad \textit{otherwise}$$

Main Lobe Width  $\sim \frac{8\pi}{M}$

Peak Side Lobe Amplitude = -25 dB

$$w_B(n) = w_R(n) * w_R(n) \quad (M/2 \text{ point Rect. window})$$

$\Rightarrow$  Main Lobe twice as large as for RW

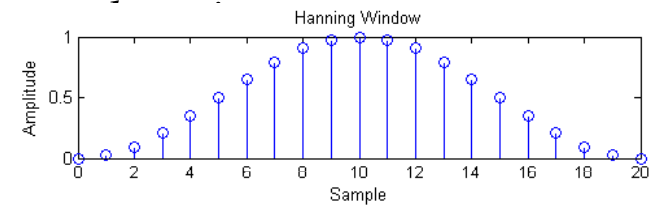


# Window Designs

3. Hanning:  $w_{HN}(n) = 0.5 - 0.5 \cos(2\pi n / M) \quad 0 \leq n \leq M$   
 $= 0$

Main Lobe Width  $\sim \frac{8\pi}{M}$

Peak Side Lobe Amplitude = -31 dB

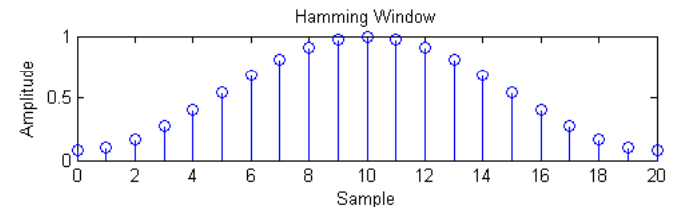


4. Hamming:

$w_{HM}(n) = 0.54 - 0.46 \cos(2\pi n / M) \quad 0 \leq n \leq M$   
 $= 0 \quad \textit{otherwise}$

Main Lobe Width  $\sim \frac{8\pi}{M}$

Peak Side Lobe Amplitude = -41 dB



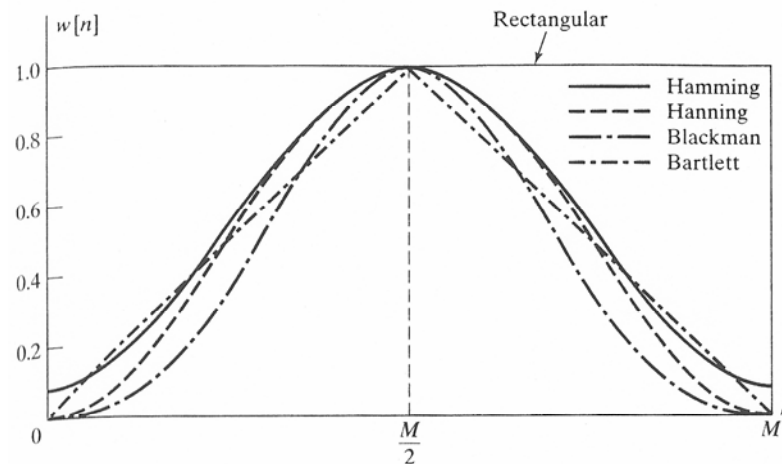
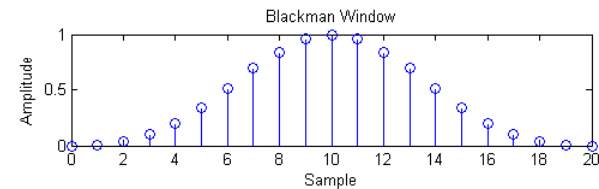
# Window Designs

## 5. Blackman:

$$w_B(n) = 0.42 - 0.5 \cos(2\pi n / M) + 0.08 \cos(4\pi n / M) \quad 0 \leq n \leq M$$
$$= 0 \quad \textit{otherwise}$$

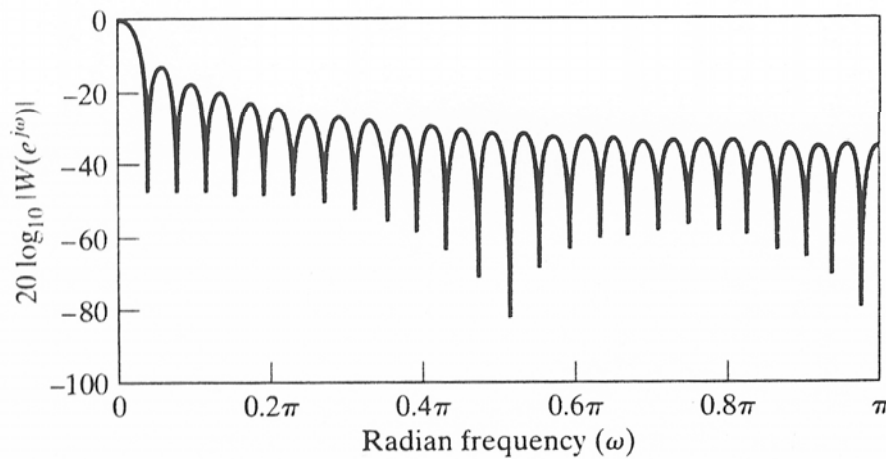
$$\text{Main Lobe Width} \sim \frac{12\pi}{M}$$

$$\text{Peak Side Lobe Amplitude} = -57 \text{ dB}$$

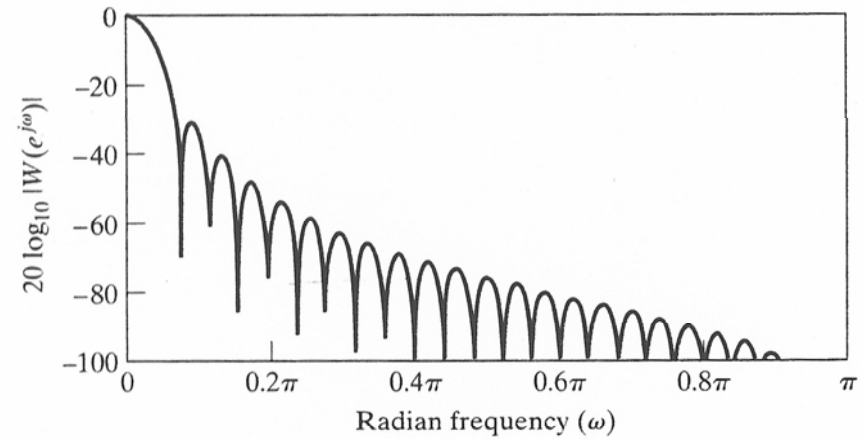


Note: all windows are symmetric  $\Rightarrow$

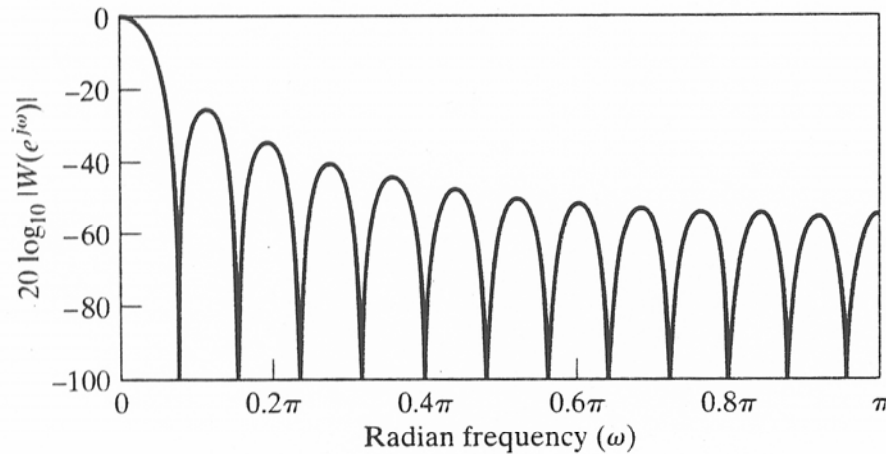
# Window Frequency Responses



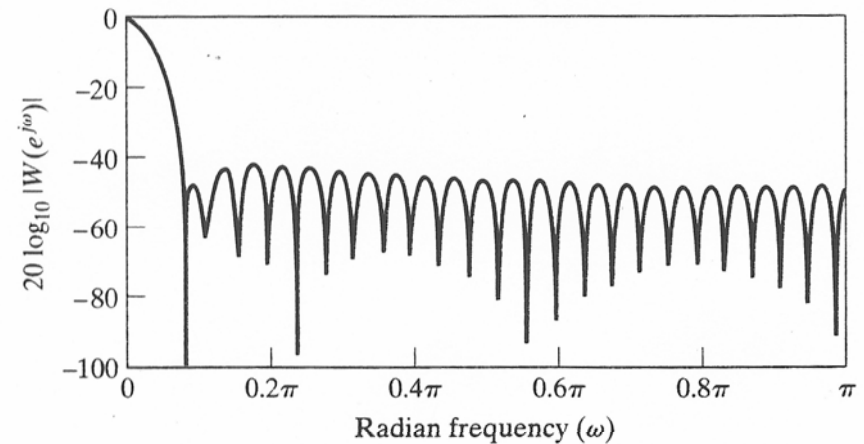
(a)



(c)



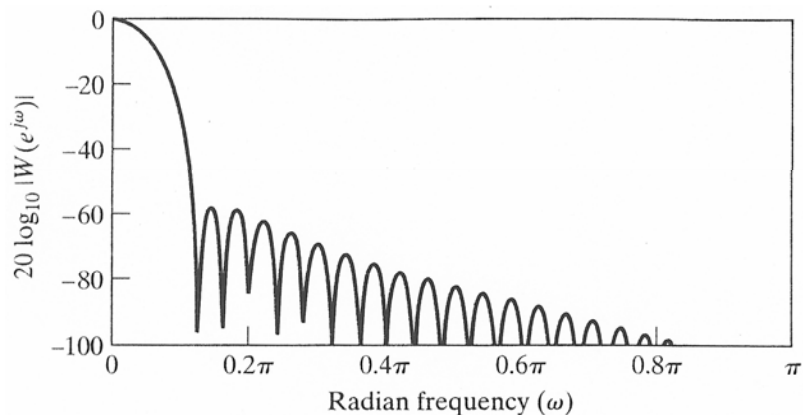
(b)



(d)

Log magnitude responses of windows with  $M=50$ ; a) Rectangular, b) Triangular, c) Hanning, d) Hamming

# Window Frequency Responses



Log magnitude response for  
M=50 Blackman window

(e)

**TABLE 7.1** COMPARISON OF COMMONLY USED WINDOWS

Type of Window	Peak Side-Lobe Amplitude (Relative)	Approximate Width of Main Lobe	Peak Approximation Error, $20 \log_{10} \delta$ (dB)	Equivalent Kaiser Window, $\beta$	Transition Width of Equivalent Kaiser Window
Rectangular	-13	$4\pi/(M+1)$	-21	0	$1.81\pi/M$
Bartlett	-25	$8\pi/M$	-25	1.33	$2.37\pi/M$
Hanning	-31	$8\pi/M$	-44	3.86	$5.01\pi/M$
Hamming	-41	$8\pi/M$	-53	4.86	$6.27\pi/M$
Blackman	-57	$12\pi/M$	-74	7.04	$9.19\pi/M$

# Window Designs

- All windows have the following general properties:
  - their frequency responses are concentrated around  $\omega = 0$
  - it is easy to compute the window,  $w(n)$
  - we can write the window frequency responses as sums of shifted versions of the frequency response of the Rectangular window
- Window Comparisons (from table on previous slide)

# Window Filter Design Example

# Linear Phase Designs

- All the windows we have talked about are symmetric around sample  $M / 2$  for  $M + 1$  point windows; therefore

$$W(e^{j\omega}) = W_e(e^{j\omega})e^{-j\omega M/2}$$

- If the ideal filter response is also symmetric around sample  $M / 2$  for an  $M + 1$  point filter duration, then

$$H_{id}(e^{j\omega}) = H_e(e^{j\omega})e^{-j\omega M/2}$$

- Then we have the result:



# Kaiser Window Designs

- The real window design problem is finding a window that meets specifications on both transition width and ripple with any degree of 'optimality'  $\Rightarrow$  the Kaiser window meets this need
- Kaiser Window Design Problem: find a function that is maximally concentrated around  $\omega = 0$ ; the near-optimal solution is found using Bessel functions (these are related to the Prolate Spheroidal Wave Functions which are the minimum time-space product kernels)

$$w(n) = \frac{I_0 \left[ \beta (1 - [(n - \alpha) / \alpha]^2)^{1/2} \right]}{I_0(\beta)} \quad 0 \leq n \leq M$$
$$= 0 \quad \textit{otherwise}$$

with  $\alpha = M / 2$ , and  $I_0(\cdot)$  being the zeroth order modified Bessel function of the first kind

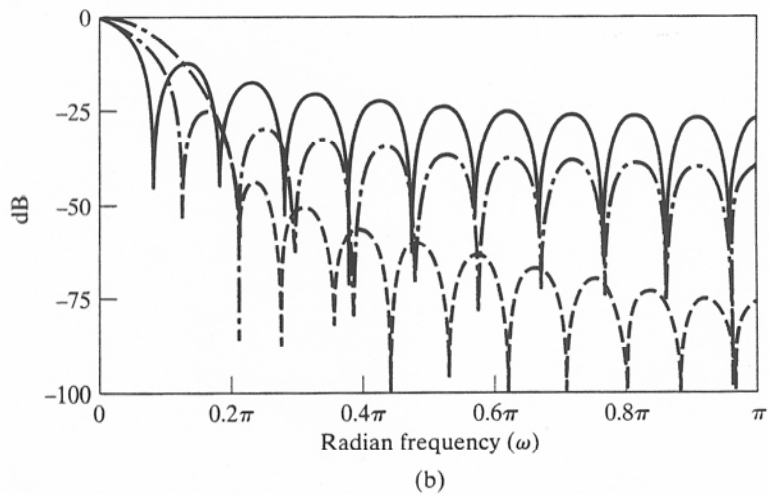
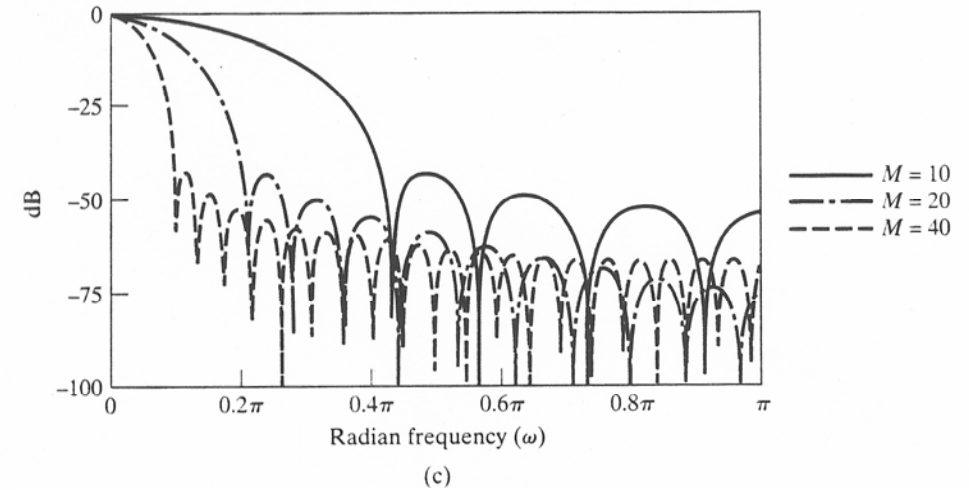
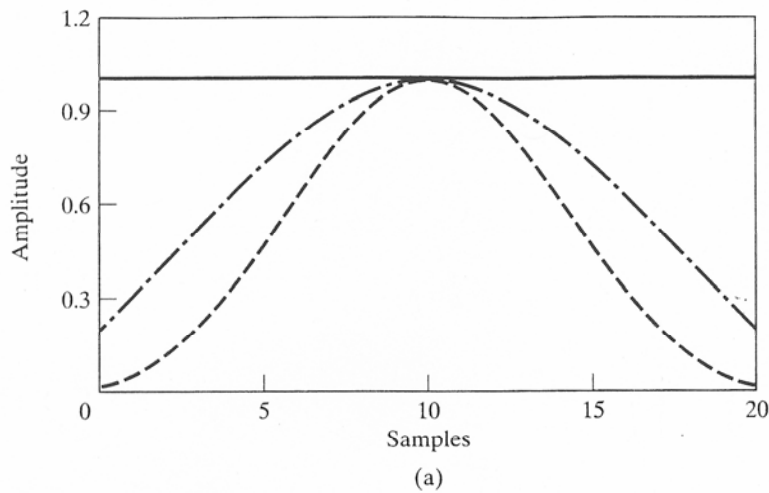
- Window parameters:  $\beta, M$
- Main lobe width and side lobe height can be traded off against each other by varying these parameters

# Kaiser Window Designs

- We can determine  $\beta$ ,  $M$  exactly based on desired ripple,  $\delta$ , and transition band width,  $\Delta\omega = \omega_s - \omega_p$
- Let  $A = -20\log_{10}(\delta)$

$\therefore$  can find Kaiser window parameters easily based on desired filter specifications  $\Rightarrow$  removes the trial-and-error approach and iterations for finding the best/most appropriate window

# Kaiser Window Designs



a) Kaiser windows for  $\beta=0, 3, \text{ and } 6$  and  $M=20$ ; b) Fourier transforms corresponding to windows in a); c) Fourier transforms of Kaiser windows with  $\beta=6$  and  $M=10, 20$  and  $40$

# Kaiser Window LPF

- LPF Specifications:

$$\omega_p = 0.4\pi; \omega_s = 0.6\pi, \delta_1 = 0.01, \delta_2 = 0.001$$

- Since window designed filters must have the same ripple specs, we set  $\delta = 0.001$
- Set ideal cutoff frequency to be:

$$\omega_c = \frac{\omega_p + \omega_s}{2} = 0.5\pi; \Delta\omega = \omega_s - \omega_p = 0.2\pi$$

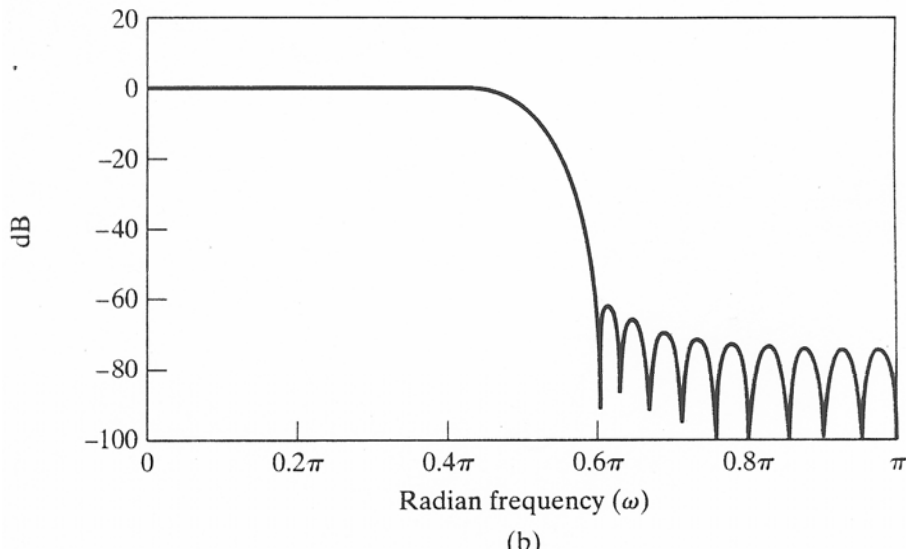
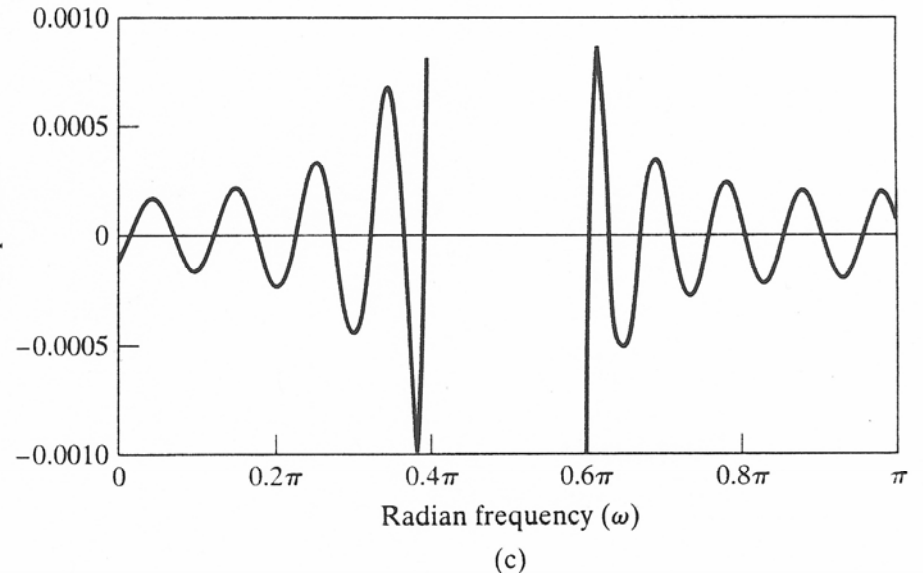
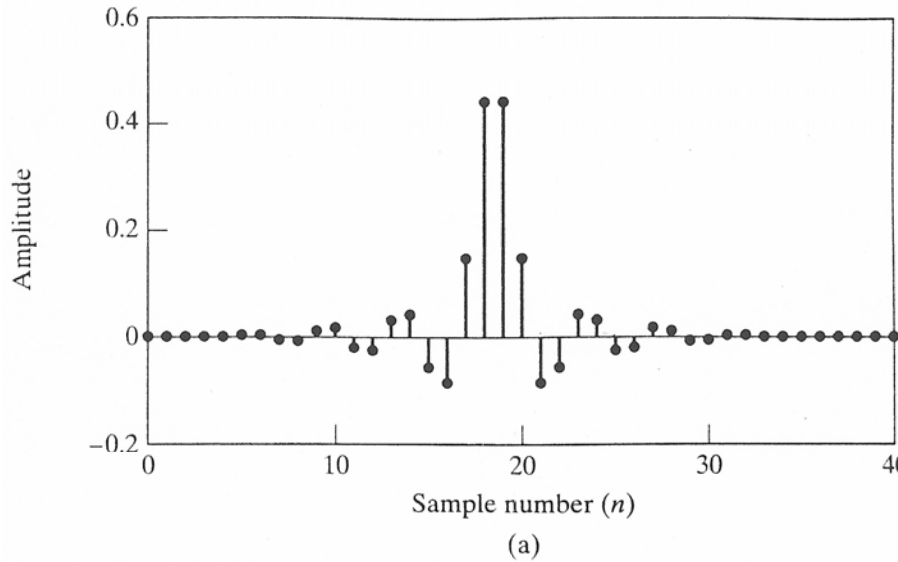
- Kaiser window parameters:

$$A = -20\log_{10}(\delta) = 60 \Rightarrow \beta = 5.653, M = 37$$

- Determine impulse response as:

$$h(n) = \frac{\sin[\omega_c(n - \alpha)]}{\pi n - \alpha} \cdot \frac{I_0\left[\beta(1 - [(n - \alpha)/\alpha]^2)^{1/2}\right]}{I_0(\beta)} \quad 0 \leq n \leq M$$

# Kaiser Window LPF



Kaiser window designed LPF;  
a) impulse response for  $M=37$ ;  
b) log magnitude response; c)  
approximation error

# Equiripple Filter Design

- The windowing method enabled us to design digital filters that were minimum mean squared error designs:

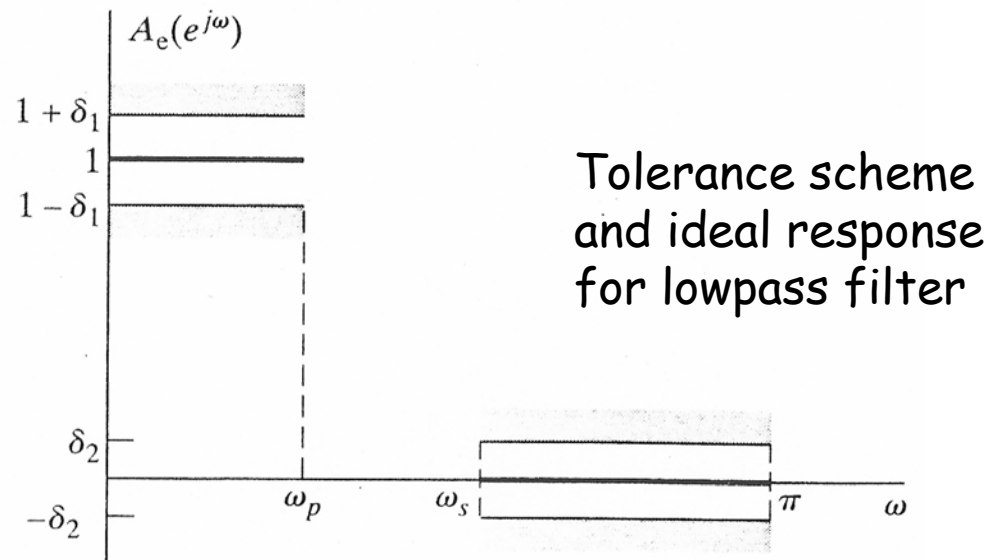
$$\min_{h(n)} \int_{-\pi}^{\pi} |E(\omega)|^2 d\omega = \min_{h(n)} \int_{-\pi}^{\pi} |H_{id}(e^{j\omega}) - H(e^{j\omega})|^2 d\omega$$

- There are other criteria that can be used to design digital filters including:

- minimax ripple:  $\min_{h(n)} \left[ \max_{\omega} E(\omega) \right]$

- Such designs are called equiripple designs

# Equiripple Filter Design



- Given the ideal response,  $H_{id}(e^{j\omega})$  in only the passband and stopband, find  $h(n)$ ,  $n = 0, 1, \dots, M$  with (generalized) linear phase such that it achieves the minimum values of  $\delta_1$  or  $\delta_2$  or both simultaneously
- Design issues:
  1. recognizing when the given filter is optimum  $\Rightarrow$  alternation theorem
  2. determining the coefficients of the optimal filter  $\Rightarrow$  remez algorithm

# Equiripple Filter FR

- Assume  $h(n)$  has even symmetry, i.e.,  $h(n) = h(M - n)$  and odd length ( $M$  is even)  $\Rightarrow$  Type I filter

$$h_e(n) = h(n + M / 2) \Rightarrow h_e(n) = h_e(-n), \text{ zero phase FIR}$$

$$H(e^{j\omega}) = e^{-j\omega M / 2} A_e(e^{j\omega})$$



# Equiripple Filter FR

- We can express the function  $\cos(\omega n)$  as a Chebyshev polynomial in  $\cos(\omega)$ , i.e.,
  
- We can now express  $A_e(e^{j\omega})$  as:

# Equiripple Filter FR

# Alternation Theorem

- Note that:
  - Thus we see that derivatives of  $A_e(e^{j\omega})$  are zero where the derivatives of  $P(x)$  are zero and at  $\omega = 0, \pi$
  - We can thus define the Alternation Theorem as a weighted approximation error function of the type:

# Alternation Theorem

Minimum error achieved when all error are equiripple

# Alternation Theorem

- Recall the problem we are trying to solve, namely we want to find  $A_e(e^{j\omega})$  to minimize the maximum error, i.e.,

$$\min_{\{h_e(n):0 \leq n \leq L\}} \left( \max_{\omega \in F} |E(\omega)| \right)$$

where  $F$  defines the region of interest (the passband and the stop bands) and  $E(\omega)$  is the weighted error function

- To get the solution we need to use the Alternation Theorem on the transformed problem

# Alternation Theorem

- Let  $F_p$  denote the closed subset consisting of the disjoint union of closed subsets of the real axis  $x$ .  $P(x)$  denotes an  $r^{\text{th}}$ -order polynomial

$$P(x) = \sum_{k=0}^r a_k x^k$$

Also,  $D_p(x)$  denotes a given desired function of  $x$  that is continuous on  $F_p$ ;  $W_p(x)$  is a positive function, continuous on  $F_p$ , and  $E_p(x)$  denotes the weighted error

$$E_p(x) = W_p(x)[D_p(x) - P(x)].$$

The maximum error  $\|E\|$  is defined as

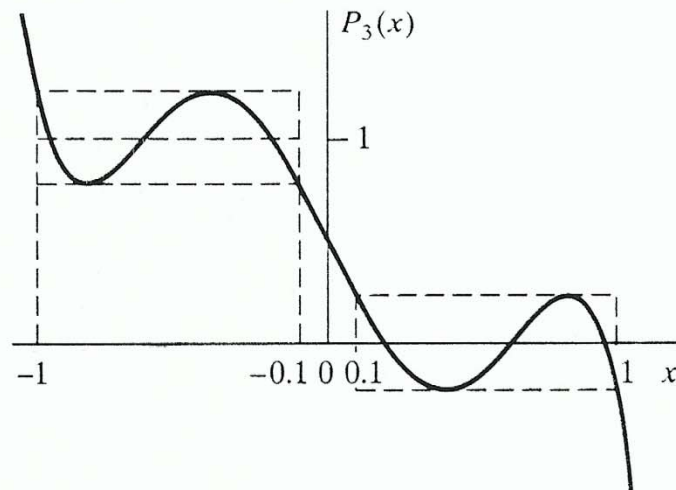
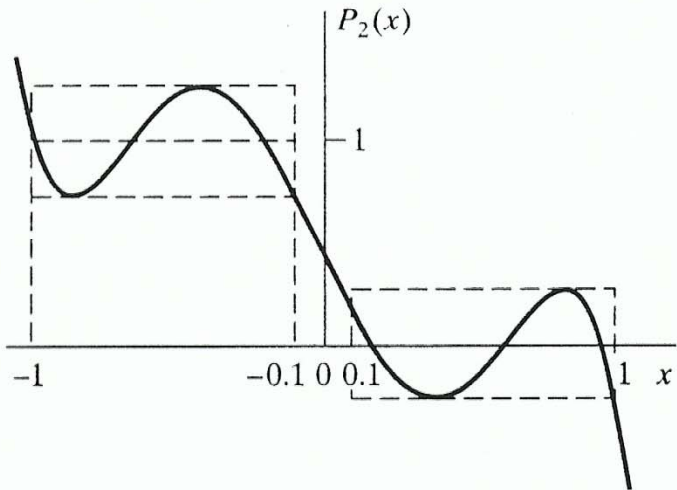
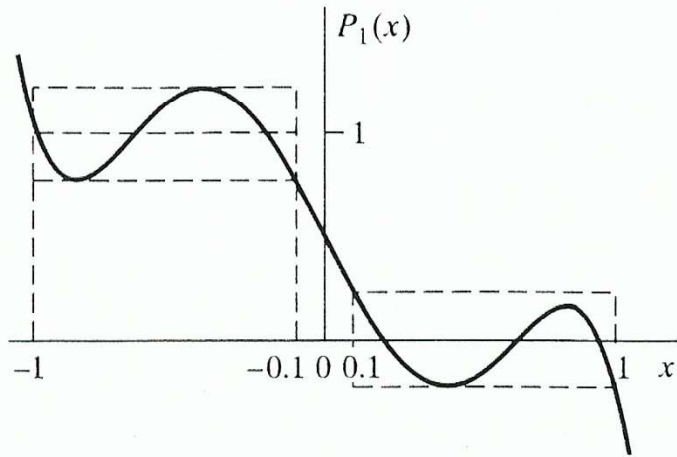
$$\|E\| = \max_{x \in F_p} |E_p(x)|.$$

A necessary and sufficient condition that  $P(x)$  is the unique  $r^{\text{th}}$ -order polynomial that minimizes  $\|E\|$  is that  $E_p(x)$  exhibit *at least*  $(r+2)$  alternations, i.e., there must exist at least  $(r+2)$  values  $x_i$  in  $F_p$  such that  $x_1 < x_2 < \dots < x_{r+2}$  and such that  $E_p(x_i) = -E_p(x_{i+1}) = \pm \|E\|$  for  $i = 1, 2, \dots, (r+1)$ .

# Alternation Theorem

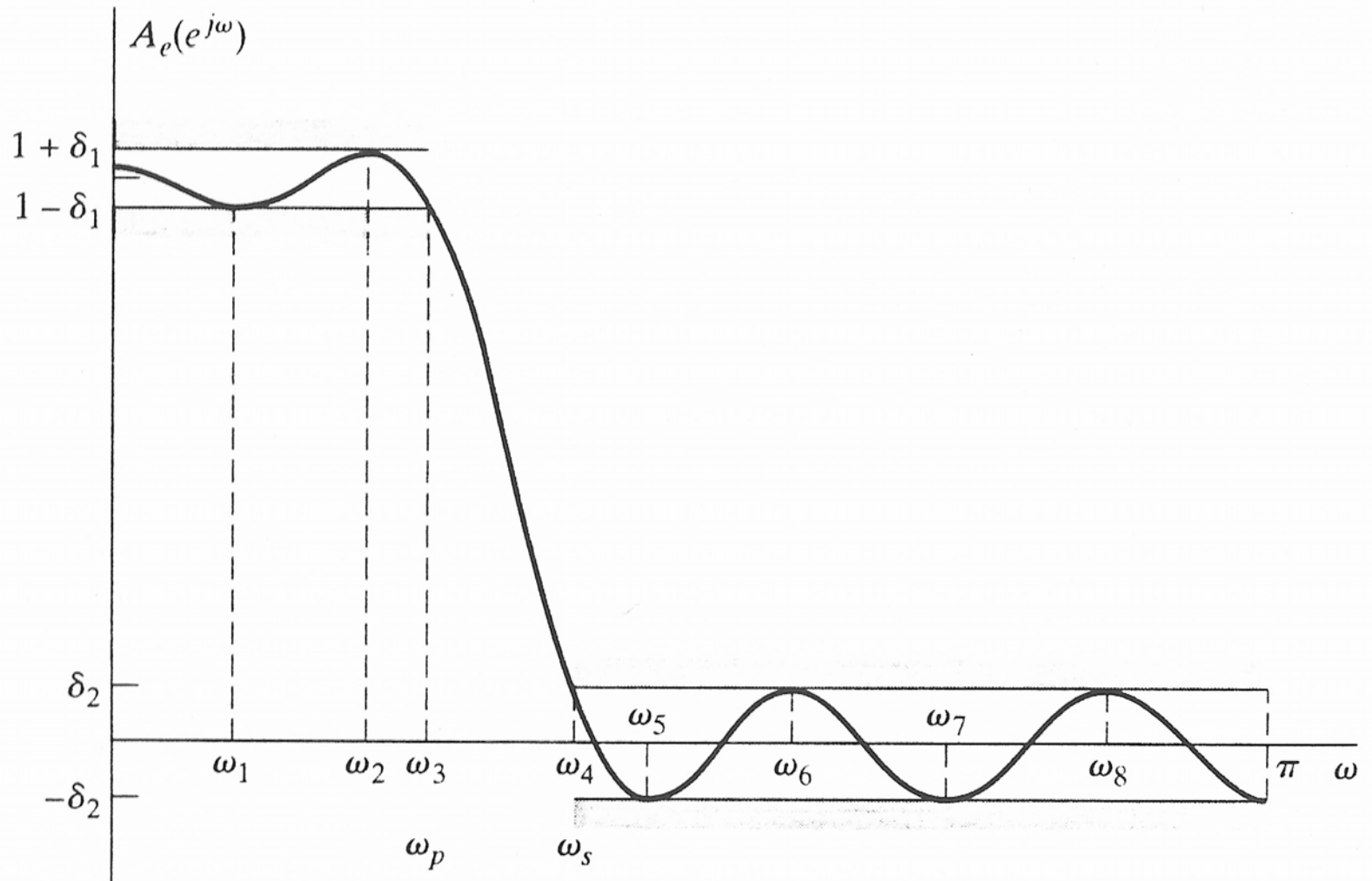
- Alternations are points of maximum error and of alternating sign
- We use the alternation theorem to determine if the polynomial  $P(x)$  is optimal  $\Rightarrow$  filter design is optimal

# Alternation Theorem





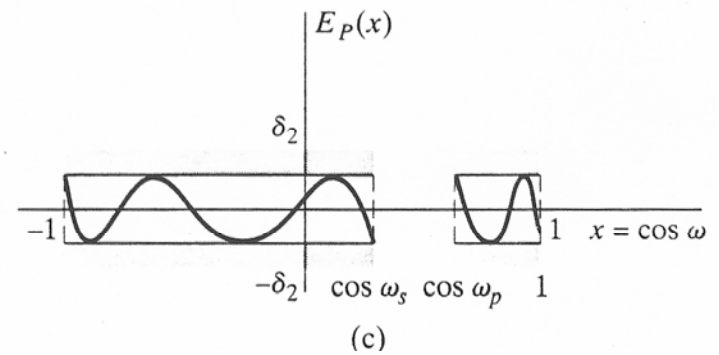
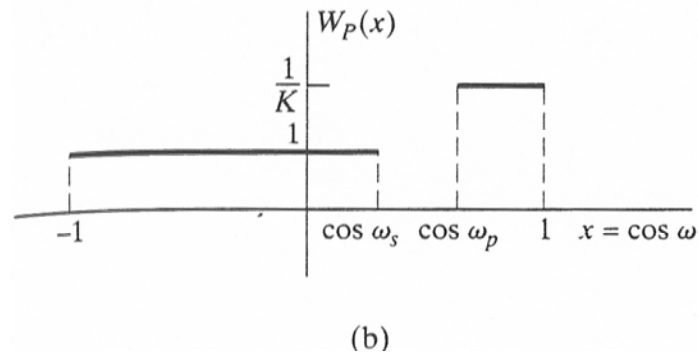
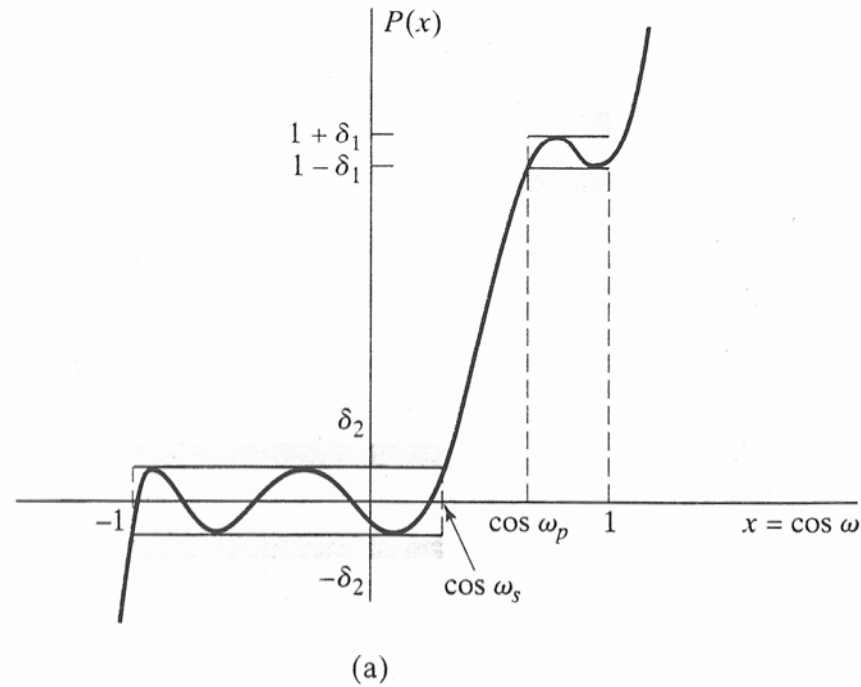
# Alternation Theorem



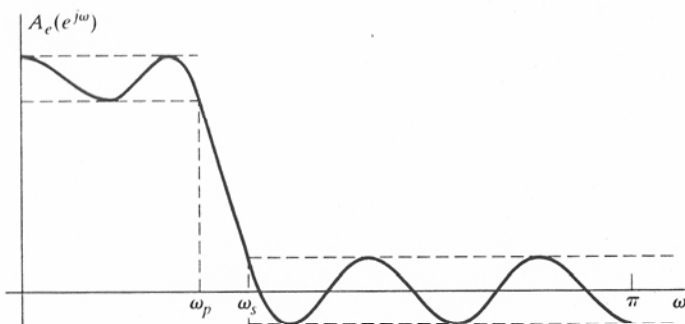
# Alternation Theorem

Equivalent polynomial approximation functions as a function of  $x = \cos(\omega)$ ; a) approximating polynomial; b) weighting function; c) approximation error;

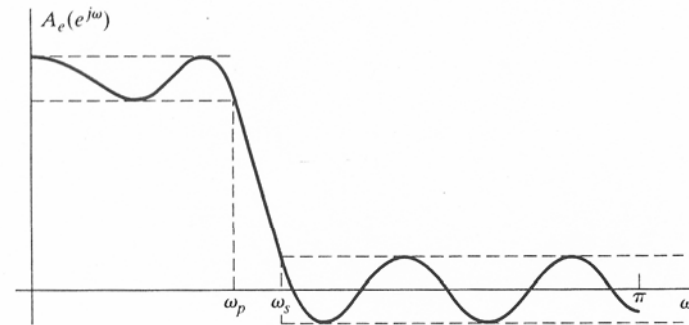
$$K = \delta_1 / \delta_2$$



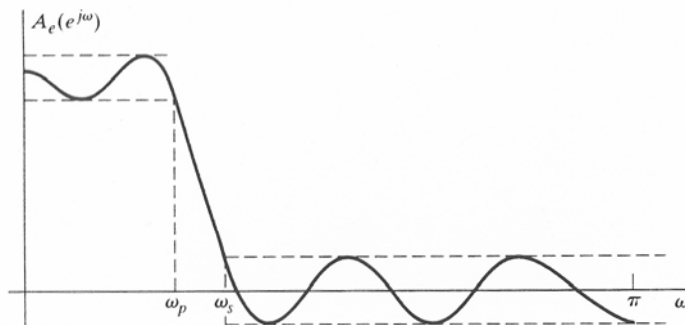
# Alternation Theorem



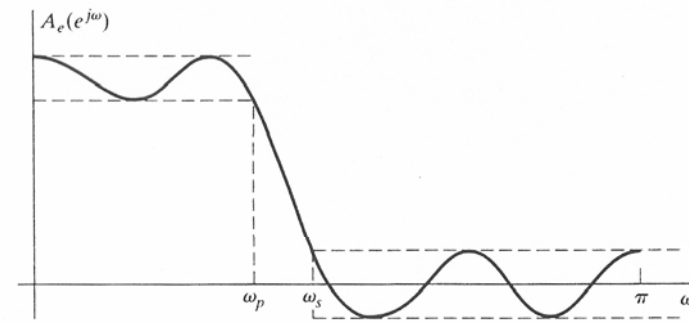
(a)



(c)



(b)



(d)

Possible optimum lowpass filter approximations for  $L=7$ ; a)  $L+3$  alternations (extraripple case); b)  $L+2$  alternations (extremum at  $\omega=\pi$ ); c)  $L+2$  alternations (extremum at  $\omega=0$ ); d)  $L+2$  alternations (extremum at both  $\omega=0$  and  $\omega=\pi$ )

# Alternation Theorem

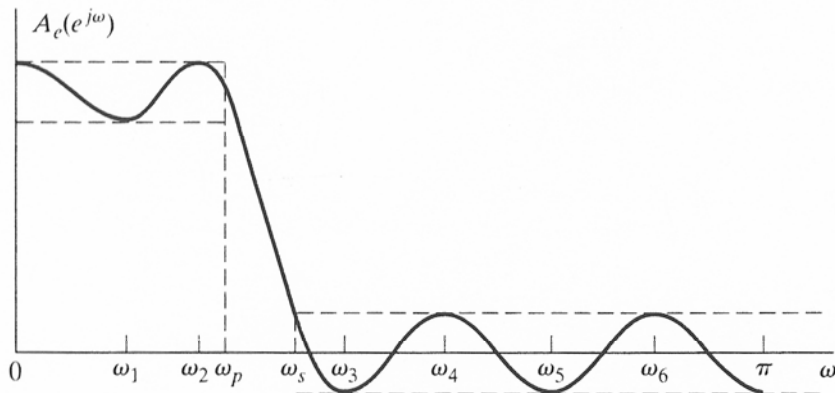


Illustration that the passband edge must be an alternation frequency

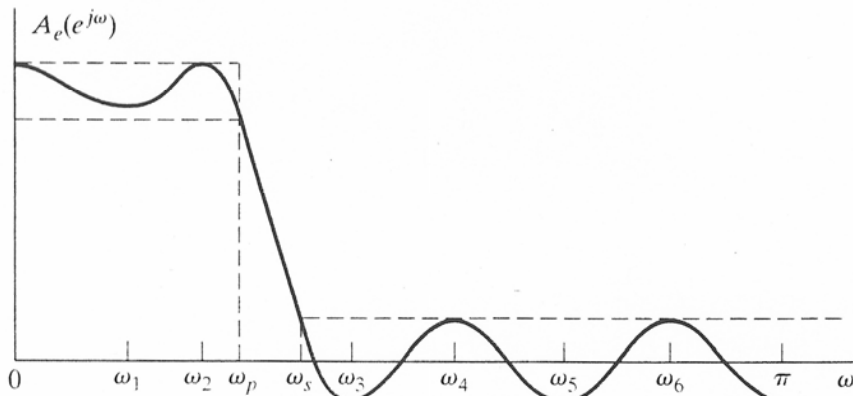


Illustration that the frequency response must be equiripple in the approximation bands

# Alternation Theorem Examples

# Alternation Theorem Examples

# Optimal LPF Conditions

- Optimal (in a minimax sense) LPF satisfies the following conditions:
  1. minimum number of alternations =  $L+2$
  2. maximum number of alternations =  $L+3$  (extraripple case)
    - in the extraripple case  $\omega = 0$  and  $\omega = \pi$  are points of alternation
- To get extraripple designs must have alternations at:
  1. each of the 4 band edges ( $\omega = 0, \omega_p, \omega_s, \pi$ )
  2. internally at  $L-1$  points of zero slopes
  3. total of  $L+3$  alternations

# Optimal LPF Conditions

- Lowpass Filter Conditions for Optimality:
  1. Maximum number of alternations is  $L+3$
  2. Both  $\omega_p$  and  $\omega_s$  must be points of alternation
  3. Optimum Type I filter is equiripple  $\Rightarrow$  all points of zero slope inside the passband and stopband must be points of maximum error (except possibly at  $0, \pi$ )
  4. Transition region must have monotone response



# LPF Examples

# Alternation Theorem Issues

- The Alternation Theorem says that there are  $L+2$  alternation points for any type of filter
  - for lowpass/highpass filters, there are 4 band edges,  $L-1$  zero slopes within bands for a total of  $L+3$  maximum number of alternations
  - for bandpass filters, there are 6 band edges,  $L-1$  zero slopes within bands for a total of  $L+5$  maximum number of alternations; thus there is no problem with "lose one-lose two" alternations; also you can either lose one band edge as a point of alternation, or have one non-equiripple point and possible no alternation at  $\omega = 0, \pi$  and still be optimal

# Alternation Theorem Examples

# Parks-McClellan Filter Design

- Method for determining coefficients of optimal filters
  - Remez exchange algorithm used in the Parks-McClellan algorithm
- The optimal filter satisfies the relations:

$$W(\omega_i) \left[ H_d(e^{j\omega_i}) - A_e(e^{j\omega_i}) \right] = (-1)^{i+1} \delta \quad i = 1, 2, \dots, (L+2)$$

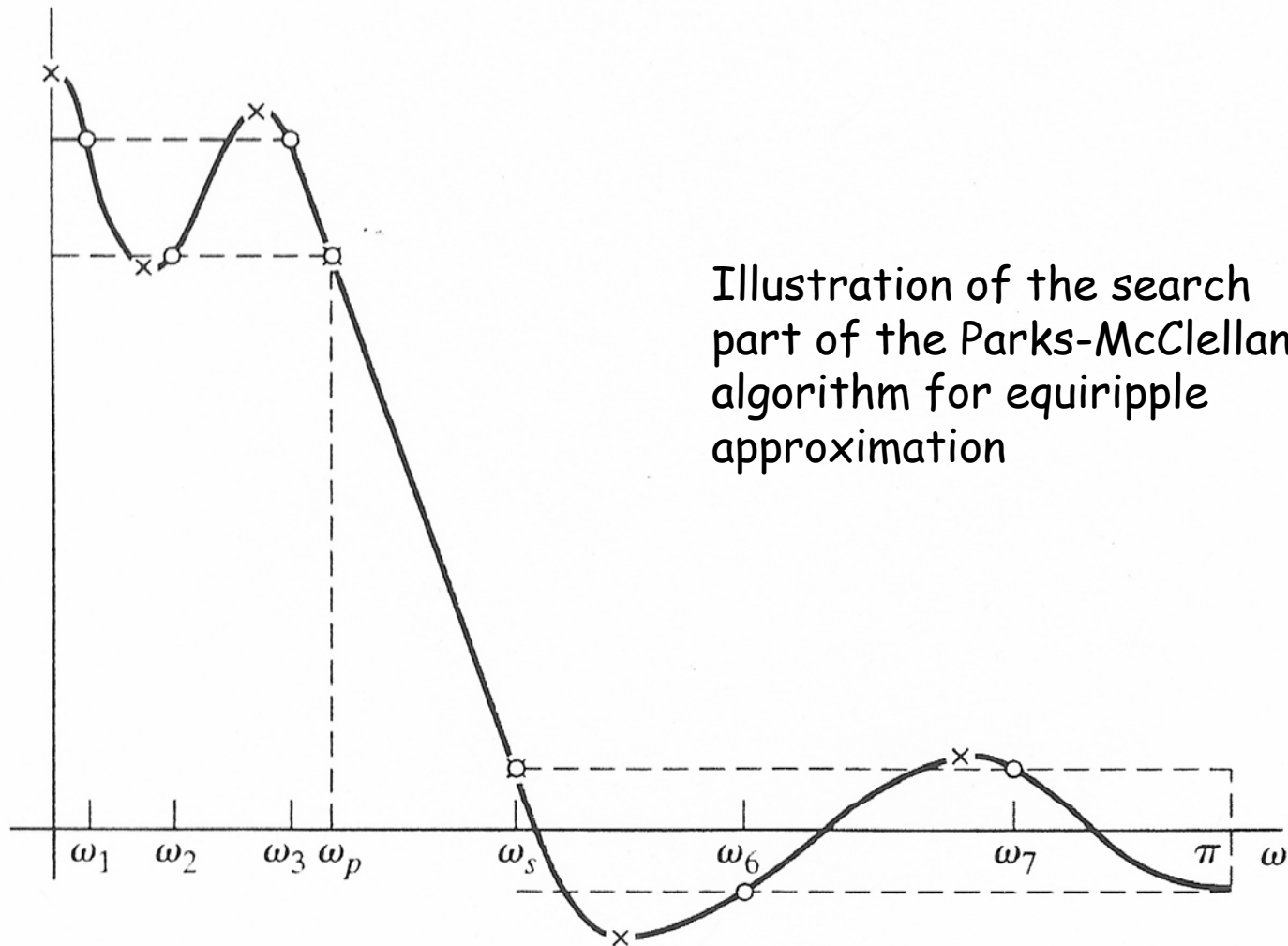
$$\begin{bmatrix} 1 & x_1 & x_1^2 & x_1^L & 1/W(\omega_1) \\ 1 & x_2 & x_2^2 & x_2^L & -1/W(\omega_2) \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ 1 & x_{L+2} & x_{L+2}^2 & x_{L+2}^L & (-1)^{L+2}/W(\omega_{L+2}) \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \cdot \\ \delta \end{bmatrix} = \begin{bmatrix} H_d(e^{j\omega_1}) \\ H_d(e^{j\omega_2}) \\ \cdot \\ H_d(e^{j\omega_{L+2}}) \end{bmatrix}$$

$x_i = \cos(\omega_i)$ ,  $\omega_i$  are points of alternations

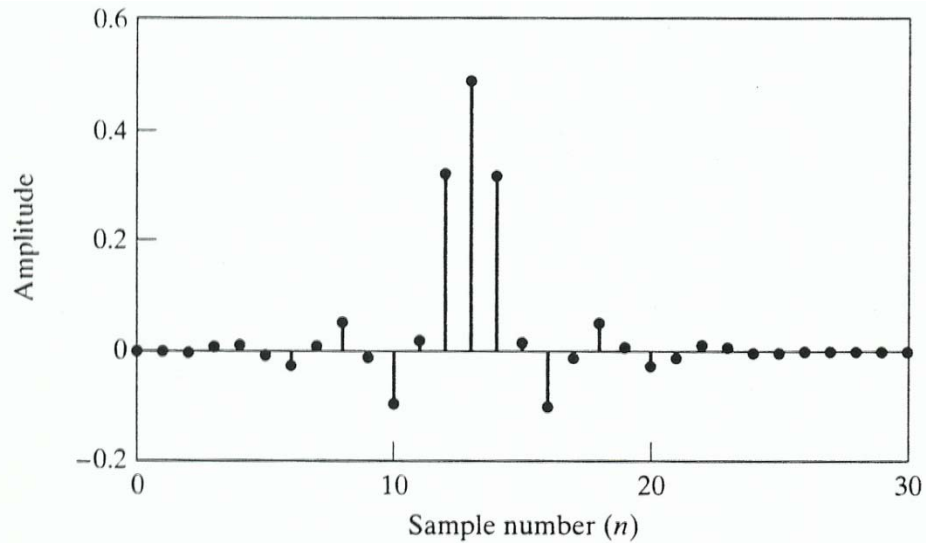
# Remez Exchange Algorithm

- Can use the above set of equations to solve for  $a_i \rightarrow A_e(e^{j\omega})$
- The steps in the solution are as follows:
  1. guess a set of  $\{\omega_i\}$ ,  $i = 1, 2, \dots, (L+2)$ 
    - $\omega_p$  and  $\omega_s$  are fixed and must be 2 of the set of  $\{\omega_i\}$ , namely  
 $\omega_l = \omega_p$  and  $\omega_{l+1} = \omega_s$
  2. can solve equations for  $a_i$  and  $\delta$  using initial guess (Parks-McClellan algorithm finds  $\delta$  and interpolates through  $(L+1)$  points  $(\omega_i, \pm\delta)$  to get  $A_e(e^{j\omega})$ )
  3. if  $|E(\omega)| \leq \delta \forall \omega \in$  the passband and stopband  $\Rightarrow$  optimal filter found.  
Otherwise, find a new set of extremal frequencies using the  $(L+2)$  largest peaks of the error in the current  $A_e(e^{j\omega})$  (This is what is known as the Remez Exchange Algorithm)

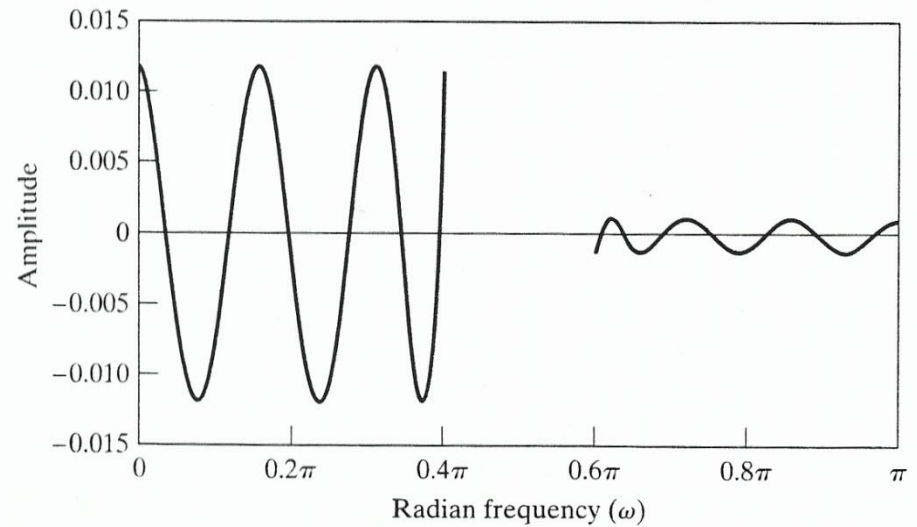
# Parks-McClellan / Remez Exchange Example



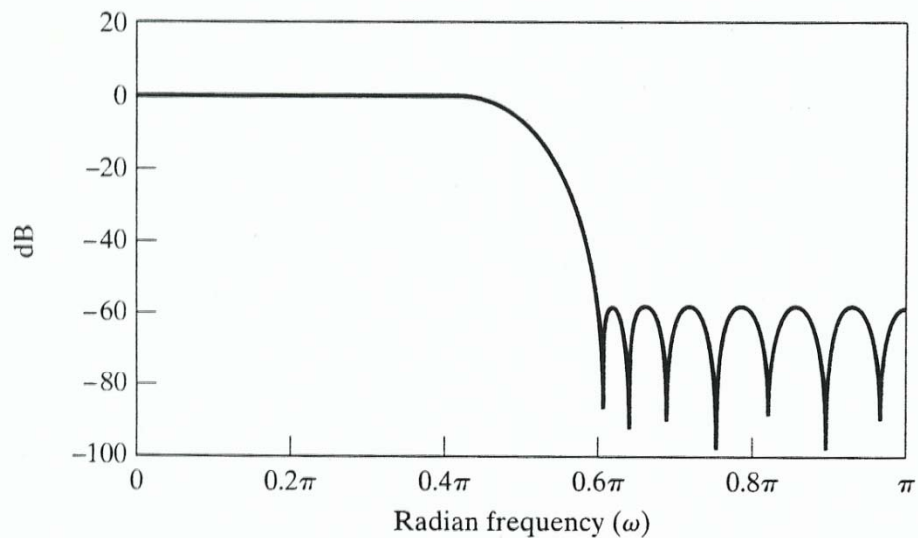
# Optimal FIR Filters



(a)



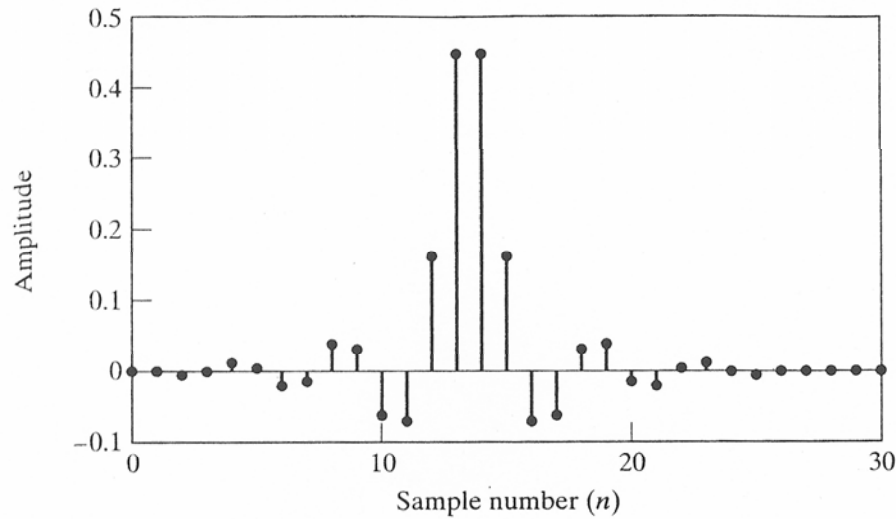
(c)



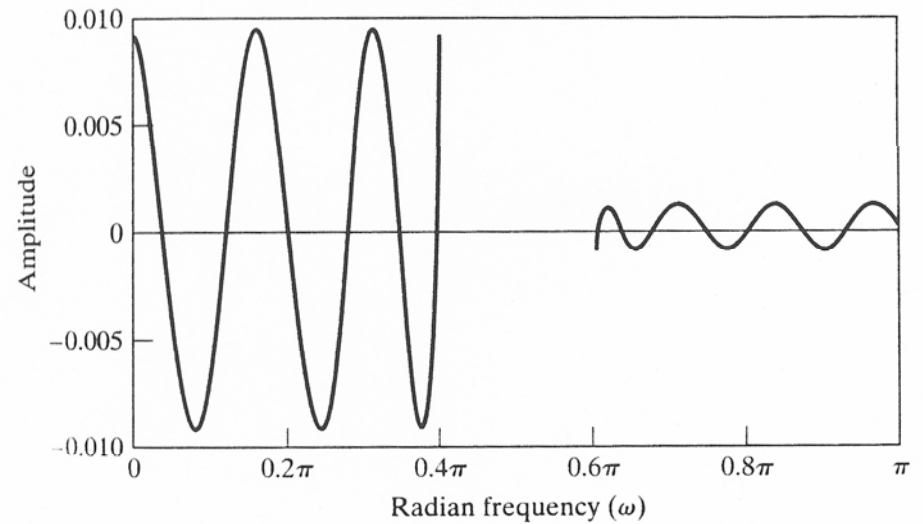
(b)

Optimum Type I FIR lowpass filter for  $\omega_p=0.4\pi$ ,  $\omega_s=0.6\pi$ ,  $K=\delta_1/\delta_2$ , and  $M=26$ ; a) impulse response; b) log magnitude response; c) approximation error (unweighted)

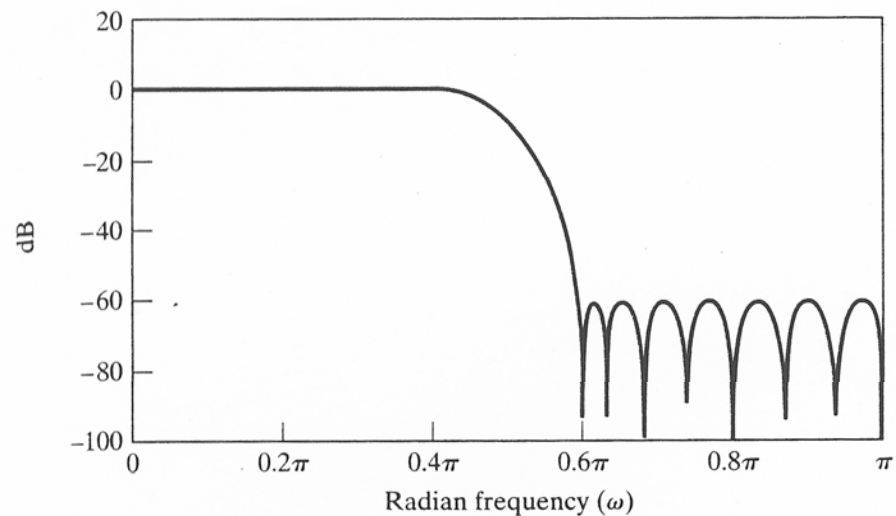
# Optimal FIR Filters



(a)



(c)



(b)

Optimum Type II FIR lowpass filter for  $\omega_p = 0.4\pi$ ,  $\omega_s = 0.6\pi$ ,  $K = \delta_1/\delta_2$ , and  $M = 26$ ; a) impulse response; b) log magnitude response; c) approximation error (unweighted)

Notice error at  $\omega = \pi$



# Remez Exchange Algorithm

